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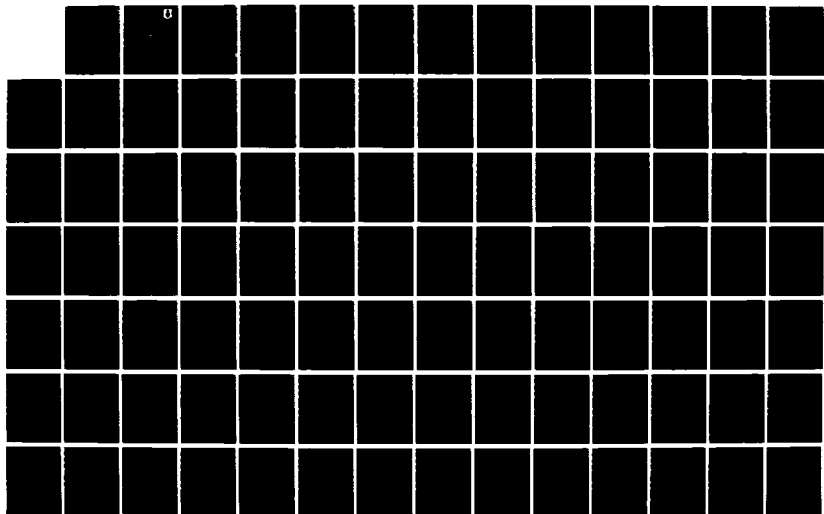
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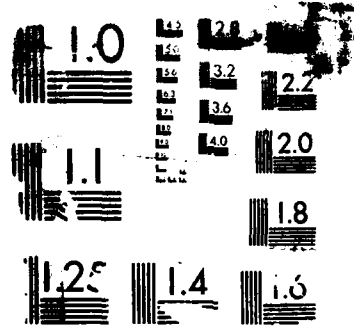
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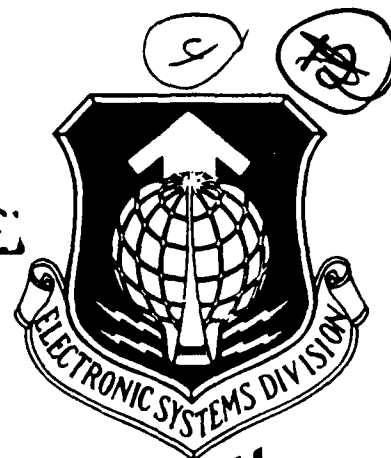
Automated Interactive Simulation Model (AISIM) VAX
Version 5.0 Acceptance Test Procedures

VICKY ALLERTON
GLORIA BOICE
SUSAN SWEET

Hughes Aircraft Company
Ground Systems Group
P.O. Box 3310
Fullerton, CA 92634

29 April 1987

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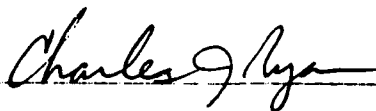
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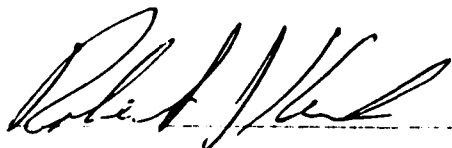


Michael F. Merriman, Lt, USAF
Project Officer, Requirements
Analysis



Charles J. Ryan, Major, USAF
Program Manager, Computer Resource
Management Technology Program
(PE 64740F)

FOR THE COMMANDER



Robert J. Kent
Director, Systems and Software
Production Center

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This acceptance test procedures manual is used to perform acceptance testing of AISIM versions 4.2 and 5.0. This manual contains test procedures covering all functions of the AISIM system and a description of the expected results for each test.					
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Section 1

INTRODUCTION

1.1 Purpose

The purpose of this manual is to describe the procedures for conducting acceptance testing of the Automated Interactive Simulation Model (AISIM) versions 4.2 and 5.0 on a VAX 11/780. Provided with each test procedure is a description of the expected results of each test and room to record observed results.

1.2 Scope

This document contains test procedures for exercising all functions of the AISIM system. These procedures demonstrate conformance of AISIM to requirements specified in the AISIM Computer Program Product Specification.

1.3 Applicable Documents

The documents which will provide further information on the AISIM system are listed below.

- a. Hughes Aircraft Company, Automated Interactive Simulation Model (AISIM) User's Manual, F19628-86-C-0070, Fullerton, California, May 1987.
- b. Hughes Aircraft Company, Automated Interactive Simulation Model (AISIM) Computer Program Product Specification, F19628-86-C-0070, Fullerton, California, May 1987.

Section 2

TEST DESCRIPTIONS AND PROCEDURES

2.1 Test Descriptions

Acceptance testing of AISIM consists of verifying that all the components of the system function properly. Figure 2-1 shows all these components and their relationships to one another. The tests in this manual are composed of procedures to exercise the user interfaces of the AISIM functions and to exercise the simulation capabilities of AISIM. The following paragraphs describe each of these test procedures.

2.1.1 AISIM Executive Test Description

The AISIM executive controls a user's execution of the AISIM system. The executive controls a user's entry into each of the AISIM functions and provides the user with the ability to view simulation reports, generate listings of models, backup and restore data bases, and submit analysis runs in batch mode. Tests for invoking the various AISIM functions are not included in this section because these tests are included in the tests of the individual functions. Test procedure 2.4.1 is designed to show that the following capabilities are available:

- invoke AISIM
- list the parameters in effect for the current AISIM session (project, terminal type, etc.).
- backup a data base
- restore a data base
- change the parameters in effect for the current AISIM session
- delete temporary AISIM files
- edit simulation report files, trace reports and Library function buffers
- create a listing of a model
- display help information about AISIM commands and concepts

2.1.2 Design User Interface Test Description

The Design User Interface is used to create AISIM models. This includes the model entity definition which is performed under the Design User Interface, as well as the subordinate functions of the Process Editor Interface which is used to construct Processes, and the Architecture Design Editor which is used to specify a system architecture and its message routing characteristics. Test Procedure 2.4.2 is designed to show that the following capabilities are available:

- Create entities
- Copy entities
- Modify entities
- List entities
- Delete entities
- Save model data bases
- Add Process Primitives
- Specify default time units to be placed in AISIM forms
- Change Process Primitives
- Delete Process Primitives
- Display various portions of Processes
- Create an architecture: place symbols and connections
- Attach attributes to Architecture Resources by defining attributes of symbols
- Move symbols and connections within an architecture
- Window in an architecture work space
- Create an LPT both manually and automatically
- Display help information about the Design User Interface commands

2.1.3 Analysis User Interface Test Description

The Analysis User Interface is used to run simulations of AISIM models. Test procedure 2.4.3 is intended to show that the following interface and simulation capabilities are available:

- Translate models
- List entities
- Display entity statistics
- Modify entity values
- Establish breakpoints
- Cancel breakpoints
- Define multiple plots with one command

- List current plot definitions
- Define single plots
- Display plots
- Save plot sets (definitions or data)
- List saved plot sets
- Retrieve saved plot definition sets
- Delete selected plot definitions
- Modify time units for display of simulation outputs
- Set infinite resources for specific Resource entities
- Add descriptive text to output report
- Verify display of small numbers in exponential notation in output report
- Run simulations

The AISIM simulator provides the capability to analyze models created through the Design Function. Test procedure 2.4.3 utilizes several preconstructed models to exercise various capabilities of the simulator. Figure 2-2 shows a cross reference of the test models and functional requirements of the simulator tested by each model.

	A	B	C	D	E	F
Random Number Seed					X	
Random Sampling by Variable Dist.				X	X	
Arithmetic Constructs	X			X	X	X
Parameter Passing	X	X		X	X	
Simulate for Multiple Periods				X		
Statistical Summary Precision				X		
Queue Manipulation			X	X		
Resource Logic		X	X	X		
Variable Time Units				X		

Figure 2-2. Simulator Testing - Functional Requirements Cross-Reference

Keywords

Message Routing

Process Triggering

Action Restart

File Input and Output

Batch Processing

A	B	C	D	E	F
	X		X		
			X		
X		X	X	X	
X					
	X				
		X			

Figure 2-2. Simulator Testing - Functional Requirements Cross-Reference (cont'd)

2.1.4 Replot User Interface Test Description

The Replot User Interface is used to plot selected simulation results. Test Procedure 2.4.4 is designed to verify that the following capabilities are available:

- List saved plot sets (definitions or data)
- Retrieve saved plot data sets
- Save plot data sets
- Display plots
- Delete saved plot sets
- Modify time units for display of plot data
- Display plot data from sets created with two different time units

2.1.5 Hardcopy User Interface Test Description

The Hardcopy User Interface is used to document the graphical description of model Processes. Processes can be plotted individually or all Processes in a model can be plotted. Test Procedure 2.4.5 is designed to verify that the following capabilities are available:

- Specify paper size on HP2631G printer and print size for TEK4695 copier (there is only one size of copy on the HP2623 terminal's printer)
- Plot individual Processes

- Plot all model Processes

2.1.6 Library User Interface Test Description

The Library User Interface is used to access the five functions of the Library Function. The Library Function is used to check models into and out of a user's library or the system library, to merge parts of libraries into and out of a user's data base and to convert versions 3.0 and 4.0 data bases to version 5.0 compatible data bases. Test procedure 2.4.6 is designed to verify that the following capabilities are available:

- List the models in a library
- List the contents of a specific library
- Check a model out of a library
- Merge a model into a data base without conflicts
- Resolve naming conflicts in a model to be merged into a data base
- List entities in a data base
- Select entities to be merged out
- Check a model into a library
- Delete a model from a library
- Convert a version 3.0 data base to version 5.0
- Convert a version 4.0 data base to version 5.0

2.1.7 File Management User Interface Test Description

The File Management User Interface is used to create and enter data into a file that can be read by the READ primitive. Test procedure 2.4.7 is designed to show that the following capabilities are available:

- Create files
- Add data to a file
- Delete data from a file
- Error check data entered into a file
- List data in a file
- Display help information about the File Management commands
- Modify data in a file that was not created through this interface

2.1.8 Help Editor Interface Test Description

The Help Editor Interface is used to add and modify information that is available to users via the HELP command. The user cannot change AISIM-provided information but can add and modify user-supplied information under the categories of notes, procedures, and guidelines. Test procedure 2.4.8 is designed to show that the following capabilities are available:

- display help information
- add help information
- modify help information
- delete help information
- list the names of available help topics

2.2 Test Equipment

Acceptance testing will be performed on AISIM versions 4.2V and 5.0V which are to be rehosted on the MITRE Corporation VAX 11/780 in the Bedford Computer Center. This testing will take place at the Hughes facility. The following equipment is required for this testing:

- 1 AISIM supported graphics terminal
- 1 AISIM supported printer connected to terminal
- connection to a computer system on which AISIM is hosted

2.3 Test Conditions

All input data will be entered by the tester in interactive mode. Some simulations will be run in batch mode. The specific inputs are listed in section 2.4. No other test conditions apply to this test plan.

2.4 Test Procedures

The test procedures in this manual are presented in tabular form. Each test includes a list of the functions to be performed, user commands to perform the test, expected results of each command and function, and an area for recording the test results.

Since AISIM can be used from various terminals (HP2647A, HP2648A, HP2623, TEK4105 and VT100), the AISIM interfaces should be verified for any of these terminals which will be used for running AISIM. Designation of the terminal in use is made the first time a user invokes a function for a given AISIM session. The available terminal designations are the following:

- HP - HP2647A and HP2648A terminals
- HP23 - HP2623 terminals

TEK - Tektronix 4105 terminals
VT - VT100 terminals

All following test procedures are the same for all terminal types except where specifically noted. Any differences in expected results are also noted.

Throughout the acceptance tests, data is entered into AISIM forms. Figure 2-3 describes the function keys which are used to move through the forms on each terminal. Following is a description of the ways in which a user can move through a form. These movements correspond to the column headings in the figure.

UP - If the cursor is in a block of fields, such as Resource attributes, the cursor will move up to the field above it. If the cursor is in a single field or at the top of a block, the cursor will move to the end of the next field above it. If there are no fields above it, the cursor will wrap to the end of the last field in the form.

DOWN - If the cursor is in a block of fields, such as Resource attributes, the cursor will move down to the field below it. If the cursor is in a single field or at the bottom of a block, the cursor will move to the beginning of the next field below it. If there are no fields below it, the cursor will wrap to the beginning of the first field in the form.

LEFT - The cursor will move one position to the left in the current field. If the cursor is at the beginning of a field, it will move to the end of the previous field. If the cursor is at the top of the form, it will wrap to the end of the last field in the form.

RIGHT - The cursor will move one position to the right in the current field. If the cursor is at the end of a field, it will move to the beginning of the next field. If the cursor is at the end of the form, it will wrap to the beginning of the first field in the form.

ENTER - Exit the form and send the data to the forms processing portion of the AISIM system.

+FIELD - Move the cursor to the beginning of the next field in the form. If the cursor is at the end of the form, it will wrap to the top of the form.

-FIELD - Move the cursor to the end of the previous field in the form. If the cursor is at the top of the form, it will wrap to the end of the last field in the form.

	UP	DOWN	LEFT	RIGHT	ENTER	+FIELD	-FIELD
HP2647A	F1	F2	F3	F4	F5	<cr>	F6
HP2648A	F1	F2	F3	F4	F5	<cr>	F6
HP2623	F1	F2	F3	F4	F5	<cr>	F6
TEK4105	F1	F2	F3	F4	F5	<cr>	F6
VT100	↑	↓	<--	-->	PF1	<cr>	PF2

2.4.1 AISIM Executive Test Procedure

This test exercises the commands available from the AISIM READY level and the LIBRARY READY level. One command, the EDIT command, operates on files which have not yet been created by these test procedures. The tests are included in this section for consistency, but they cannot be performed until after the tests in section 2.4.3 and 2.4.6 have been performed. The tests in this section should be performed from directory [.AISIM.TEST42] or [.AISIM.TEST50] in the account where AISIM is hosted.

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
1. Initiate an AISIM session.		
AISIM	AISIM executive messages are displayed. AISIM READY and ">" prompt are displayed.	
2. List current parameters before any are defined.		
list	Current parameters are listed. Version is 4.2 or 5.0, terminal is undefined, project is undefined, and user is the user's id.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
3. Backup a design data base. backup p(testdbl)	Current parameters are listed. User is asked to continue or abort. User enters "yes". Data base is copied to testdbl.bck.	
4. Restore a design data base from backup. restore p(testdbl)	Current parameters are listed. User is asked to continue or abort. User enters "yes". Data base testdbl.bck is copied to testdbl.dbf.	
5. Change the parameters in effect for the current session. c p(testdba) t(vt) c t(tek) c p(testdbb)	Current parameters are displayed after each selection.	
6. Test Msgoff command. msgoff c p(testdba) t(hp) list	Current parameters are not displayed for CHANGE command. Parameters are verified with LIST command.	
7. Test Msgon command. msgon c p(testdbl) t("term")	Current parameters are displayed for CHANGE command. Replace "term" with designation for terminal currently being used.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
8. Delete temporary AISIM files delf p(testdbl)	Current parameters are listed. User is asked to continue or abort. User enters "yes". Working files for a project are deleted. There are none at this point in the test. This test can be repeated after tests 2.4.2 and 2.4.3, and verified with a "DIR" command.	
9. Edit simulation reports and trace file. edit p(testdbb) edit trace	There are no files at this time. Response informs user that file does not exist. This test can be performed after test 2.4.3 is completed. Use "quit" to exit the editor.	
10. Create a listing of a model. glist p(testdba)	Current parameters are listed. User is asked to continue or abort. User enters "yes". A listing of project testdba is created and printed.	
11. Display help information. help	A description of the AISIM READY level and a list of the valid commands is displayed. Enter a carriage return in response to the "SUBTOPIC NAME" prompt. User enters three carriage returns and the AISIM READY and ">" prompt are displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
help @concept	A discussion of the top level concept topic and the available topic names are displayed. The user enters 'SCENARIO'. Three carriage returns will page through the help provided on scenarios. User enters two carriage returns and the AISIM READY and ">" prompt are displayed.	.
12. Invoke Library function.		
lib	LIBRARY READY and ">" prompt are displayed.	
13. Change parameters of current session.		
c b(testbuf)	New parameters are listed.	
14. Edit a buffer file.		
edit	There is no buffer at this time. Response informs user that file does not exist. This test can be performed after test 2.4.6. Use "quit" to exit the editor.	
15. Display valid Library commands.		
help	A description of the LIBRARY READY level and a list of the valid commands are displayed. One carriage return will page through the help provided. User enters a carriage return in response to the "SUBTOPIC NAME?" prompt. User enters two carriage returns and the LIBRARY READ and ">" prompt are displayed.	.
16. List current parameters.		
list	Current parameters in effect are displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
17. Return to AISIM READY level.		
end	AISIM READY and ">" prompt are displayed.	

2.4.2 Design User Interface Test Procedure

This test exercises the commands available in the Design User Interface. The test is structured such that results of functions which are not directly observable are verified as part of the test. For example, when a node is placed in the architecture with predefined Resource attributes, the presence of these attributes is verified later in the test.

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
1. Invoke Design User Interface.		
d p(intgtest) t("term")	"Term" is replaced by terminal designation for terminal being used. User is asked to continue or abort. User enters "yes". Create data base prompt is displayed. User enters "yes". Data base is copied. "	"*" prompt is displayed.
2. Edit one of each of the following entity types.		
e r,restest,new e i,itemtest,new e t,tabltest,new e v,vartest,new e c,contest,new e q,quetest,new e l,loadtest,new	Appropriate entity form is displayed. User enters random data into forms and enters them. "	"*" prompt is displayed.
3. Edit new scenario entity.		
e s,scentest	Message is displayed indicating that "scentest" does not exist and the user is asked if (s)he wishes to create it. User enters "yes". User verifies that	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
	default units in the form are seconds and test proceeds as in 2 above.	
4. Edit new process entity.		
e p,proctest,new	Process form is displayed. User enters random data into form and enters it. "#" prompt is displayed.	
5. Display process editor menu.		
menu	On an HP2647A, HP2648A, or TEK4105 terminal, the list of Primitives is displayed, or on an HP2623 or VT100 terminal, a message is displayed informing the user that the menu will not fit on the screen.	
6. Place each of the following Primitive types.		
p alloc p assign p branch p call p create p comment p compare p dealloc p destroy p entry p file p find p lock p loop p prob p reset p remove p resume p send p suspend p test p trace p unlock p wait	Each Primitive form is displayed. User enters miscellaneous data and enters form. "#" prompt is displayed. User issues next Place command. The screen is redrawn whenever the newest Primitive would be placed off the screen. The new Primitive appears at position three on the screen.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
7. Automatic File and Action creation.		
p action p read p write p write p action	For action name enter "acttest". Verify that the units field contains "seconds". For read file enter "filetest". For first write file enter "filest2". For second write file enter "filest3". For second action name enter "actst2". After the forms are entered, the system will notify the user that corresponding entities are being created.	
8. Test display of Eval primitive.		
p eval	Type the following para- meters: variable: "delay", expression: "length*time", comment: "calculate delay time". Enter the form. Variable, expression, and comment are displayed. Comment is enclosed in single quotes.	
c 31	Change expression as follows: "abc+def-ghi/klm+random- log10(100.0)+loge(100.0)** sine(2)-tangent(2)*table (5)+integer (random*10)". Enter form. Four lines of expression and no comment are displayed.	
c 31	Blank out last line of ex- pression and comment. Enter form. Three lines of expression are displayed and following line is blank.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
9. Display portions of Process moving both up and down.		
u 13 d 5 top bottom	User enters combination of movement commands. After each command, screen is erased and new portion of Process is displayed. "#" prompt is redisplayed.	
10. Change selected Process Primitives.		
c 1 c 2 c 3 c 8 c 10 c 15	Change various primitives of Process. In response to change command, specified Primitive form is displayed with existing information. User changes information as desired and enters form. System responds by redrawing screen to show changed primitive and displaying "#" prompt. If primitive is off the screen, it is redrawn at position three.	
11. Delete selected Process Primitives.		
top del 5 del 2,2 del 13 down 23 del 26,2	Display top of process. Randomly select Primitives to be deleted. In response, the selected Primitive and those displayed below it are erased. Primitives below one selected are redrawn. Note that Primitives may only be deleted if presently shown on the screen, so "del 13" command is rejected. "Del 26" command causes file entity "filest3" and action entity "actst2" to be deleted also. "#" prompt is displayed.	
12. Set Nodraw mode.		
nodraw	Mode is set to Nodraw and "#" prompt is displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
13. Test Nodraw mode.		
top	Display top portion of	
c 3	Process. Modify selected	
c 5	Primitives. The changes are	
	not reflected on the screen.	
	"#" prompt is displayed.	
14. Display process to show changes.		
redraw	Top portion of Process is	
	redrawn reflecting all	
	changes. "#" prompt is	
	displayed.	
15. Exit the Process Editor.		
end	Screen is cleared and "*" prompt is displayed.	
16. Verify automatic deletion of file and action entities.		
list file	Files "filetest" and	
	"filest2" should be	
	listed.	
list action	Action "Acttest" should	
	be listed.	
17. Copy one of each entity type.		
copy r,restest,res2	User enters list of	
copy f,filetest,file2	commands, one at a time.	
copy i,itemtest,itm2	User is prevented from	
copy t,tabltest,tabl2	copying file entity.	
copy a,acttest,act2	After each command, "*" prompt is displayed.	
copy v,vartest,var2		
copy c,contest,con2		
copy q,quetest,q2		
copy l,loadtest,load2		
copy s,scentest,scen2		
copy p,proctest,proc2		
18. Verify that Copy commands worked.		
list r	Original entities and	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
list f list i list t list a list v list c list q list l list s list p	copies are listed. "*" prompt is displayed after each command.	
19. Delete original of each entity type.		
del r,restest del i,itemtest del t,tabltest del a,acttest del v,vartest del c,contest del q,quetest del l,loadtest del s,scentest del p,proctest del f,filetest	For action "acttest" a message is displayed noting that action is still referenced by action primitives. User is prevented from deleting file "filetest". After each command, system performs processing and displays "*" prompt.	
20. Change default time units for forms.		
units minutes	"*" prompt is displayed	
21. Verify time units change.		
e l,loadtime,new e s,scentime,new e p,proctime,new p action end	For load and scenario, the user can verify that the time units are minutes and enter the form. For the process, enter the first form and then place the action primitive when the "#" prompt appears. Verify the units, enter the form, and exit the process editor interface. "*" prompt is displayed.	
22. Test character validation.		
e r,res.ab,new	Message notifies user that	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
	name has invalid character ".". Enter name RES_\$. Enter the following parameters: initial units: 5.0, total units: 5.A, descr: test valid chars!!!, attributes: name1, attr1, name2, % time. Enter form. As prompted, enter 5.0 for 5.A and time1 for % time.	
23. Change description of a file entity and prohibit name change.		
e f,filetst2	Change name to "filetest". Enter form. Message is displayed informing user that name change is not allowed.	
e f,filetst2	Change description to "file entity for filetest".	
24. List each entity type.		
list r list f list i list t list a list v list c list q list l list s list p	For file entities both files previously created are displayed. Otherwise, copied entities and new load, scenario and process entities are displayed.	
25. Save the data base.		
save	Terminal beeps. "*" prompt is displayed.	
26. Delete existing Resources and verify. Create new Resource.		
del r,* list r e r,archtest	Processing performed and "*" prompt is displayed. User lists resources to verify that all	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
	are deleted. System provides null list and displays "*" prompt. User enters new Resource, filling in Resource form with miscellaneous information.	
27. Edit an architecture.		
a	Screen is cleared. Architecture grid is drawn. "*" prompt is displayed. If terminal is a VT100, Nodraw mode is set, so the following changes are not reflected on the screen.	
28. Definition of symbol/Resource prototypes for various symbols.		
def sqr,archtest def bus def crd def dia def drm def dsk def lod def plg def prp def ptr def rec def tap def tri def tty	After processing each command, the system displays a "*" prompt. The user should note that the form displayed is the same that was entered for the Resource archtest. After the user enters each command, the system displays the form for the specified symbol. This form is the same as that for resource entities. The user should enter miscellaneous information into this form and enter it. The "*" prompt is displayed.	
29. Placement of symbols and connections.		
p sqr,AA,20,20 p tri,BB,40,40 p lod,CC,60,40 con AA,CC,con1 con AA,BB,con2_F	Starting with these commands, create an architecture. On a terminal other than a VT100, when the cursor appears for the "con" commands, type any character except period to complete connection. If on a VT100, a straight-line connection	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
	is automatically created; type "redraw" to show changes.	
30. Move a symbol within the architecture.		
move AA,30,30	Symbol is erased and redrawn at new location. Connection is replaced. "#" prompt is displayed. If on a VT100 terminal, type "redraw" to verify.	
31. Redo a connection within the architecture using multiple segments.		
recon con2_F	If the user is not on a VT100, the connection is erased and graphics cursor is displayed to user. Enter the connection by moving graphics cursor, typing a period, moving graphics cursor, typing a period, and typing any non-period alphanumeric character. If the user is on a VT100, a straight-line connection is automatically created between the two nodes; use "redraw" to verify -- connection should be the same as step 28.	
32. Window view space over work space.		
win d,20 win u,10 win r,30 win l,20 win r,20,u,10 win l,10,d,30	Issue various window commands as shown at left. After each command the screen is erased and then redrawn at a new location. "#" prompt is displayed.	
33. Manipulate LPT functions.		
list lpt	LPT is listed in alpha	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
	memory of terminal. LPT should represent point-wise connection of adjacent nodes. "#" prompt is displayed.	.
list path,AA,BB list path,BB,CC	Should provide path only when adjacent nodes are specified. System responds with "NO SUCH PATH" for nonadjacent nodes. "#" prompt is displayed.	.
def path,BB,CC, con2_F,con1	User defines a path through several nodes. System processes command and displays "#" prompt.	.
list path,BB,CC	"From node" and "To node" should be the same nodes as used in processing command. Path just entered and all subpaths are displayed. "#" prompt is displayed.	.
list lpt	LPT is listed as above. Defined path is added. "#" prompt is displayed.	.
del path,BB,CC	Use "from node" and "to node" as above. System processes command. "#" prompt is displayed.	.
list path,BB,CC	Use "from node" and "to node" as above. System responds with "NO SUCH PATH". "#" prompt is displayed.	.
list lpt	LPT is listed as in last list lpt command except deleted path is gone. "#" prompt is displayed.	.
34. Change node and connection parameters.		
chg name,CC,XX	Node name is changed on screen, if not on a VT100	.

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
	terminal. If on a VT100, type "redraw" to verify. "#" prompt is displayed.	
list lpt	Note change to new node name in LPT. "#" prompt is displayed after listing of LPT.	
chg size,BB,4 list lpt chg type,AA,plg list lpt	Appropriate changes are made. After each command, list LPT and verify no change to LPT. "#" prompt displayed after each command in this sequence. On a VT100, use "redraw" to verify changes.	
chg name,Con1,Conx list lpt	Connection name is changed. List LPT to verify correct LPT change. "#" is displayed after each command. On a VT100, use "redraw" to verify change.	
35. Save data base while in architecture.		
save	Terminal beeps. "#" prompt is displayed.	
36. End architecture session.		
end	Screen is cleared. LPT message prompts are output. "#" prompt is displayed.	
37. Verify LPT algorithm operation.		
info	Messages describing LPT algorithms are displayed. "#" prompt is displayed.	
end	No LPT processing done. "*" prompt is displayed. User should reenter architecture, list lpt, and verify that no change has occurred. User then ends architecture session again and uses next input as response to LPT	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
	generator prompt.	
a	LPT algorithm A operates. Control is passed to DUI. "*" prompt is displayed. User should reenter architecture, view LPT with "list lpt" and verify against the architecture. User then returns to DUI session, enters architecture design editor, and receives LPT messages again.	
b	LPT algorithm B operates. Same prompts and sequences should be reported as in previous step.	
c	LPT algorithm C operates. "*" prompt is displayed.	
38. Verify architecture nodes are represented in list of Resources.		
list r	List of Resources is displayed. User verifies presence of all architecture node and channel Resources, including _A and _B Resources for _F connections used in architecture.	
e r,AA (representing plg in architecture) e r,BB	Resource form presented. User verifies presence of attributes as specified in Step 28. Repeat for triangle symbol. "*" prompt is displayed after entering forms.	
39. Reenter Architecture.		
a	Grid is redrawn. "#" prompt is displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
40. Delete architecture nodes and connections and exercise help. win 1,20,u,30 del conx del con2_F del BB del * help	Use various delete commands as shown at left to verify use of each. Appropriate symbols and connections are deleted. Del * causes diagram to be cleared. "#" prompt is displayed after processing of each command. Type "redraw" on VT100 terminal to verify. View help display. Enter carriage return to receive "#".	
41. Exit the architecture editor. end	Screen is cleared. LPT generator prompt messages are displayed. "#" prompt is displayed.	
42. End LPT. end	"*" prompt is displayed.	
43. Obtain help information. help	A description of the DUI and a list of available commands appears. Two carriage returns will page through the help provided. User enters "delete" in response to the "SUBTOPIC NAME?" prompt. One carriage return will page through the additional help information displayed. Enter a carriage return in response to the "SUBTOPIC NAME?" prompt. User enters two carriage returns and the "*" prompt is displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
44. End DUI.		
end	Data base save yes/no save prompt is displayed. User responds yes or no as desired. If no, DUI ends and AISIM READY prompt is displayed. If yes, terminal beeps and then AISIM READY is displayed.	

2.4.3 Analysis User Interface Test Procedure

The Analysis User Interface test procedure verifies four functions:

1. that a model data base can be translated by the Translate Function,
2. that the translated model can be initialized by the Analysis User Interface,
3. that the Analysis User Interface commands can be successfully exercised against the initialized model, and
4. that the capabilities of the simulator function properly.

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
1. Invoke the Analysis User Interface (AUI).		
a p(testdbl)	User is queried "Yes to proceed, No to abort". User enters "Yes". Translation of model data base is performed. User is asked if (s)he wants to add a description of the run. User enters "yes". A form is displayed and user can modify description. Model initialization takes place. The following message is displayed: "NO ERRORS DETECTED IN MODEL TRANSLATION YOU MAY NOW ENTER COMMANDS". "#" prompt is then displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
2. List each entity type.		
l c	Appropriate list of entities	
l r	is displayed and "#" prompt	
l p	is displayed after each command.	
l v	Check lists against Appendix	
l q	A.	
l i		
3. Define Plots.		
def r,b6b1	An attribute form for the	
# in wait queue	selected entity type is	
cumulative mean	displayed. User selects	
def r,b4b5	one attribute and enters	
# in busy queue	form. A statistic form is	
cumulative mean	displayed. User selects	
def v,v_router	one statistic and enters	
current	form. Final command defines	
def p,mrs	two Resource plots with one	
completion time	command. "#" prompt is	
cumulative mean	displayed after each	
def i,msg	command.	
time in system		
cumulative mean		
def r,b1b2,b2b3		
wait time		
cumulative mean		
4. List current plot definition titles.		
list title	A list of the current plot definitions appears and the "#" prompt is displayed.	
5. Delete a plot definition.		
delete title,2	Plot definition is deleted. Deletion should be verified by repeating step 4. "#" prompt is displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
6. Set a breakpoint.		
set r,blb2,gt,0	Appropriate entity attribute and statistic selection forms are displayed. Pick condition such as current number in busy queue. User enters forms and receives "#" prompt is displayed.	
7. Initiate the simulation.		
go	Simulation begins. When breakpoint is reached, simulation is halted and user is allowed to enter commands. "#" prompt is displayed.	
8. Display selected entity statistics.		
lv r,blb2 lv r,h2 lv i,msg lv stream	All statistics associated with specified entity are displayed. Enter "y" to continue. "#" prompt is displayed.	
9. Edit variable.		
edit v,v_router,0	The screen is cleared and "#" prompt is displayed.	
10. Continue the simulation		
go	Simulation continues until terminated. Message indicating normal termination is displayed. User is allowed to enter commands. "#" prompt displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
11. Display the plots in various combinations.		
plot	Menu of plots is displayed. User selects desired plots. Plots are displayed. "#" prompt is displayed. User should repeat for various plots.	
12. Change units and redisplay last plot.		
units minutes	Select same plots and note change in units on display. "*" prompt is displayed.	
13. Save plot data and definitions		
save def,defset1, definitions	Definitions and plots are saved. Screen is cleared after each command and "#" prompted is displayed.	
save plot,plotset1, run1 results		
14. List the saved plot sets and definition sets.		
l plot	The names of each plot set and definition set and their descriptions are displayed.	
l def	"#" prompt is displayed.	
15. Exit Analysis User Interface.		
end	Screen is cleared and AISIM READY prompt is displayed.	
16. Reenter AUI.		
a p(testdbl)	See step 1.	
17. Edit selected constant to change simulation results.		
edit c,secs_chr,150	"#" prompt is displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
18. Get plot definitions.		
get def,defset1	Screen is cleared and "#" prompt is displayed.	
19. Delete a plot definition.		
del title,6	See step 5.	
20. Set a breakpoint.		
set r,b3b4,gt,0	See step 6.	
21. Cancel the breakpoint.		
can	Breakpoint is cancelled. Screen is cleared followed by "#" prompt.	
22. Set infinite resources.		
infres blb2,b2b3	Infinite resources set, for specific resources. "#" prompt is displayed.	
23. Execute simulation.		
go	Simulation executes. Initial message displays the real time at the start of the simulation. At the end of the real time and simulation time is displayed. Normal termination messages are displayed. "#" prompt is displayed.	
24. Save plot results.		
save plot,plotset2, run2 results	Plot results and plot definitions are saved. "#" prompt is displayed.	
save def,defset2, run2 definitions		
25. Exit the Analysis User Interface.		
end	See step 15.	

The following procedures test the capabilities of the AISIM simulator by the use of various data bases provided on the system tape. These data bases are called TESTDBA.DBF, TESTDBB.DBF, TESTDBC.DBF, TESTDBD.DBF, TESTDBE.DBF, and TESTDBF.DBF. Appendix B contains the initialization report for each of these data bases before any of the following tests are run, and Appendix C contains the output report for each after the following tests have been completed. These reports should be compared with the observed test results to verify the operation of the AISIM simulator.

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
26. Test item, resource preemption, call Process, and action restart logic.		
a p(testdba)	See step 1.	
go	Initiate simulation. When simulation completes, message indicating normal termination is displayed. "#" prompt is displayed.	
end	User exists AUI. Screen is cleared and AISIM READY prompt is displayed. Output report TESTDBA.RPT should be compared with report in Appendix C.	
27. Test keywords, parameter passing, and Read/Write.		
a p(testdbb)	See step 1.	
go	Initiate simulation. When simulation completes, message indicating normal termination is displayed. "#" prompt is displayed.	
end	User exits AUI. Screen is cleared and AISIM READY prompt is displayed. Output report TESTDBB.RPT should be compared with report in Appendix C.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
28. Define plot definitions in preparation for batch mode processing.		
a p(testdbc)	See step 1.	
def i, msg	Attribute form is displayed. Select "time in system" and enter form. Statistics form is displayed. Select "cumulative mean" and enter form.	
save def, onedef	Save plot definition.	
end	User exits AUI. AISIM READY prompt is displayed.	
29. Submit run to batch queue.		
batch	User is asked to enter 1-8 character project name. "TESTDBC" should be entered. User is asked if model should be translated. "Yes" should be entered. User is asked if description is to be entitled. Enter "yes" and fill in form. User is prompted for commands. Enter: GET DEF, ONEDEF GO SAVE PLOT, ONEPLOT END NO User is notified that file subbatch.com is created.	
submit/notify/ name=testdbc subbatch.com	Submit job to computer.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
replot p(testdbc) get plot,oneplot plot end	When the job is completed, enter Replot to verify that the plot was saved. Retrieve the plot data and plot it. Then exit Replot and return to the AISIM READY prompt. Report TESTDBC.RPT should be compared with Appendix C.	
30. Test variable time units, message routing, and resource logic.		
a p(testdbd)	See step 1.	
go	Initiate simulation. Verify display of end of period messages. When simulation completes, message indicating normal termination is displayed. "#" prompt is displayed.	
end	User exits AUI. Screen is cleared and AISIM READY prompt is displayed. Output report TESDBD.RPT should be compared with report in Appendix C. Verify action "xfer" for use of scientific notation for very small numbers.	
31. Test Arithmetic function.		
a p(testdbe)	See step 1.	
go	Initiate simulation. When simulation completes, message indicating normal termination is displayed. "#" prompt is displayed.	
end	User exits AUI. Screen is cleared and AISIM READY prompt is displayed. Output report TESTDBE.RPT should be compared with report in Appendix C.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
32. Test error handling for arithmetic constructs during initialization.		
a p(testdbf)	User is queried "yes to proceed, no to abort". User enters "yes". Translation of model data base is performed. A message indicating that errors were detected during initialization is displayed.	
edit	<p>The report will be placed in the EDT editor so the user can examine the errors. The first error results from too few parentheses. Add ")" after "TDIS(1)".</p> <p>The second error results from the use of brackets in a function call. The third error results from a missing operator between two variables. Correct with a "*" before TDIS(2). These errors should be corrected by reentering the DUI and repeating step 32.</p>	
33. Test error handling in arithmetic constructs during execution.		
go	Initiate simulation. Simulation halts when an error is detected.	
end	The user exits the AUI, finds the error via the EDIT command. The error results from the use of brackets in a Table reference. The error should be corrected by using parentheses and the model re-analyzed. The run will again halt due to error. This time parentheses are mistakenly used in an entity reference. They should be replaced with brackets. The simulation will then run to termination.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
end	User exits AUI and returns to the AISIM READY prompt.	

2.4.4 Replot User Interface Test Procedure

The Replot User Interface Test Procedure will be used to test all Replot commands and all capabilities of the Replot function as described in section 2.1.4.

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
1. Invoke the Replot User Interface.		
replot p(testdbl)	User is queried "yes to proceed, no to abort". User enters "yes". "\$" prompt is displayed.	
2. List set names and titles		
l def l plot l title	"L def" lists all plot definition sets, "l plot" lists all plot data sets, "l title" lists current plot titles--none at this point. "\$" prompt is displayed.	
3. Retrieve each plot data set, selecting plots from each set.		
get plot,plotset1 get plot,plotset2	Plot titles in each set are displayed. User is allowed to select specific plots which are put in the current set of plots. "\$" prompt is displayed.	
4. List titles		
l title	Titles of current plots are displayed. "\$" prompt is displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
5. Display the plots in various combinations.		
plot	Current plot titles are displayed for user selection. After selection, plot is generated and "\$" prompt is displayed.	
6. Change units and redisplay last plot.		
units minutes	Select same plots and note change in units on display. "\$" prompt is displayed.	
7. Clear the current plots.		
clear	Current plot information is purged. "\$" prompt is displayed.	
8. Repeat steps 3-5 selecting new plots.	See steps 3-5.	
9. Delete a plot set.		
delete plot,plotset1	Plotset is deleted. "\$" prompt is displayed.	
10. Delete a definition set.		
delete def,defset1	Definition set is deleted. "\$" prompt is displayed.	
11. List sets.		
l def l plot	List of remaining sets of each type are displayed followed by "\$" prompt.	
12. Save plot data to a new set.		
save plot,plotset3, plot saved in Replot	Plot set containing currently selected plots is created. "\$" prompt is displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
13. Exit the Replot User Interface.		
end	Screen is cleared. AISIM READY prompt is displayed.	

2.4.5 Hardcopy User Interface Test Procedure

The Hardcopy User Interface test verifies that the data interface between the AISIM system and the terminal is operating properly, and it exercises the functions described in section 2.1.5.

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
1. Invoke the Hardcopy User Interface - plot single Process.		
hcopy p(testdbl)	User is asked to continue or abort. User enters "yes". User is then prompted whether to plot all Processes. User enters "no". If the user is on an HP2647A or HP2648A terminal, the user is prompted for paper size and then to position paper. User positions paper. If the user is on a TEK4105 terminal, the user is prompted for copy size and to position paper. On an HP2623 user is prompted to position paper. On an HP2623 user is prompted to position paper. User is prompted for Processes to plot one at a time. Processes MRS, T01, and T02 are plotted. User is returned to AISIM READY level when user indicates desire to exit with carriage return.	
2. Invoke the HUI-plot all Processes.		
hcopy p(testdbl)	User is asked to continue or abort. User enters "yes".	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
	User is then prompted whether to plot all Processes. User enters "yes". If the user is on the HP2647A or HP2648A terminal, the user is prompted for paper size and to position paper. User positions paper. If the user is on a TEK4105 terminal, the user is prompted for copy size and to position paper. On an HP2623 terminal user is prompted to position paper. Processes are plotted. User is returned to AISIM READY level.	

2.4.6 Library User Interface Test Procedure

The five Library subfunctions are Checkin, Checkout, Convert, Mergein, and Mergeout. Test steps associated with the testing of Checkout are preceeded by a CO (i.e., CO1, CO2, CO3 etc.). Mergein steps are preceeded by an MI (i.e., MI1, MI2, etc.). Likewise Mergeout, Checkin, and Convert steps are preceeded by MO, CI, and CV respectively.

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
Access the Library Functions		
Library	Enter command at the AISIM READY level. System responds with LIBRARY READY.	
CO1. Invoke the Checkout Function on the system library.		
co 1(system) b(testbuf)	System displays verification messages and prompt. User types yes. "You may now extract models from the library" is displayed as well as "*" prompt.	
CO2. List all models in the library..		
1 *	All models in system library are listed. "*" prompt is displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
C03. List the contents of a specific model.		
l commun_a	For every legal entity type, all the entities of that type are displayed followed by "do you wish to continue listing the model?" query. User should respond yes until the "*" prompt is displayed after the Processes are listed.	
C04. Flag a model to be Checked out.		
ext commun_a	The model is flagged for extraction. "*" prompt displayed.	
C05. Exit the Checkout Function.		
end	A message is displayed when the Checkout is completed. The user is returned to the LIBRARY READY level.	
MI1. Invoke the Mergein Function using the same buffer with an empty data base.		
mi p(testdb) b(testbuf)	Verification messages and prompt are displayed. User responds "yes". User is asked if (s)he wants to create the project. User responds "yes". Messages are displayed indicating no naming conflicts. Mergein operation completes and LIBRARY READY prompt is displayed.	
MI2. Invoke the Mergein Function with same data base and buffer to create naming conflicts.		

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
mi p(testdb) b(testbuf)	Verification messages and prompt displayed. User responds yes. This time the system tells the user that 7 conflicts were detected and asks if the user wishes to resolve these conflicts. User responds "yes".	.
MI3. Resolve the naming conflicts.		
(msg) rn message (chlio) rp (control) ig (esr_call) rn call_esr (ihandler) rp (req_i/o) ig (router) ig	User responds to "option:" prompts and verification is given. Mergein operation is begun as soon as all naming conflicts are resolved.	
M01. Invoke the Mergeout Function using the same buffer and data base.		
mo p(testdb) B(testbuf)	Verificaton messages and prompt displayed. User enters yes. User prompted to reuse buffer. User enters yes. "*" prompt is displayed.	
M02. List entities in the data base.		
l item l variable l process	Entities of the specified types are displayed. "*" prompt is displayed.	
M03. Select entities to be merged out and list them on the screen.		
s i,message s p,chlio	Selected entities are flagged to be merged out. "*" prompt is displayed.	
M04. Flag duplicate selections.		
s i,message	Message will be displayed informing user of a duplicate	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
	selection. The entry is not flagged for selection.	
M05. List selections.		
l sel	Selections are listed. "*" prompt is displayed.	
M06. Exit the Mergeout Function.		
end	The Mergeout operation is performed. The user is returned to the LIBRARY READY level.	
CI1. Invoke the Checkin Function using the same buffer and an empty library.		
ci l(testlib) b(testbuf)	Verification messages and prompt are displayed. User enters "yes". User is asked if the library should be created. User enters "yes".	
CI2. Describe the model to be checked in.		
(name) MODEL <number> <description>	The user is prompted for a document reference number and a description. User is asked if library update is to be permanent. User enters "yes".	
C06. Invoke the Checkout Function using the same buffer and library.		
co l(testlib) b(testbuf)	Verification messages and prompt displayed. User enters "yes". Prompt to reuse buffer. User enters "yes". "*" prompt is displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
C07. List all models in the data base.		
1 *	Names of models in the data base are listed.	
C08. List the contents of the previously checked in model.		
1 model	The entities of model are listed as in C03 above.	
C09. Delete the model from the library.		
delete model	The model is deleted. "*" prompt is displayed.	
C010. Verify the deletion with the list command.		
1 *	Existing models are listed.	
C011. Exit the Checkout Function.		
end	User is returned to the LIBRARY READY level.	
CV1. Invoke the Conversion Function for a version 3.0 data base.		
conv p(testconv3) dbv(v30)	Verification messages and prompt are displayed. User enters "yes". Completion message is displayed and user is informed of the name of the file containing any error messages and and a log of name changes. User is returned to the LIBRARY READY level.	
CV2. Edit conversion report to view any errors or name changes.		
edit conv	View file with edit commands.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
CV3. Verify conversion		
end glist p(testconv3)	Return to AISIM READY level. Invoke Genlist program to create a listing of the data base and place in file testconv3.lst. Compare with Appendix D.	
CV4. Invoke conversion function for a version 4.0 data base.		
lib	Return to LIBRARY READY.	
conv p(testconv4) dbv(v40)	Verification messages and prompt are displayed. User enters "yes". Completion message is displayed and user is informed of the name of the file containing any error messages and a log of name changes. User is returned to the LIBRARY READY level.	
CV5. Edit conversion report to view any errors or name changes.		
edit conv	View file with edit commands.	
CV6. Verify conversion.		
end glist p(testconv4)	Return to AISIM READY. Invoke Genlist program to create a listing of the data base and place in testconv4.lst. Compare with Appendix D.	

2.4.7 File Management User Interface Test Procedure

This test exercises the commands available in the File Management User Interface as described in 2.1.7.

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
1. Invoke File Management		

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
User Interface.		
F f(testfile)	Error checking is off. User is asked to continue or abort. User enters "yes". User is asked if file should be created. User enters "yes". FUI prompt "*" is displayed.	
2. Place one of each entity type.		
p p,1 p r,2 p i,3 p q,4 p t,5 p a,6 p al,7 p n,8 p r[],9 ratr1 ratr2 ratr3 p p[],12 patr1 p i[],13 i1 i2 i3	Each form is displayed. User enters data into form and then enters the form. "*" prompt is displayed. User issues next place command.	
3. Delete lines from the file.		
del 1 del 4,6	Delete lines 1,4,5,6. User is informed of the number of lines deleted.	
4. List lines from the file.		
l 2 l 7,9	List lines, 2,7,8,9 from the file.	
5. Display help information.		
help	A description of the File Management User Interface and available	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
	commands is displayed. User enters one carriage return to page through the help provided. User enters "RENUM" in response to the "SUBTOPIC NAME?" prompt. Information on the RENUM command is displayed. Two carriage returns are entered and the "*" prompt is displayed.	
6. Insert a line and renumber the File.		
p r,2 renum	Places a resource at line 2.1 then the renumbering numbers the file lines 1-12.	
7. Test LISTON mode.		
liston p i,12	The item is placed after line 12 (at line 13) and line 13 is printed on the screen.	
8. Test LISTOFF mode.		
listoff p p,10	The process is placed at line 10, but the line is not printed.	
9. End	Save query is displayed. User enters "yes". Return to AISIM READY.	
10. Invoke File Management User Interface with error checking on.		
F f(testfile) e(testdbl)	Error checking is on and checks against project testdbl. User is asked to continue or abort. User enters "yes." "*" prompt displayed.	
11. Place attributes with error checking.		
p r[],B1,1	The template for resource B1 is displayed. User should enter values for all of B1 attributes.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
12. Place entity with error checking. p r,B1B2,2	The entity's existence is verified. The entity is then added at line 2.1.	
13. List with error checking on. list r	All of the resources in testdbl will be listed on the screen.	
14. Exit File Management Interface end	Save query is displayed. User enters "yes". User is returned to the AISIM READY level.	
15. Create file using text editor edit/edt testin.txt	EDT editor is invoked. Enter the following values into the file: CASE1 CPU SPEED1 LENGTH1 OVHD1 Exit the editor, saving the data.	
edit/edt case2in.txt	EDT editor is invoked. Enter the following values into the file: CASE2 CPU SPEED2 LENGTH2 OVHD2 Exit the editor, saving the data.	
16. Invoke FUI for first case file. F f(testin)	User is asked to continue or abort. User enters "yes". "*" prompt is displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
del 1	Delete first line.	
p n,1	Replace first value with numeric. Enter "1" in form.	
del 4,5	Delete last 2 lines.	
p n,4	Enter "5" in form.	
p n,5	Enter "2" in form.	
end	Enter "yes" to save query. Return to AISIM READY.	
17. Reinvoke FUI with error checking.		
F f(testin) e(testdb2)	User is asked to continue or abort. User enters "yes". "*" prompt is displayed.	
del 2	Delete second value.	
p r,2	Place a resource at 2. Enter "CPUA". Error message is displayed since CPUA does not exist. Enter "CPU1".	
del 3	Delete third value and	
p n,3	replace it with a numeric. Enter "10".	
end	Return to AISIM READY.	
18. Modify case2in file in FUI.		
F f(case2in)	User is asked to continue or abort. User enters "yes". "*" prompt is displayed.	
del 5	Delete fifth value.	
p n,5	Enter "ovhd2". Error message is displayed. Enter "3".	
end	Return to AISIM READY.	
19. Invoke FUI with error checking.		
F f(case2in) e(testdb2)	User is asked to continue or abort. User enters "yes". "*" prompt is displayed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
del 1,4 p n,1 p r,2 p n,3 p n,4 end	Delete first four lines. Enter "2". Enter "CPU2". Enter "20". Enter "8". Enter "yes" to save query. Return to AISIM READY.	
20. Run simulation using Case 1 data.		
a p(testdb2)	User is asked to continue or abort. User enters "yes".	
go	User initiates simulation. Use "end" to exit AUI when simulation completes.	
21. Change file associations.		
edit/edt testdb2.fnm	Edit file associations file. Change lines to: TESTIN CASE2IN.TXT TESTOUT CASE2OUT.TXT Exit editor, saving data.	
22. Invoke AUI.		
a p(testdb2)	User is asked to continue abort. User enters "yes". "*" prompt is displayed.	
go end	User initiates simulation. Use "end" to exit AUI when simulation completes.	
23. Verify output files.		
type testout.txt	List first output file. File should contain the following values: \$TEST1 PROC1 CPU1 MSG 52	
type case2out.txt	List second output file. File should contain the following values:	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
	STEST2 PROC2 CPU2 MSG 163	

2.4.8 Help Editor Interface Test Procedure

This test exercises the commands available in the Help Editor Interface as in 2.1.8.

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
1. Invoke HEI.		
HEI	User is asked to continue or abort. User enters "yes". "*" prompt is displayed.	
2. Display help information.		
help end	A description of the HEI end command is displayed. User enters a carriage return and the topic level screen is displayed. User enters update and a description of the HEI update command is displayed. User enters two carriage returns. "*" prompt is displayed.	
3. Invoke UPD.		
U	The UPDATE "#" prompt is displayed.	
4. Add help.		
add note,table-size	A form is displayed with the note name and the user enters help information.	
5. List help.		
l n	The available notes are listed.	

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
6. Change help.		
chg n,test	A message is displayed informing the user no note named test is available to change. "#" prompt is displayed.	
chg,n,table-size	A form is displayed with the current help information. User can change information as desired, and then enter form.	
7. Save help.		
s end	The HEI "*" prompt is displayed.	
8. Display help.		
help @n,table-size	The information just entered is displayed. User enters two carriage returns.	
9. Renter UPD.		
u	"#" prompt is displayed.	
10. Display help.		
help delete,topic-name	Display help information on the delete command parameter, topic-name. User enters two carriage returns.	
11. Remove help.		
del n,table-size list n end	The table-size note will be deleted. User enters "yes" to save changes and "*" prompt will be displayed.	
12. Exit HEI		
end	Return to AISIM READY.	

2.5 Sample Completed Test Procedure

Figure 2-3 shows an example of a test procedure annotated with the results of exercising the procedure. This will be the form used to generate the acceptance test report.

2.6 Certification Statement

The acceptance test report will contain the following certification statement which will be signed by Lt. Michael F. Merriman, Project Officer, Requirements Analysis.

All tests as described in this report have been performed and results have been observed and noted herein.

The test procedures contained in this manual are certified to be acceptable for acceptance testing of AISIM version 5.0.

<u>FUNCTION/COMMANDS</u>	<u>ADDITIONAL INPUTS/ EXPECTED RESULTS</u>	<u>TEST RESULTS</u>
1. Invoke Design User Interface		
d p(intgtest) t(term)	"Term" is replaced by terminal designation for terminal being used. User is asked to continue or abort. User enters "yes". Create data base prompt is displayed. User enters "yes". Data base is copied. "*" prompt is displayed.	Design function invoked.
2. Edit one of each of the following entity types.		
e r,restest,new e i,itemtest,new e t,tabltest,new e v,vartest,new e c,contest,new e q,quetest,new e l,loadtest,new	Appropriate entity form is displayed. User enters random data into forms and enters them. "*" prompt is displayed.	Each entity form displayed correctly and data entered.
3. e s,scentest	Message is displayed indicating that "scentest" does not exist and the user is asked if (s)he wishes to create it. User enters "yes" and test proceeds as in 2 above.	Request to create entity displayed. Form was displayed and data entered.
4. e, p,proctest,new	Process form is displayed. User enters random data into form and enters it. "#" prompt is displayed.	Process form displayed without query and data entered.
5. menu	On an HP2647A, HP2648A, or TEK4105 terminal, the list of Primitives is displayed, or on an HP2623 or VT100 terminal, a message is displayed informing the user that the menu will not fit on the screen.	Menu displayed correctly.

Figure 2-3. Sample Test With Results

APPENDIX A

Model Description and Results Verification for

TESTDB1.DBF - Run 1

\$ SIMULATION REPORT \$
\$ \$
\$ ATSIM VERSION 5.0 \$
\$ \$
\$ HUGHES AIRCRAFT COMPANY \$
\$ \$
\$ 05/15/87 \$
#####

04/21/1987 10:23:09

TESTDB1 - RUN1

TEST THE USE OF VARIOUS AUT COMMANDS

GLOBAL CONSTANT DEFINITION.....

CONSTANT INITIAL	COMMENT
WNEMONIC VALUE	
SECS_CHR 167	MSECONDS PER CHARACTER SERIAL TRANSFER

FILE DEFINITION.....

FILE	COMMENT
WNEMONIC	

TABLE DEFINITION....

GLOBAL VARIABLE DEFINITION.....

VARIABLE INITIAL	COMMENT
WNEMONIC VALUE	
V_ROUTER 0	MONITOR VARIABLE TO PLOT ROUTE OVERHEAD

ITEM DEFINITION.....

ITEM	DESCRIPTION

PAGE 2
MSG

MESSAGE FOR INTERNODE COMMUNICATION

ATTR. INITIAL
NAME VALUE
=====

CNODE	\$CNODE
FNODE	\$CNODE
LENGTH	99999999
RPROC	\$ERROR
RPROC PRI	99999999
TNODE	\$CNODE
TYPE	\$REQNORE

QUEUE DEFINITION.....

QUEUE WNEMONIC	MAXIMUM SIZE	COMMENT
=====	=====	=====

RESOURCE DEFINITION.....

RESOURCE TOTAL WNEMONIC	# UNITS	INITIAL # UNITS	DESCRIPTION
=====	=====	=====	=====

B1 RESOURCE FOR CPU NODE

ATTR. INITIAL	
NAME VALUE	
=====	=====
D_CS	0
M_CS	2
M_ROUTE	0
RATE SECS_CHR	

B1B2 RESOURCE FOR CHANNEL CONNECTOR

ATTR. INITIAL	
NAME VALUE	
=====	=====
RATE	50

B2 RESOURCE FOR CPU NODE

ATTR. INITIAL	
NAME VALUE	
=====	=====
D_CS	0
M_CS	2
M_ROUTE	0
RATE SECS_CHR	

B2B3 RESOURCE FOR CHANNEL CONNECTOR

ATTR. INITIAL	
NAME VALUE	
=====	=====
RATE	

PAGE

3

ATTR. INITIAL
NAME VALUE
=====

RATE 28

RESOURCE FOR CPU NODE

B3

1 ATTR. INITIAL
NAME VALUE
=====

D_CS 0

M_CS 2

M_ROUTE 0

RATE SECS_CHR

RESOURCE FOR CHANNEL CONNECTOR

B3B4

1 ATTR. INITIAL
NAME VALUE
=====

RATE 28

RESOURCE FOR CPU NODE

B4

1 ATTR. INITIAL
NAME VALUE
=====

D_CS 0

M_CS 2

M_ROUTE 0

RATE SECS_CHR

RESOURCE FOR CHANNEL CONNECTOR

B4B5

1 ATTR. INITIAL
NAME VALUE
=====

RATE 28

RESOURCE FOR CPU NODE

B5

1 ATTR. INITIAL
NAME VALUE
=====

D_CS 0

M_CS 2

M_ROUTE 0

RATE SECS_CHR

RESOURCE FOR CHANNEL CONNECTOR

B5B6

1 ATTR. INITIAL
NAME VALUE
=====

RATE 28

PAGE 4

RESOURCE FOR CPU NODE

1 ATTR INITIAL
NAME VALUE
=====

D_CS	0
M_CS	2
M_ROUTE	0

RATE SECS_CHR

RESOURCE FOR CHANNEL CONNECTOR

1 ATTR INITIAL
NAME VALUE
=====

RATE	28
------	----

BUFFER

1

RESOURCE FOR NODE

1 ATTR INITIAL
NAME VALUE
=====

D_CS	0
M_CS	0
M_ROUTE	0

RESOURCE FOR NODE

1 ATTR INITIAL
NAME VALUE
=====

D_CS	0
M_CS	0
M_ROUTE	0

RESOURCE FOR NODE

1 ATTR INITIAL
NAME VALUE
=====

D_CS	0
M_CS	0
M_ROUTE	0

RESOURCE FOR NODE

1 ATTR INITIAL
NAME VALUE
=====

D_CS	0
M_CS	0
M_ROUTE	0

RESOURCE FOR NODE

1 ATTR. INITIAL
NAME VALUE
=====

D_CS 0
M_CS 0
M_ROUTE 0

RESOURCE FOR NODE

1 ATTR. INITIAL
NAME VALUE
=====

D_CS 0
M_CS 0
M_ROUTE 0

RESOURCE FOR CHANNEL CONNECTOR

1 ATTR. INITIAL
NAME VALUE
=====

RATE SECS_CHR

RESOURCE FOR CHANNEL CONNECTOR

1 ATTR. INITIAL
NAME VALUE
=====

RATE SECS_CHR

RESOURCE FOR CHANNEL CONNECTOR

1 ATTR. INITIAL
NAME VALUE
=====

RATE SECS_CHR

RESOURCE FOR CHANNEL CONNECTOR

1 ATTR. INITIAL
NAME VALUE
=====

RATE SECS_CHR

RESOURCE FOR CHANNEL CONNECTOR

1 ATTR. INITIAL
NAME VALUE
=====

RATE SECS_CHR

RESOURCE FOR CHANNEL CONNECTOR

1 ATTR. INITIAL
NAME VALUE
=====

RATE SECS_CHR

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	NAME	VALUE	
	RATE	SECS_CHR	
HB4_A	1	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
	ATTR.	VALUE	
	NAME	SECS_CHR	
	RATE	SECS_CHR	
HB4_B	1	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
	ATTR.	VALUE	
	NAME	SECS_CHR	
	RATE	SECS_CHR	
HB5_A	1	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
	ATTR.	VALUE	
	NAME	SECS_CHR	
	RATE	SECS_CHR	
HB5_B	1	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
	ATTR.	VALUE	
	NAME	SECS_CHR	
	RATE	SECS_CHR	
HB6_A	1	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
	ATTR.	VALUE	
	NAME	SECS_CHR	
	RATE	SECS_CHR	
HB6_B	1	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
	ATTR.	VALUE	
	NAME	SECS_CHR	
	RATE	SECS_CHR	

ARCHITECTURE LEGAL PATH DEFINITION

FROM	TO	NEXT	VIA
DEVICE	DEVICE	DEVICE	LINK
=====	=====	=====	=====
B1	B2	B2	B1B2
B1	B3	B2	B1B2
B1	B4	B2	B1B2
B1	B6	B2	B1B2

A-10

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H4	B4	HR4_A
H4	B5	HR4_A
H4	B6	HR4_A
H4	H1	HR4_A
H4	H2	HR4_A
H4	H3	HR4_A
H4	H5	HR4_A
H4	H6	HR4_A
H5	B1	HR5_A
H5	B2	HR5_A
H5	B3	HR5_A
H5	B4	HR5_A
H5	B5	HR5_A
H5	B6	HR5_A
H5	H1	HR5_A
H5	H2	HR5_A
H5	H3	HR5_A
H5	H4	HR5_A
H5	H6	HR5_A
H6	B1	HR6_A
H6	B2	HR6_A
H6	B3	HR6_A
H6	B4	HR6_A
H6	B5	HR6_A
H6	B6	HR6_A
H6	H1	HR6_A
H6	H2	HR6_A
H6	H3	HR6_A
H6	H4	HR6_A
H6	H5	HR6_A

ACTION DEFINITION.....

ACTION	=====	=====
MNEUMONIC		COMMENT
CS_OH	=====	PROCESSING TO PERFORM CONTEXT SWITCHING
ROUTE_OH	=====	PROCESSING DELAY TO ROUTE A MESSAGE
XFER_OH	=====	DELAY FOR TRANSFER

PROCESS DEFINITION.....

PROCESS	=====	=====
MNEUMONIC		DESCRIPTION
CHANPROC	=====	FULL AND HALF DUPLEX CHANNEL LOGIC

ENTRY	OPCODE	PARM	PARM	COMMENT
-------	--------	------	------	---------

```

=====
START      ALL      NO
GIVEN
ASSIGN     MSG      CNODE
          ASSIGN     MSG      TNODE
          ASSIGN     TO NODE
          ASSIGN     $NXTNODE TO NODE
          ASSIGN     NXT NODE
          ASSIGN     $CHANNEL TO NODE
          CHANNEL
          CHANNEL 1
          $PRIORITY
          CHANNEL RATE
          VSPEED
          ASSIGN     MSG      LENGTH
          EVAL       VM_OVHD
          COMPARE    VSPEED
          ASSIGN     VM_OVHD
          ENTRY      XFER_OH
          ASSIGN     MSG      CNODE
          ASSIGN     $CNODE
          DEAL OC    CHANNEL 1
          CALL       NODEPROC WAIT 0
          GIVEN     MSG
          END

AND
          CONSTANT VM_OVHD
          MSECNDS RESUME
          ASSIGN     NXT NODE
          ASSIGN     MSG      CNODE
          ASSIGN     NXT NODE
          $CNODE
          CHANNEL 1
          NODEPROC WAIT 0
          MSG

LOCAL VARIABLES OF PROCESS CHANPROC
=====
1 MSG
5 VSPEED
9 NODEPROC (P)
3 NXT NODE
4 CHANNEL
7 VM_OVHD
8 XFER_OH (A)

PROCESS
MNEMONIC
=====
DESCRIPTION
=====
PROCESSING AT DESTINATION OF MESSAGE
=====

ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  ALL      NO
=====

```

```

MSG      MSG      CNODE      CNODE      CURRENT NODE
MSG      MSG      CNODE      TYPE      IF RESPONSE, DESTROY
COMPARE  MSG      $RESP      EQ      DESTROY
ALLOC    MSG      CNODE      1      ALL
ASSIGN   MSG      $PRIORITY  RPROC    EXECUTE THE CALLED PROCESS
ASSIGN   MSG      PROCESS    RPROCPRI SET PRIORITY FOR REQ PROC
CALL     MSG      PRIORITY    WAIT     PRIORITY WAIT UNTIL COMPLETE
GIVEN    MSG      PROCESS    WAIT     PRIORITY WAIT UNTIL COMPLETE
RETURN   MSG      MSG        TYPE      EQ      DESTROY
DEALLOC  MSG      CNODE      1      EQ      DESTROY
COMPARE  MSG      $REQNDRE   DESTROY
ASSIGN   MSG      $RESP      TYPE      CHANGE MSG RESPONSE TYPE
ASSIGN   MSG      MSG        FNODE     SWITCH FROM AND TO NODES
ASSIGN   MSG      MSG        TNODE     CURRENT NODE IS FROM NODE
CALL     MSG      MSG        FNODE     RETURN MESSAGE TO ORIGIN
GIVEN    MSG      CHANPROC   WAIT      0
BRANCH   MSG      MSG        100
ENTRY    MSG      MSG        100
DESTROY  MSG
END
END
END

```

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LOCAL VARIABLES OF PROCESS DESTPROC

```

=====
1 MSG (I) 2 C_NODE 3 PROCESS (X) 4 PRIORITY
5 CHANPROC (P)
=====
PROCESS      DESCRIPTION
MNEWONIC    =====
MRS         GENERATE A PROCESS REQUEST MESSAGE AND INITIATE I/O
=====

```

```

=====
ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  GIVEN  ALL  NO  NO
MSG_LNTH  MSG_LNTH  TO_NODE  MSG_
CREATE  MSG_  MSG_LNTH  LENGTH
ASSIGN  MSG_  MSG_LNTH  LENGTH
=====

```

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```
ASSIGN PROCESS RPROC SET PROCESS
MSG MSG
ASSIGN PRIORITY RPROC PRI SET PRIORITY
MSG MSG
ASSIGN TO NODE RPROC PRI SET DESTINATION
MSG MSG TNODE
ASSIGN MSG TYPE TNODE SET MESSAGE TYPE
MSG_ TYPE
MSG_ TYPE EXECUTIVE SERVICING OF MSG
CALL NODEPROC WAIT 0
GIVEN MSG
END
```

LOCAL VARIABLES OF PROCESS MRS

```
=====
1 PROCESS (X) 2 PRIORITY 3 MSG TYPE 4 MSG LNTH
5 TO NODE 6 MSG (I) 7 NODEPROC (P)
PROCESS_
MNEMONIC
=====
NODEPROC NODAL PROCESSING AND ROUTING
=====
```

```
ENTRY OPCODE PARM PARM PARM COMMENT
=====
START ALL NO
GIVEN MSG CNODE INDICATE CURRENT NODE
ASSIGN MSG CNODE PROCESSING RATE OF NODE
ASSIGN C_NODE M_ROUTE GET MESSAGE LENGTH
RT OVHD LENGTH COMPUTE PROCESSING DELAY
MSG LNTH OVERHEAD SAMPLE OVERHEAD FOR PLOT
MSG LNTH OVERHEAD
MSG LNTH RT OVHD
ASSIGN OVERHEAD V ROUTER
ALLOCC C_NODE 1 ALL
$PRIORITY OVERHEAD DELAY FOR ROUTING
ROUTE_OH CONSTANT OVERHEAD
MSECONDS RESUME
DEALLOCC C_NODE 1 EQ
COMPARE MSG CNODE CONTROL
MSG TNODE
CALL CHANPROC WAIT 0 FORWARD MSG TO CHANNEL
GIVEN MSG
BRANCH END 100
ENTRY DESTPROC WAIT 0 MESSAGE AT DESTINATION
CALL DESTPROC WAIT 0 CONTEXT SWITCH MESSAGE
GIVEN MSG
```

PAGE 13
ENTRY
END

LOCAL VARIABLES OF PROCESS NODEPROC

=====

1 MSG	(1)	2 C NODE	3 RT OVHD	4 MSG LNTH
5 OVERHEAD		6 ROUTE_OH (A)	7 CIANPROC (P)	8 DESTPROC (P)

=====

GLOBAL VARIABLES OF PROCESS NODEPROC

=====

1 V ROUTER	
PROCESS	
MNEMONIC	DESCRIPTION
=====	=====
T01	

=====

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
=====	=====	=====	=====	=====	=====
	START	ALL	NO		
	GIVEN	MSG			
	RETURN	MSG			
	END				

=====

LOCAL VARIABLES OF PROCESS T01

=====

1 MSG	(1)
PROCESS	
MNEMONIC	DESCRIPTION
=====	=====
T02	

=====

A-15

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
=====	=====	=====	=====	=====	=====
	START	ALL	NO		
	GIVEN	MSG			
	RETURN	MSG			
	END				

=====

LOCAL VARIABLES OF PROCESS T02

=====

1 MSG	(1)
PROCESS	
MNEMONIC	DESCRIPTION
=====	=====
T03	

=====

PAGE 14

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
=====	=====	=====	=====	=====	=====
=====	START	ALL	NO		
=====	GIVEN	MSG			
=====	RETURN	MSG			
=====	END				

LOCAL VARIABLES OF PROCESS T03
=====

1 MSG	(1)			
PROCESS				
MNEMONIC	DESCRIPTION			
=====	=====	=====	=====	=====
T04				

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
=====	=====	=====	=====	=====	=====
=====	START	ALL	NO		
=====	GIVEN	MSG			
=====	RETURN	MSG			
=====	END				

LOCAL VARIABLES OF PROCESS T04
=====

1 MSG	(1)			
PROCESS				
MNEMONIC	DESCRIPTION			
=====	=====	=====	=====	=====
T05				

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
=====	=====	=====	=====	=====	=====
=====	START	ALL	NO		
=====	GIVEN	MSG			
=====	RETURN	MSG			
=====	END				

LOCAL VARIABLES OF PROCESS T06
=====

1 MSG	(1)			
PROCESS				
MNEMONIC	DESCRIPTION			
=====	=====	=====	=====	=====
T08				


```

=====
START    ALL      NO
GIVEN    MSG
RETURN   MSG
END
=====

```

LOCAL VARIABLES OF PROCESS T08

```

=====
1 MSG
(1)
=====
PROCESS
MNEMONIC      DESCRIPTION
=====
TOHOST1
=====

```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
CALL	WRS	WAIT	0		
GIVEN	T01	PRI	\$REQNORE		
	36	H1	MSG		
END					

LOCAL VARIABLES OF PROCESS TOHOST1

```

=====
1 WRS      (P) 2 T01      (P) 3 PRI      4 H1      (R)
5 MSG      (1)
=====

```

A-1-1

```

PROCESS
MNEMONIC      DESCRIPTION
=====
TOHOST2
=====

```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
CALL	WRS	WAIT	0		
GIVEN	T02	PRI	\$REQNORE		
	36	H2	MSG		
END					

LOCAL VARIABLES OF PROCESS TOHOST2

```

=====
1 WRS      (P) 2 T02      (P) 3 PRI      4 H2      (R)
5 MSG      (1)
=====

```

```

PROCESS
MNEMONIC      DESCRIPTION
=====

```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
CALL	MRS	WAIT	0		
GIVEN	T03	PRI	\$REQNORE		
	36	H3	MSG		
END					

LOCAL VARIABLES OF PROCESS TOHOST3
=====

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
1 MRS	(P)	2 T03	(P)	3 PRI	4 H3
5 MSG	(I)				

===== (R)

PROCESS
MNEUMONIC
=====

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
CALL	MRS	WAIT	0		
GIVEN	T04	PRI	\$REQNORE		
	36	H4	MSG		
END					

=====

LOCAL VARIABLES OF PROCESS TOHOST4
=====

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
1 MRS	(P)	2 T04	(P)	3 PRI	4 H4
5 MSG	(I)				

===== (R)

PROCESS
MNEUMONIC
=====

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
CALL	MRS	WAIT	0		
GIVEN	T05	PRI	\$REQNORE		
	36	H5	MSG		
END					

=====

LOCAL VARIABLES OF PROCESS TOHOST6
=====

PROCESS	SCHEDULE	MEAN	DELTA	UNITS	PRIORITY
NAME	METHOD	MAX	#		
UNWE	EXPONENT	1370	0	MSECONDS	0
TOHOST2	EXPONENT	1370	0	MSECONDS	0
TOHOST3	EXPONENT	1370	0	MSECONDS	0

PAGE 18

TOHOST4 20 EXPONENT 1370 0 MSECONDS 0
 TOHOST5 20 EXPONENT 1370 0 MSECONDS 0
 TOHOST6 20 EXPONENT 1370 0 MSECONDS 0

LOAD

MNEMONIC

LOADH2

DESCRIPTION

THIS IS THE LOAD FOR HOST 2

NODES

=====

H2

PROCESS	MNEMONIC	MAX #	SCHEDULE	MEAN	DELTA	UNITS	PRIORITY
			METHOD				
TOHOST1	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST3	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST14	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST5	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST6	20	EXPONENT	1370	0	MSECONDS	0	

LOAD

MNEMONIC

LOADH3

DESCRIPTION

THIS IS THE LOAD FOR HOST 3

NODES

=====

H3

PROCESS	MNEMONIC	MAX #	SCHEDULE	MEAN	DELTA	UNITS	PRIORITY
			METHOD				
TOHOST1	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST2	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST14	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST5	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST6	20	EXPONENT	1370	0	MSECONDS	0	

LOAD

MNEMONIC

LOADH4

DESCRIPTION

THIS IS THE LOAD FOR HOST 4

NODES

=====

H4

PROCESS	MNEMONIC	MAX #	SCHEDULE	MEAN	DELTA	UNITS	PRIORITY
			METHOD				
TOHOST1	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST2	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST14	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST5	20	EXPONENT	1370	0	MSECONDS	0	
TOHOST6	20	EXPONENT	1370	0	MSECONDS	0	

TOHOST1	20	EXPONENT	1370	0	MSECONDS	0
TOHOST2	20	EXPONENT	1370	0	MSECONDS	0
TOHOST3	20	EXPONENT	1370	0	MSECONDS	0
TOHOST5	20	EXPONENT	1370	0	MSECONDS	0
TOHOST6	20	EXPONENT	1370	0	MSECONDS	0

LOAD

WNEUMONIC

DESCRIPTION

=====

THIS IS THE LOAD FOR HOST 5

LOAD

NODES

=====

HS

PROCESS	WNEUMONIC	MAX #	SCHEDULE	METHOD	MEAN	DELTA	UNITS	PRIORITY
TOHOST1	20	EXPONENT	1370	0	MSECONDS	0		
TOHOST2	20	EXPONENT	1370	0	MSECONDS	0		
TOHOST3	20	EXPONENT	1370	0	MSECONDS	0		
TOHOST4	20	EXPONENT	1370	0	MSECONDS	0		
TOHOST6	20	EXPONENT	1370	0	MSECONDS	0		

LOAD

WNEUMONIC

DESCRIPTION

=====

THIS IS THE LOAD FOR HOST 6

LOAD

NODES

=====

HS

PROCESS	WNEUMONIC	MAX #	SCHEDULE	METHOD	MEAN	DELTA	UNITS	PRIORITY
TOHOST1	20	EXPONENT	1370	0	MSECONDS	0		
TOHOST2	20	EXPONENT	1370	0	MSECONDS	0		
TOHOST3	20	EXPONENT	1370	0	MSECONDS	0		
TOHOST4	20	EXPONENT	1370	0	MSECONDS	0		
TOHOST5	20	EXPONENT	1370	0	MSECONDS	0		

SCENARIO DEFINITION

WNEUMONIC

DESCRIPTION

=====

PSCH

PERIOD	LENGTH	PERIOD	UNITS	OUTPUT	UNITS
--------	--------	--------	-------	--------	-------

PAGE 20

15000 MSEC ONDS

PERIOD	PERIOD	PERIOD	PERIOD	PERIOD	PERIOD	PERIOD	PERIOD	PERIOD	PERIOD
MNE MONIC	MNE MONIC	MNE MONIC	MNE MONIC	MNE MONIC	MNE MONIC	MNE MONIC	MNE MONIC	MNE MONIC	MNE MONIC

PERI

TRIGGER	TIME	TO SCHEDULE	SCHEDULE	TRIGGER	TIME	TO SCHEDULE	SCHEDULE	PRIORITY	SCHEDULE
MNE MONIC	SCHEDULE	UNITS	PRIORITY	MNE MONIC	SCHEDULE	UNITS	PRIORITY	SCHEDULE	PRIORITY

LOADH1	0	MSEC ONDS	0	LOADH2	0	MSEC ONDS	0		
LOADH3	0	MSEC ONDS	0	LOADH4	0	MSEC ONDS	0		
LOADH5	0	MSEC ONDS	0	LOADH6	0	MSEC ONDS	0		

0 ERRORS WERE DETECTED DURING MODEL INITIALIZATION

04/21/1987 10 27 49

TEST081 - RUN1

TEST THE USE OF VARIOUS AUT COMMANDS

PAGE 22

SIMULATION TIME = 15000 00000 MSEC ONDS

CONSTANT REPORT

CURRENT

CONSTANT VALUE

SECS_CHR 167 000

15000.00000 MSEC0ND5

=====

-----VALUE-----
TOTAL
VARIABLE SAMPLES: CURRENT... MEAN... STD DEV... MINIMUM... MAXIMUM...
=====

V NUMBER 779 0. 0. 0. 0. 0.

=====

NUM NUMERIC VARIABLES...

CURRENT CURRENT

VARIABLE TYPE VALUE

=====

PAGE 24

SIMULATION TIME = 15000.00000 MSECONDS

ITEM REPORT

ITEM NAME	NUMBER CREATED	NUMBER DESTR'D	TIME IN SYSTEM		
			MINIMUM...	MAXIMUM...	AVERAGE...
MSG	342	16	1008.00	12186.82	5741.02
					STD DEV...

STIMULATION TIME = 15000.00000 MSECONDS

RESOURCE REPORT

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
B1						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME						
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	68					
OUT OF BUSY	68	0.	0.	0.	0.	1.000
# BUSY						
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	68					
OUT OF WAIT	68	0.	0.	0.	0.	1.000
# WAITING						
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONEPROCESSES CURRENTLY
WAITING: NONE

21-27

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
B1B2						
# IDLE		0.	0.002	0.047	0.	1.000
REQUEST TIME			6220.602	4008.191	0.	12226.422
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	8					
OUT OF BUSY	7	1.000	0.998	0.047	0.	1.000
# BUSY						
BUSY TIME			2016.000	+1.831E-04	2016.000	2016.000
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	65					
OUT OF WAIT	8	57.000	25.365	18.261	0.	57.000
# WAITING						

CURRENTLY ALLOCATED
TO PROCESSES: CHANPROC

PROCESSES CURRENTLY
WAITING:

6220.602	4008.191	0.	12228.422
----------	----------	----	-----------

[illegible]

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
----------	-----------------	---------	------	---------	---------	---------

#	TOLE	1.000	1.000	0.	0.	1.000
REQUEST TIME		0.	0.	0.	0.	0.
HOLD TIME	0	0.	0.	0.	0.	0.

	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	00	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	00	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	00	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	00	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	00	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	00	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67
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65	INTO WAIT				
65	OUT OF WAIT	0.	0.	0.	1.000
	# WAITING				0.
	WAIT TIME				0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
3283						

REQUEST TIME # IDLE 0. 0.015 0.120 0. 1.000
HOLD TIME 5873.100 3565.980 0. 11058.857
0. 0. 0. 0.
15 INTO BUSY 0.985 0.120 0. 1.000
14 OUT OF BUSY 1000.000 +1.449E-04 1000.000 1000.000
BUSY TIME 0. 0. 0. 0.
INACTIVE 0. 0. 0. 0.
61 INTO WAIT 24.736 12.822 0. 46.000
15 OUT OF WAIT 5873.100 3565.980 0. 11058.857
WAITING
WAIT TIME

CURRENTLY ALLOCATED TO PROCESSES: CHANPROC

PROCESSES CURRENTLY WAITING:
CHANPROC CHANPROC CHANPROC CHANPROC CHANPROC
CHANPROC CHANPROC CHANPROC CHANPROC CHANPROC
CHANPROC CHANPROC CHANPROC CHANPROC CHANPROC
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CHANPROC CHANPROC CHANPROC CHANPROC CHANPROC
CHANPROC CHANPROC CHANPROC CHANPROC CHANPROC
CHANPROC CHANPROC CHANPROC CHANPROC CHANPROC

RESOURCE TOTAL NUMBER CURRENT... MEAN... STD DEV... MINIMUM... MAXIMUM...
=====

83 # IDLE 1.000 1.000 0. 0. 1.000
REQUEST TIME 0. 0. 0. 0. 0.
HOLD TIME 0. 0. 0. 0. 0.
75 INTO BUSY 0. 0. 0. 0. 1.000
75 OUT OF BUSY 0. 0. 0. 0. 0.
BUSY 0. 0. 0. 0. 0.
BUSY TIME 0. 0. 0. 0. 0.
INACTIVE 0. 0. 0. 0. 0.
75 INTO WAIT 0. 0. 0. 0. 1.000
75 OUT OF WAIT 0. 0. 0. 0. 0.
WAITING

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
85						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME			0.	0.	0.	0.
INTO BUSY	58					
OUT OF BUSY	58	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME			0.	0.	0.	1.000
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	58					
OUT OF WAIT	58	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME			0.	0.	0.	1.000

CURRENTLY ALLOCATED TO PROCESSES: NONE

PROCESSES CURRENTLY WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
85B6						
# IDLE		0.	0.005	0.069	0.	1.000
REQUEST TIME	0		4875.373	3066.636	0.	9049.678
HOLD TIME			0.	0.	0.	0.
INTO BUSY	15					
OUT OF BUSY	14	1.000	0.995	0.069	0.	1.000
# BUSY			1008.000	+3.192E-05	1008.000	1008.000
BUSY TIME						

PAGE 31 # INACTIVE

INTO WAIT	57
OUT OF WAIT	15
# WAITING	
WAIT TIME	

42.000	21.230	14.447	0.	42.000
	4875.373	3066.636	0.	9049.678

CURRENTLY ALLOCATED
TO PROCESSES: CHANPROC

PROCESSES CURRENTLY
WAITING:

[illegible]

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
86	1	1	1	0	1	1

INTO BUSY	80
OUT OF BUSY	80
# BUSY	
BUSY TIME	

[illegible]

```
# INACTIVE
      INTO WAIT
      OUT OF WAIT
      # WAITING
      WAIT TIME
```

[illegible]

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT... MEAN.....	STD DEV...	MINIMUM...	MAXIMUM....
----------	-----------------	----------------------	------------	------------	-------------

1989

INTC

INDEX

JURREN

5308

2004

5

INTC

5

BUSY

0
0
0
0
0

RESOURCE	TOTAL NUMBER	CURRENT ...	MEAN ...	STD DEV ...	MINIMUM ...	MAXIMUM ...
----------	-----------------	-------------	----------	-------------	-------------	-------------

H1	# IDLE	1.000	1.000	0.	0.	1.000
	REQUEST TIME		0.	0.	0.	0.
	WORLD TIME		0.	0.	0.	0.

[illegible]

	# INACTIVE	0.	0.	0.	0.
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					
17					
18					
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68					
69					
70					
71					
72					
73					
74					
75					
76					
77					
78					
79					
80					
81					
82					
83					
84					
85					
86					
87					
88					
89					
90					
91					
92					
93					
94					
95					
96					
97					
98					
99					
100					

INTO WAIT	60				
OUT OF WAIT	60				
# WAITING		0.	0.	0.	1.000
WAIT TIME		0.	0.	0.	0.

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
1	1	1	1	0	1	1
2	1	1	1	0	1	1
3	1	1	1	0	1	1
4	1	1	1	0	1	1
5	1	1	1	0	1	1
6	1	1	1	0	1	1
7	1	1	1	0	1	1
8	1	1	1	0	1	1
9	1	1	1	0	1	1
10	1	1	1	0	1	1
11	1	1	1	0	1	1
12	1	1	1	0	1	1
13	1	1	1	0	1	1
14	1	1	1	0	1	1
15	1	1	1	0	1	1
16	1	1	1	0	1	1
17	1	1	1	0	1	1
18	1	1	1	0	1	1
19	1	1	1	0	1	1
20	1	1	1	0	1	1
21	1	1	1	0	1	1
22	1	1	1	0	1	1
23	1	1	1	0	1	1
24	1	1	1	0	1	1
25	1	1	1	0	1	1
26	1	1	1	0	1	1
27	1	1	1	0	1	1
28	1	1	1	0	1	1
29	1	1	1	0	1	1
30	1	1	1	0	1	1
31	1	1	1	0	1	1
32	1	1	1	0	1	1
33	1	1	1	0	1	1
34	1	1	1	0	1	1
35	1	1	1	0	1	1
36	1	1	1	0	1	1
37	1	1	1	0	1	1
38	1	1	1	0	1	1
39	1	1	1	0	1	1
40	1	1	1	0	1	1
41	1	1	1	0	1	1
42	1	1	1	0	1	1
43	1	1	1	0	1	1
44	1	1	1	0	1	1
45	1	1	1	0	1	1
46	1	1	1	0	1	1
47	1	1	1	0	1	1
48	1	1	1	0	1	1
49	1	1	1	0	1	1
50	1	1	1	0	1	1
51	1	1	1	0	1	1
52	1	1	1	0	1	1
53	1	1	1	0	1	1
54	1	1	1	0	1	1
55	1	1	1	0	1	1
56	1	1	1	0	1	1
57	1	1	1	0	1	1
58	1	1	1	0	1	1
59	1	1	1	0	1	1
60	1	1	1	0	1	1
61	1	1	1	0	1	1
62	1	1	1	0	1	1
63	1	1	1	0	1	1
64	1	1	1	0	1	1
65	1	1	1	0	1	1
66	1	1	1	0	1	1
67	1	1	1	0	1	1
68	1	1	1	0	1	1
69	1	1	1	0	1	1
70	1	1	1	0	1	1
71	1	1	1	0		

[illegible]

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BUSY
BUSY TIME 0. 0. 0. 0. 0. 1.000

INACTIVE 0. 0. 0. 0. 0. 0.

INTO WAIT 68
OUT OF WAIT 68
WAITING 0. 0. 0. 0. 0. 1.000
WAIT TIME 0. 0. 0. 0. 0. 0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

TOTAL
RESOURCE NUMBER CURRENT... MEAN... STD DEV... MINIMUM... MAXIMUM...
=====

H3 # IDLE 1.000 1.000 0. 0. 0. 1.000
REQUEST TIME 0.
HOLD TIME 0. 0. 0. 0. 0.

INTO BUSY 63
OUT OF BUSY 63
BUSY 0. 0. 0. 0. 0. 1.000
BUSY TIME 0. 0. 0. 0. 0. 0.

INACTIVE 0. 0. 0. 0. 0. 0.

INTO WAIT 63
OUT OF WAIT 63
WAITING 0. 0. 0. 0. 0. 1.000
WAIT TIME 0. 0. 0. 0. 0. 0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

TOTAL
RESOURCE NUMBER CURRENT... MEAN... STD DEV... MINIMUM... MAXIMUM...
=====

H4 # IDLE 1.000 1.000 0. 0. 0. 1.000
REQUEST TIME 0.
HOLD TIME 0. 0. 0. 0. 0. 0.

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INTO BUSY	65					
OUT OF BUSY	65	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	65					
OUT OF WAIT	65	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV.	MINIMUM	MAXIMUM
MS	0	1.000	1.000	0.	0.	1.000
			0.	0.	0.	0.
			0.	0.	0.	0.

48	48	0.	0.	0.	0.	1.000
INTO BUSY	OUT OF BUSY	# BUSY	BUSY TIME	# INACTIVE		

45	INTO WAIT				
46	OUT OF WAIT				
	# WAITING	0.	0.	0.	1.000
	WAIT TIME	0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
M6	11	11	11	11	11	11

418

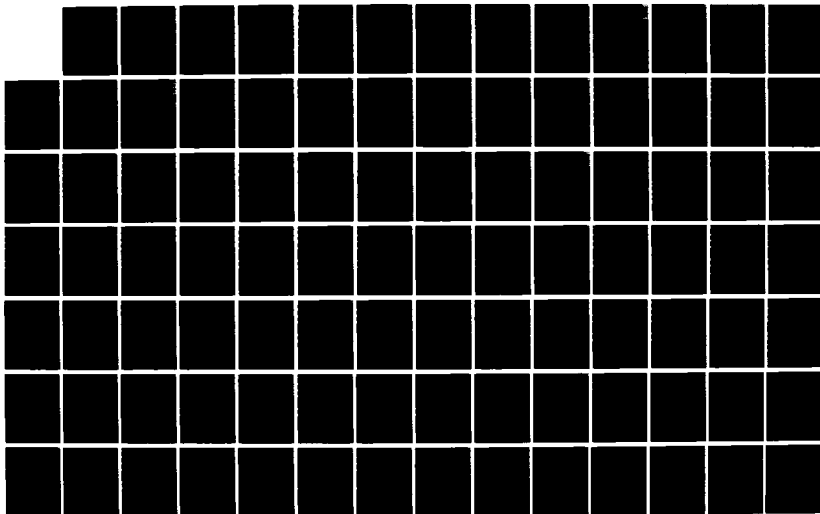
AD-A189 146

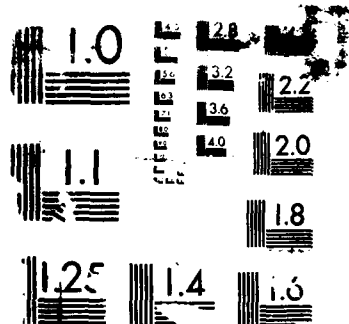
AUTOMATED INTERACTIVE SIMULATION MODEL (AISIM) VAX
VERSION 50 ACCEPTANCE. (U) HUGHES AIRCRAFT CO FULLERTON
CA GROUND SYSTEMS GROUP V ALLERTON ET AL. 29 APR 87
1854474-2 ESD-TR-87-226 F19628-86-C-0070 F/G 12/5

2/4

UNCLASSIFIED

NL





U.S. NAVY RESOLUTION TEST CHART

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RESOURCE	NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
=====						
H81_B						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME			0.	0.	0.	0.
INTO BUSY	3					
OUT OF BUSY	3	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	3					
OUT OF WAIT	3	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME						
CURRENTLY ALLOCATED TO PROCESSES: NONE						
PROCESSES CURRENTLY WAITING: NONE						

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
=====						
H82_A						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME			0.	0.	0.	0.
INTO BUSY	58					
OUT OF BUSY	58	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	58					
OUT OF WAIT	58	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME						
CURRENTLY ALLOCATED TO PROCESSES: NONE						
PROCESSES CURRENTLY WAITING: NONE						

WAITING: NONE

RESOURCE TOTAL NUMBER CURRENT... MEAN... STD DEV... MINIMUM... MAXIMUM...

HB2_B # IDLE 1.000 1.000 0. 0. 1.000

REQUEST TIME 0 0. 0. 0. 0.

HOLD TIME 0 0. 0. 0. 0.

INTO BUSY 4 0. 0. 0. 1.000

OUT OF BUSY 4 0. 0. 0. 0.

BUSY 0. 0. 0. 0.

BUSY TIME 0. 0. 0. 0.

INACTIVE 0. 0. 0. 0.

INTO WAIT 4 0. 0. 0. 0.

OUT OF WAIT 4 0. 0. 0. 1.000

WAITING 0. 0. 0. 0.

WAIT TIME 0. 0. 0. 0.

CURRENTLY ALLOCATED TO PROCESSES: NONE

PROCESSES CURRENTLY WAITING: NONE

RESOURCE TOTAL NUMBER CURRENT... MEAN... STD DEV... MINIMUM... MAXIMUM...

HB3_A # IDLE 1.000 1.000 0. 0. 1.000

REQUEST TIME 0 0. 0. 0. 0.

HOLD TIME 0 0. 0. 0. 0.

INTO BUSY 61 0. 0. 0. 1.000

OUT OF BUSY 61 0. 0. 0. 0.

BUSY 0. 0. 0. 0.

BUSY TIME 0. 0. 0. 0.

INACTIVE 0. 0. 0. 0.

INTO WAIT 61 0. 0. 0. 0.

OUT OF WAIT 61 0. 0. 0. 1.000

WAITING 0. 0. 0. 0.

WAIT TIME 0. 0. 0. 0.

CURRENTLY ALLOCATED

PAGE 39 TO PROCESSES: NONE
 PROCESSES CURRENTLY
 WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
HB3_B						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	1					
OUT OF BUSY	1	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	1					
OUT OF WAIT	1	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME			0.	0.	0.	0.

CURRENTLY ALLOCATED
 TO PROCESSES: NONE
 PROCESSES CURRENTLY
 WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
HB4_A						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	59					
OUT OF BUSY	59	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	59					
OUT OF WAIT	59	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.

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WAIT TIME

0. 0. 0. 0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE
PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
HB4_B						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME			0.	0.	0.	0.
INTO BUSY	3					
OUT OF BUSY	3	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	3					
OUT OF WAIT	3	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONE
PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
HB5_A						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME			0.	0.	0.	0.
INTO BUSY	44					
OUT OF BUSY	44	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.

INTO WAIT 44
OUT OF WAIT 44

WAITING 0. 0. 0. 0. 1.000
WAIT TIME 0. 0. 0. 0. 0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
HB5_B						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	1					
OUT OF BUSY	1	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	1					
OUT OF WAIT	1	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
HB6_A						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	00					
OUT OF BUSY	00	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME						

INACTIVE 0. 0. 0. 0. 0.
 INTO WAIT 66
 OUT OF WAIT 66
 # WAITING 0. 0. 0. 0. 1.000
 WAIT TIME 0. 0. 0. 0. 0.

CURRENTLY ALLOCATED
 TO PROCESSES: NONE

PROCESSES CURRENTLY
 WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
=====	=====	=====	=====	=====	=====	=====

H86_8
 # IDLE 1.000 1.000 0. 0. 1.000
 REQUEST TIME 0. 0. 0. 0. 0.
 HOLD TIME 0. 0. 0. 0. 0.

INTO BUSY 4
 OUT OF BUSY 4
 # BUSY 0. 0. 0. 0. 1.000
 BUSY TIME 0. 0. 0. 0. 0.

INACTIVE 0. 0. 0. 0. 0.

INTO WAIT 4
 OUT OF WAIT 4
 # WAITING 0. 0. 0. 0. 1.000
 WAIT TIME 0. 0. 0. 0. 0.

CURRENTLY ALLOCATED
 TO PROCESSES: NONE

PROCESSES CURRENTLY
 WAITING: NONE

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SIMULATION TIME = 15000.00000 MILLISECONDS

ACTION REPORT

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
CS OH						

USEFUL TIME	0	0.	0.	0.	0.	0.
DELAY TIME	0	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
ROUTE OH						

USEFUL TIME	777	0.	0.	0.	0.	0.
DELAY TIME	777	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
XFER OH						

USEFUL TIME	435	194.648	437.057	0.	2010.000	504.480
DELAY TIME	435	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

SIMULATION TIME = 15000.00000 MSECONDS

PROCESS REPORT

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
CHANPROC	50	198920	311	3978.406	0.	12186.823
PROCESS WAIT	50	107063.942	2141.279	3453.351	0.	12186.823
RESOURCE WAIT	441	466933.229	1058.806	2678.740	0.	12226.422

TOTAL # AUTO CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

761 0 761 50 711 0

ITEM	CREATED	RECEIVED	SENT	DESTR'D
MSG	0	0	0	0

ITEM	PROCESS	HOLDING	TIME	MEAN	MINIMUM	MAXIMUM	STD DEV
MSG	435	1114.01	0.	12711.27	2771.15		

PROCESS DESCRIPTION
FULL AND HALF DUPLEX CHANNEL LOGIC

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
761	START	ALL	NO			
761	GIVEN	MSG	CNODE			SET INTERNAL NODE CURRENT
761	ASSIGN	MSG	CNODE			GET DESTINATION NODE
761	ASSIGN	MSG	TNODE			SET NEXT NODE TO DESTN
761	ASSIGN	3NXTNODE TO NODE				GET CHANNEL TO NEXT NODE
761	ASSIGN	NXT NODE				
761	ASSIGN	CHANNEL TO NODE				
761	ALLOC	CHANNEL	1	ALL		
761	ASSIGN	PRIORITY	RATE			WHAT IS CHANNEL RATE?
441	ASSIGN	VSPEED	LENGTH			MESSAGE LENGTH
441	ASSIGN	MSG	LENGTH			
441						


```

441  VSPEED  *  VLENGTH
441  COMPARE  VSPEED  NE
441  167  AHD
358  ASSIGN  0
358  VM_OVHD
441  AHD
441  ENTRY
441  XFER_OH
441  MSECNDOS RESUME
435  ASSIGN  NXT NODE
435  MSG_ CNODE
435  ASSIGN  NXT NODE
435  $CNODE
435  DEALLOC  CHANNEL 1
435  CALL  NODEPROC WAIT 0
435  GIVEN  MSG
435  END
50

```

DELAY DUE TO TRANSFER TIME
 MSG RESIDES IN NEXT NODE
 SET INTERNAL NODE REGISTER
 FREE UP CHANNEL AFTER XFER
 ROUTE MESSAGE TO NEXT NODE

```

=====
PROCESS  TOTAL  SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
DESTRPROC
=====
PROCESS WAIT 16 0. 0. 0. 0. 0.
RESOURCE WAIT 16 0. 0. 0. 0. 0.
=====

```

```

=====
TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
16 0 16 16 0 0
=====

```

```

=====
ITEM  CREATED  RECEIVED SENT  DESTR'D
=====
MSG  0  0  0  16
=====

```

```

=====
PROCESS HOLDING TIME
ITEM  # SMPLS  MEAN..... MINIMUM.. MAXIMUM.. STD DEV...
=====
MSG  32  0. 0. 0. 0.
=====

```

```

=====
PROCESS  DESCRIPTION
=====
DESTRPROC  PROCESSING AT DESTINATION OF MESSAGE
=====

```

```

=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
16  START  ALL  NO
16  GIVEN  MSG
16  ASSIGN  MSG  CNODE  CURRENT NODE
=====

```


PAGE 47 MSG 342 0. 0. 0. 0.

PROCESS DESCRIPTION
===== GENERATE A PROCESS REQUEST MESSAGE AND INITIATE I/O =====

COUNT ENTRY OPCODE PARM PARM PARM COMMENT
===== START ALL NO
342 GIVEN PROCESS PRIORITY MSG TYPE
342 MSG_LNTH TO_NODE MSG_
342 CREATE MSG_
342 ASSIGN MSG_LNTH LENGTH
342 ASSIGN PROCESS
342 MSG RPROC
342 ASSIGN PRIORITY
342 MSG RPROC PRI
342 ASSIGN TO_NODE
342 MSG TNODE
342 ASSIGN MSG_TYPE
342 MSG_TYPE TYPE
342 CALL NODEPROC WAIT 0
342 GIVEN MSG
342 END
16

TOTAL
PROCESS SAMPLES. SUM. MEAN. STD DEV. MINIMUM. MAXIMUM.
===== 777 0. 777 0. 711 0.
NODEPROC TOTAL 66 198920.311 3013.944 3764.014 0. 12186.823
PROCESS WAIT 66 198920.311 3013.944 3764.014 0. 12186.823
RESOURCE WAIT 777 0. 777 0. 711 0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.
===== 777 0. 777 66 711 0.
ITEM CREATED RECEIVED SENT DESTR'D
===== 0 0 0 0
MSG

PROCESS HOLDING TIME
ITEM # SMPLS MEAN. MINIMUM. MAXIMUM. STD DEV.
===== 777 0. 777 0. 711 0.
MSG

PROCESS DESCRIPTION

```

PAGE 48
=====
===== NODAL PROCESSING AND ROUTING =====
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
777 START ALL NO
777 GIVEN MSG
777 ASSIGN MSG CNODE INDICATE CURRENT NODE
777 C NODE C NODE PROCESSING RATE OF NODE
777 ASSIGN C NODE M_ROUTE GET MESSAGE LENGTH
777 ASSIGN RT OVHD LENGTH COMPUTE PROCESSING DELAY
777 MSG MSG RT OVHD SAMPLE OVERHEAD FOR PLOT
777 MSG LNTH MSG LNTH RT OVHD
777 EVAL MSG LNTH RT OVHD
777 ASSIGN MSG LNTH RT OVHD
777 V ROUTER
777 C NODE 1 ALL
777 $PRIORITY
777 ROUTE_OH CONSTANT OVERHEAD DELAY FOR ROUTING
777 MSECNDS RESUME
777 DEALLOC C NODE 1
777 COMPARE MSG CNODE EQ RELEASE C NODE TO OTHERS
777 MSG MSG TNODE CONTROL IS MSG AT DESTINATION?
777 CALL CHANPROC WAIT 0 FORWARD MSG TO CHANNEL
761 GIVEN MSG
761 BRANCH END 100
50 CONTROL
16 ENTRY
16 CALL DESTPROC WAIT 0 MESSAGE AT DESTINATION
16 GIVEN MSG CONTEXT SWITCH MESSAGE
66 END
66 END

```

```

=====
PROCESS TOTAL SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====
T01
TOTAL 3 0. 0. 0. 0.
PROCESS WAIT 0 0. 0. 0. 0.
RESOURCE WAIT 0 0. 0. 0. 0.

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
3 0 3 3 0 0

ITEM CREATED RECEIVED SENT DESTR'D
=====
MSG 0 0 0 0

```

```

PROCESS HOLDING TIME
ITEM # SMPLS MEAN... MINIMUM... MAXIMUM... STD DEV...
=====
MSG 3 0. 0. 0. 0.

```

PROCESS DESCRIPTION

```

T01
COUNT ENTRY OPCODE PARM PARM PARM COMMENT
=====
3 START ALL NO
3 GIVEN MSG
3 RETURN MSG
3 END

```

```

TOTAL
SAMPLES. SUM. MEAN... STD DEV... MINIMUM... MAXIMUM...
=====
T02 4 0. 0. 0. 0. 0.
PROCESS WAIT 0 0. 0. 0. 0.
RESOURCE WAIT 0 0. 0. 0. 0.

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
4 0 4 4 0 0

```

```

ITEM CREATED RECEIVED SENT DESTR'D
=====
MSG 0 0 0 0

```

```

PROCESS HOLDING TIME
ITEM # SMPLS MEAN... MINIMUM... MAXIMUM... STD DEV...
=====
MSG 4 0. 0. 0. 0.

```

PROCESS DESCRIPTION

```

T02
COUNT ENTRY OPCODE PARM PARM PARM COMMENT
=====
4 START ALL NO
4 GIVEN MSG
4 RETURN MSG
4 END

```

```

PROCESS          TOTAL
SAMPLES. SUM. .... MEAN. .... STD DEV. ... MINIMUM. ... MAXIMUM. ...
=====
T03
TOTAL          1      0.      0.      0.      0.      0.
PROCESS WAIT    0      0.      0.      0.      0.      0.
RESOURCE WAIT   0      0.      0.      0.      0.      0.

```

```

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
1      0      1      1      0      0

```

```

ITEM  CREATED  RECEIVED SENT  DESTR'D
=====
MSG      0      0      0      0

```

```

PROCESS HOLDING TIME
# SMPLS MEAN. .... MINIMUM. ... MAXIMUM. ... STD DEV. ...
=====
MSG      1      0.      0.      0.

```

```

PROCESS          DESCRIPTION
=====
T03

```

```

COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
1      START  ALL  NO
1      GIVEN  MSG
1      RETURN  MSG
1      END

```

```

PROCESS          TOTAL
SAMPLES. SUM. .... MEAN. .... STD DEV. ... MINIMUM. ... MAXIMUM. ...
=====
T04
TOTAL          3      0.      0.      0.      0.      0.
PROCESS WAIT    0      0.      0.      0.      0.      0.
RESOURCE WAIT   0      0.      0.      0.      0.      0.

```

```

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
3      0      3      3      0      0

```

```

ITEM  CREATED  RECEIVED SENT  DESTR'D
=====

```

MSG 0 0 0 0 0
PROCESS HOLDING TIME
ITEM # SMPLS MEAN... MINIMUM... MAXIMUM... STD DEV...
MSG 3 0. 0. 0. 0.
PROCESS DESCRIPTION
=====

T04
COUNT ENTRY OPCODE PARM PARM PARM COMMENT
=====

TOTAL
PROCESS SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
T05
PROCESS WAIT 1 0. 0. 0. 0. 0.
RESOURCE WAIT 0 0. 0. 0. 0. 0.
TOTAL # AUTO # CALL # OF # NOT
SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====

ITEM CREATED RECEIVED SENT DESTR'D
MSG 0 0 0 0
PROCESS HOLDING TIME
ITEM # SMPLS MEAN... MINIMUM... MAXIMUM... STD DEV...
MSG 1 0. 0. 0. 0.

PROCESS DESCRIPTION
=====

T05
COUNT ENTRY OPCODE PARM PARM PARM COMMENT
=====

1
1
1
START ALL
GIVEN MSG
RETURN MSG

END

PROCESS TOTAL
SAMPLES. SUM. MEAN. STD DEV. MINIMUM. MAXIMUM.
=====

T06
TOTAL 4 0. 0. 0. 0. 0.
PROCESS WAIT 0 0. 0. 0. 0. 0.
RESOURCE WAIT 0 0. 0. 0. 0. 0.

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.
=====

4 0 4 4 0 0

ITEM CREATED RECEIVED SENT DESTROY
=====

MSG 0 0 0 0

PROCESS HOLDING TIME
SMPLS MEAN. MINIMUM. MAXIMUM. STD DEV.
=====

MSG 4 0. 0. 0. 0.

PROCESS DESCRIPTION
=====

T06

COUNT	ENTRY	OPCODE	PARAM	PARAM	COMMENT
4	START	ALL			NO
4	GIVEN	MSG			
4	RETURN	MSG			
4	END				

PROCESS TOTAL
SAMPLES. SUM. MEAN. STD DEV. MINIMUM. MAXIMUM.
=====

T06
TOTAL 3 19470.120 6490.040 3594.188 1662.747 10282.170
PROCESS WAIT 3 19470.120 6490.040 3594.188 1662.747 10282.170
RESOURCE WAIT 0 0. 0. 0. 0. 0.

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.
=====

46 46 0 3 43 0

PROCESS DESCRIPTION

=====

```

=====
TOMOST1
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
46 START      ALL    NO
46 CALL      WRS    WAIT
46 GIVEN    T01    PRI    $REQNORE
46 MSG      H1    MSG
3
END
=====

```

```

=====
PROCESS
TOTAL
SAMPLES. SUM. MEAN. STD DEV. MINIMUM. MAXIMUM.
=====
TOMOST2
TOTAL 4 26057.603 6514.401 1925.681 3957.260 9089.472
PROCESS WAIT 4 26057.603 6514.401 1925.681 3957.260 9089.472
RESOURCE WAIT 0 0. 0. 0. 0. 0.
=====

```

```

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
55 56 0 4 51 0
=====

```

PROCESS DESCRIPTION

```

=====
TOMOST2
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
55 START      ALL    NO
55 CALL      WRS    WAIT
55 GIVEN    T02    PRI    $REQNORE
55 MSG      H2    MSG
4
END
=====

```

```

=====
PROCESS
TOTAL
SAMPLES. SUM. MEAN. STD DEV. MINIMUM. MAXIMUM.
=====
TOMOST3
TOTAL 1 4886.563 4886.563 0. 4886.563 4886.563
PROCESS WAIT 1 4886.563 4886.563 0. 4886.563 4886.563
RESOURCE WAIT 0 0. 0. 0. 0. 0.
=====

```

```

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
62 62 0 1 61 0
=====

```

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PROCESS DESCRIPTION
=====

TOHOST3

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
62	START	ALL	NO			
62	CALL	WRS	WAIT	0		
62	GIVEN	T03	PRI		\$REQNORE	
62		36	H3		MSG	
1	END					

=====

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
TOHOST4							
TOTAL	3	21133.598	7044.532	4182.631	1941.740	12186.823	
PROCESS WAIT	3	21133.598	7044.532	4182.631	1941.740	12186.823	
RESOURCE WAIT	0	0	0	0	0	0	

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====

57	57	0	3	54	0
----	----	---	---	----	---

PROCESS DESCRIPTION
=====

TOHOST4

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
57	START	ALL	NO			
57	CALL	WRS	WAIT	0		
57	GIVEN	T04	PRI		\$REQNORE	
57		36	H4		MSG	
3	END					

PROCESS TOTAL
SAMPLES SUM MEAN STD DEV MINIMUM MAXIMUM
=====

TOHOST5

TOTAL	1	2419.557	2419.557	0	2419.557	2419.557
PROCESS WAIT	1	2419.557	2419.557	0	2419.557	2419.557
RESOURCE WAIT	0	0	0	0	0	0

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====

63	63	0	1	62	0
----	----	---	---	----	---

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PROCESS DESCRIPTION

TOHOSTS

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
63	START	ALL	NO			
63	CALL	MRS	WAIT	0		
63	GIVEN	TOS	PRI	3REQNORE		
63		36	H5	MSG		
1	END					

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
TOHOST6							
TOTAL	4	18088.932	4522.233	3478.327	1008.000	8726.711	
PROCESS WAIT	4	18088.932	4522.233	3478.327	1008.000	8726.711	
RESOURCE WAIT	0	0	0	0	0	0	
TOTAL #	4	18088.932	4522.233	3478.327	1008.000	8726.711	
PROCESS WAIT	4	18088.932	4522.233	3478.327	1008.000	8726.711	
RESOURCE WAIT	0	0	0	0	0	0	

TOTAL # 4 AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND

PROCESS DESCRIPTION

TOHOST6

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
59	START	ALL	NO			
59	CALL	MRS	WAIT	0		
59	GIVEN	TOS	PRI	3REQNORE		
59		36	H6	MSG		
4	END					

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
TRACE							
TOTAL	0	0	0	0	0	0	
PROCESS WAIT	0	0	0	0	0	0	
RESOURCE WAIT	0	0	0	0	0	0	
TOTAL #	0	0	0	0	0	0	
PROCESS WAIT	0	0	0	0	0	0	
RESOURCE WAIT	0	0	0	0	0	0	

TOTAL # 0 AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND

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PROCESS DESCRIPTION

TRACE TURN ON TRACE OUTPUT

COUNT ENTRY OPCODE PARM PARM PARM COMMENT

0 START ALL NO

0 TRACE ON

0 TRACE ON

0 END

APPENDIX A

Results Verification for

TESTDB1.DBF - Run 2

07/21/1997 10:34:24

TEST081 - RUN2

SECOND RUN WITH CHANGED VALUE OF SECS_CHR

PAGE 22

STIMULATION TIME 15000 000000 USECONDS

CONSTANT REPORT

CURRENT

CONSTANT VALUE

=====

SECS_CHR 150 000

SIMULATION TIME 15000 00000 MILLISECONDS

VARIABLE REPORT

NUMERIC VARIABLES

		---VALUE---				
TOTAL						
VARIABLE	SAMPLES	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
V_ROUTER	386	0.	0.	0.	0.	0.

NON-NUMERIC VARIABLES

CURRENT	CURRENT
VARIABLE	VALUE
=====	=====

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SIMULATION TIME = 15000 00000 MSECONDS

ITEM REPORT

ITEM	NUMBER	NUMBER	TIME IN SYSTEM	STD DEV...
NAME	CREATED	DEST'D	MAXIMUM... AVERAGE...	
=====	=====	=====	=====	=====
MSG	342	2	11808.00 13824.00 12816.00	1008.00

RESOURCE REPORT

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
B1						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	6					
OUT OF BUSY	6					
# BUSY		0.	0.	0.	0.	1.000
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	6					
OUT OF WAIT	6					
# WAITING		0.	0.	0.	0.	1.000
WAIT TIME			0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
B1B2						
# IDLE		0.	0.	0.	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	3					
OUT OF BUSY	3					
# BUSY		0.	0.403	0.508	0.	2.000
BUSY TIME			2016.000	0.	2016.000	2016.000
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	3					
OUT OF WAIT	3					
# WAITING		0.	0.	0.	0.	1.000

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
B2						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME			0.	0.	0.	0.
INTO BUSY	5					
OUT OF BUSY	5	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	5					
OUT OF WAIT	5	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
B2B3						
# IDLE		0.	0.	0.	0.	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME			0.	0.	0.	0.
INTO BUSY	4					
OUT OF BUSY	4	0.	0.269	0.443	0.	1.000
# BUSY			1008.000	+2.114E-04	1008.000	1008.000
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.

INTO WAIT 4
 OUT OF WAIT 4
 # WAITING 0.
 WAIT TIME 0. 1.000 0.

CURRENTLY ALLOCATED
 TO PROCESSES: NONE

PROCESSES CURRENTLY
 WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
=====	=====	=====	=====	=====	=====	=====
B3						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	8					
OUT OF BUSY	6	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	6					
OUT OF WAIT	6	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME						

CURRENTLY ALLOCATED
 TO PROCESSES: NONE

PROCESSES CURRENTLY
 WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
=====	=====	=====	=====	=====	=====	=====
B3B4						
# IDLE		1.000	0.597	0.491	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	6					
OUT OF BUSY	6	0.	0.403	0.491	0.	1.000
# BUSY			1008.000	0.	1008.000	1008.000
BUSY TIME						

```

# INACTIVE          0.      0.      0.      0.
  INTO WAIT         6
  OUT OF WAIT       6
  # WAITING         0.      0.      0.      0.      1.000
  WAIT TIME        0.      0.      0.      0.

```

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

```

TOTAL
RESOURCE  NUMBER  CURRENT...  MEAN.....  STD DEV...  MINIMUM...  MAXIMUM...
=====
B4  # IDLE      1.000      1.000      0.      0.      1.000
    REQUEST TIME  0.      0.      0.      0.
    HOLD TIME    0.      0.      0.
  INTO BUSY      8
  OUT OF BUSY    8
  # BUSY        0.      0.      0.      0.      1.000
  BUSY TIME     0.      0.      0.      0.
  # INACTIVE     0.      0.      0.      0.
  INTO WAIT      8
  OUT OF WAIT    8
  # WAITING     0.      0.      0.      0.      1.000
  WAIT TIME     0.      0.      0.

```

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

```

TOTAL
RESOURCE  NUMBER  CURRENT...  MEAN.....  STD DEV...  MINIMUM...  MAXIMUM...
=====
B4B5  # IDLE      1.000      0.597      0.491      0.      1.000
      REQUEST TIME  0      122.695      274.132      0.      736.672
      HOLD TIME    0.      0.      0.
  INTO BUSY      6

```

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OUT OF BUSY	6								
# BUSY		0.	0.403	0.491	0.	1.000	1008.000	1008.000	1.000
BUSY TIME			1008.000	+1.820E-04					
# INACTIVE		0.	0.	0.	0.	0.			0.
INTO WAIT	6								
OUT OF WAIT	6								
# WAITING		0.	0.049	0.216	0.	1.000			
WAIT TIME			122.595	274.132	0.				735.572

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
BS						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.		
INTO BUSY	8					
OUT OF BUSY	8					
# BUSY		0.	0.	0.	0.	1.000
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	8					
OUT OF WAIT	8					
# WAITING		0.	0.	0.	0.	1.000
WAIT TIME			0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
BS86						
# IDLE		1.000	0.697	0.491	0.	1.000
REQUEST TIME			0.	0.	0.	0.

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RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
# IDLE	0	0	0	0	0	0
REQUEST TIME	6	6	0.403	0.491	0	1.000
HOLD TIME	6	6	1008.000	+1.820E-04	1008.000	1008.000
# INACTIVE	0	0	0	0	0	0
INTO WAIT	6	6	0	0	0	1.000
OUT OF WAIT	6	6	0	0	0	0
# WAITING	0	0	0	0	0	0
WAIT TIME	0	0	0	0	0	0

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE

TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
# IDLE	1.000	1.000	0	0	1.000
REQUEST TIME	0	0	0	0	0
HOLD TIME	0	0	0	0	0
INTO BUSY	8	8	0	0	1.000
OUT OF BUSY	8	8	0	0	0
# BUSY	0	0	0	0	0
BUSY TIME	0	0	0	0	0
# INACTIVE	0	0	0	0	0
INTO WAIT	8	8	0	0	1.000
OUT OF WAIT	8	8	0	0	0
# WAITING	0	0	0	0	0
WAIT TIME	0	0	0	0	0

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE

TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
# IDLE	1.000	1.000	0	0	1.000
REQUEST TIME	0	0	0	0	0
HOLD TIME	0	0	0	0	0
INTO BUSY	8	8	0	0	1.000
OUT OF BUSY	8	8	0	0	0
# BUSY	0	0	0	0	0
BUSY TIME	0	0	0	0	0
# INACTIVE	0	0	0	0	0
INTO WAIT	8	8	0	0	1.000
OUT OF WAIT	8	8	0	0	0
# WAITING	0	0	0	0	0
WAIT TIME	0	0	0	0	0

# IDLE	1.000	0.731	0.443	0.	1.000
REQUEST TIME	0.	0.	0.	0.	0.
HOLD TIME	0.	0.	0.	0.	0.
INTO BUSY	4				
OUT OF BUSY	4				
# BUSY	0.	0.269	0.443	0.	1.000
BUSY TIME	1008.000	1008.000	1008.000	1008.000	1008.000
# INACTIVE	0.	0.	0.	0.	0.
INTO WAIT	4				
OUT OF WAIT	4				
# WAITING	0.	0.	0.	0.	1.000
WAIT TIME	0.	0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
=====	=====	=====	=====	=====	=====	=====
BUFFER		1.000	1.000	0.	1.000	1.000
# IDLE		0.	0.	0.	0.	0.
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME		0.	0.	0.	0.	0.
INTO BUSY	0					
OUT OF BUSY	0					
# BUSY	0.	0.	0.	0.	0.	0.
BUSY TIME		0.	0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	0					
OUT OF WAIT	0					
# WAITING	0.	0.	0.	0.	0.	0.
WAIT TIME		0.	0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE TOTAL
NUMBER CURRENT MEAN STD DEV MINIMUM MAXIMUM
=====

#1 # IDLE 1 000 1.000 0. 0. 1.000
REQUEST TIME 0. 0. 0.
HOLD TIME 0. 0. 0.

INTO BUSY 56
OUT OF BUSY 56
BUSY 0. 0. 0. 1.000
BUSY TIME 0. 0. 0.

INACTIVE 0 0. 0. 0.

INTO WAIT 56
OUT OF WAIT 56
WAITING 0. 0. 0. 1.000
WAIT TIME 0. 0. 0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE TOTAL
NUMBER CURRENT MEAN STD DEV MINIMUM MAXIMUM
=====

#2 # IDLE 1 000 1.000 0. 0. 1.000
REQUEST TIME 0. 0. 0.
HOLD TIME 0. 0. 0.

INTO BUSY 58
OUT OF BUSY 58
BUSY 0. 0. 0. 1.000
BUSY TIME 0. 0. 0.

INACTIVE 0 0. 0. 0.

INTO WAIT 58
OUT OF WAIT 58
WAITING 0 0. 0. 1.000
WAIT TIME 0. 0. 0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
H3						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	61					
OUT OF BUSY	61	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	61					
OUT OF WAIT	61	0.	0.	0.	0.	1.000
# WAITING						0.
WAIT TIME						

CURRENTLY ALLOCATED TO PROCESSES: NONE

PROCESSES CURRENTLY WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
H4						
# IDLE		1.000	1.000	0.	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	59					
OUT OF BUSY	59	0.	0.	0.	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	59					
OUT OF WAIT	59	0.	0.	0.	0.	1.000
# WAITING						0.
WAIT TIME						

PROCESSES CURRENTLY WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
H5						
# IDLE		1 000	1 000	0	0	1 000
REQUEST TIME						
HOLD TIME	0					
INTO BUSY	44					
OUT OF BUSY	44					
# BUSY		0	0	0	0	1 000
BUSY TIME						
# INACTIVE		0	0	0	0	0
INTO WAIT	44					
OUT OF WAIT	44					
# WAITING		0	0	0	0	1 000
WAIT TIME						

CURRENTLY ALLOCATED TO PROCESSES: NONE

PROCESSES CURRENTLY WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
H6						
# IDLE		1 000	1 000	0	0	1 000
REQUEST TIME						
HOLD TIME	0					
INTO BUSY	68					
OUT OF BUSY	68					
# BUSY		0	0	0	0	1 000
BUSY TIME						
# INACTIVE		0	0	0	0	0
INTO WAIT	68					
OUT OF WAIT	68					

CURRENTLY ALLOCATED
TO PROCESSES

PROCESSES CURRENTLY
WAITING

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
HB1_A						
# IN USE		0	0 002	0 047	0	1 000
REQUEST TIME			5223 621	4224 186	0	10345 003
WASTE TIME	0		0	0	0	0
INTO BUSY	3					
OUT OF BUSY	2					
# BUSY		1 000	0 998	0 047	0	1 000
BUSY TIME			5400 000 +3 052E 04	5400 000	5400 000	5400 000
# INACTIVE		0	0	0	0	0
INTO WAIT	54					
OUT OF WAIT	3					
# WAITING		51 000	22 368	14 305	0	51 000
WAIT TIME			6223 621	4224 186	0	10345 003

CURRENTLY ALLOCATED
TO PROCESSES

PROCESSES CURRENTLY
WAITING

CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC
CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC
CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC
CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC
CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC
CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC
CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC
CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC
CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC
CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC	CHANPROC

RESOURCE

HB1_B

IDLE 0 0 573 0 495 0 1 000
 REQUEST TIME 1665.800 1665.800 0 3331.601
 HOLD TIME 0 0 0 0

INTO BUSY 2
 OUT OF BUSY 1
 # BUSY 1 000 0 427 0 495 0 1 000
 BUSY TIME 5400.000 0 5400.000 5400.000

INACTIVE 0 0 0 0 0 0

INTO WAIT 3
 OUT OF WAIT 2
 # WAITING 1 000 0 418 0 707 0 2 000
 WAIT TIME 1665.800 1665.800 0 3331.601

CURRENTLY ALLOCATED
 TO PROCESSES CHANPROC

PROCESSES CURRENTLY
 WAITING CHANPROC

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
HB2 A						

# IDLE	0	0	0.015	0.120	0	1.000
REQUEST TIME			5379.212	4395.779	0	10767.404
HOLD TIME	0	0	0	0	0	0

INTO BUSY	3					
OUT OF BUSY	2	1 000	0.985	0.120	0	1 000
# BUSY			5400.000	3.439E 04	5400.000	5400.000
BUSY TIME						

INACTIVE 0 0 0 0 0 0

INTO WAIT	58					
OUT OF WAIT	3	55 000	29.472	15.781	0	55 000
# WAITING			5379.212	4395.779	0	10767.404
WAIT TIME						

CURRENTLY ALLOCATED
 TO PROCESSES CHANPROC

PROCESSES CURRENTLY
 WAITING CHANPROC
 CHANPROC
 CHANPROC

CHANPROC CHANPROC CHANPROC
 CHANPROC CHANPROC CHANPROC
 CHANPROC CHANPROC CHANPROC

[illegible]

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
HB2_B						
# IDLE REQUEST TIME	0	0	0.857	0.350	0	1.000
INTD BUSY	1					
OUT OF BUSY	0	1.000	0.143	0.350	0	1.000
# BUSY			0	0	0	0
BUSY TIME						
# INACTIVE		0	0	0	0	0
INTD WAIT	1					
OUT OF WAIT	1	0	0	0	0	1.000
# WAITING			0	0	0	0
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: CHANPROC

PROCESSES CURRENTLY WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
HB3_A						
# IDLE		0.	0.013	0.112	0.	1.000
REQUEST TIME			5343.644	4370.395	0.	10705.193
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	3					
OUT OF BUSY	2					
# BUSY	1.000		0.987	0.112	0.	1.000
BUSY TIME			5400.000	+3.439E-04	5400.000	5400.000

PAGE	3"						
#	PLATE						
61	TOTAL WAIT						
3	OUT OF WAIT						
	# WAITING	58 000	30 247	14 162		0.	58.000
	WAIT TIME		5343.644	4370.395		0.	10705.193

CURRENTLY ALLOCATED
TO PROCESSES: CHANPROC

PROCESSES CURRENTLY
WAITING:

[illegible]

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
----------	-----------------	---------	------	---------	---------	---------

#B3_8	# IDLE	1.000	1.000	0.	1.000	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME			0.	0.	0.	0.

INTO BUSY OUT OF BUSY # BUSY BUSY TIME	0	0.	0.	0.	0.	0.	0.
# INACTIVE	0	0.	0.	0.	0.	0.	0.

[illegible]

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE


```

# INACTIVE          0.          0.          0.          0.
  INTO WAIT          ?
  OUT OF WAIT        1
  # WAITING          0.131      0.337      0.      1.000
  WAIT TIME          0.          0.          0.          0.

```

CURRENTLY ALLOCATED
TO PROCESSES: CHANPROC

PROCESSES CURRENTLY
WAITING: CHANPROC

```

TOTAL
RESOURCE      NUMBER  CURRENT... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====
H85_A
# IDLE          0.          0.005      0.069      0.      1.000
REQUEST TIME    0
HOLD TIME      0
  INTO BUSY      3
  OUT OF BUSY    2
  # BUSY         1.000      4787.326  4009.084      0.      9811.628
  BUSY TIME      0
# INACTIVE      0.          0.          0.          0.
  INTO WAIT      44
  OUT OF WAIT    3
  # WAITING      41.000      21.196     13.985      0.      41.000
  WAIT TIME      0

```

CURRENTLY ALLOCATED
TO PROCESSES: CHANPROC

PROCESSES CURRENTLY
WAITING:

```

CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC
CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC
CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC
CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC
CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC
CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC  CHANPROC

```

TOTAL

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 RESOURCE
 =====
 HB5_B

	NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
# IDLE		0.	0.698	0.459	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	1					
OUT OF BUSY	0	1.000	0.302	0.459	0.	1.000
# BUSY			0.	0.	0.	0.
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	2					
OUT OF WAIT	1	1.000	0.220	0.414	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME			0.	0.	0.	0.

CURRENTLY ALLOCATED TO PROCESSES: CHANPROC
 PROCESSES CURRENTLY WAITING: CHANPROC

RESOURCE
 =====
 HB6_A

	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
# IDLE		0.	0.017	0.129	0.	1.000
REQUEST TIME			5132.563	4228.190	0.	10350.942
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	3					
OUT OF BUSY	2	1.000	0.983	0.129	0.	1.000
# BUSY			5400.000	40863E-04	5400.000	5400.000
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	66					
OUT OF WAIT	3	63.000	29.984	18.931	0.	63.000
# WAITING			5132.563	4228.190	0.	10350.942
WAIT TIME			0.	0.	0.	0.

CURRENTLY ALLOCATED TO PROCESSES: CHANPROC
 PROCESSES CURRENTLY WAITING: CHANPROC

SIMULATION TIME = 15000.00000 MSEC ONDS

ACTION REPORT

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
CS_OH						
USEFUL TIME	0	0.	0.	0.	0.	0.
DELAY TIME	0	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
ROUTE OH						
USEFUL TIME	385	0.	0.	0.	0.	0.
DELAY TIME	385	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
XFER OH						
USEFUL TIME	43	2508.279	2024.946	1008.000	5400.000	719.040
DELAY TIME	43	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
ROUTE OH						
USEFUL TIME	385	0.	0.	0.	0.	0.
DELAY TIME	385	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
XFER OH						
USEFUL TIME	43	2508.279	2024.946	1008.000	5400.000	719.040
DELAY TIME	43	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

STIMULATION TIME = 15000.000000 MILLISECONDS

PROCESS REPORT

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
CHANPROC	8	65088.000	8136.000	2902.190	5400.000	13824.000
PROCESS WAIT	8	39456.000	4932.000	2996.013	0	8424.000
RESOURCE WAIT	54	100727.981	1857.000	3440.713	0	10767.404

[illegible]

ITFM	CREATED	RECEIVED	SENT	DESTR'D
0	0	0	0	0

ITEM	PROCESS	HOLDING	TIME	MINIMUM	MAXIMUM	STD DEV
	#	MEAN				
	SMPLS					
43		3240.92		1008.00	10770.23	3368.01
WSC						

PROCESS	DESCRIPTION
CHANPROC	FULL AND HALF DUPLEX CHANNEL LOGIC
COUNT	ENTRY
383	OPCODE
383	START
383	GIVEN
383	ASSIGN
383	MSG
383	\$CNODE
383	ASSIGN
383	TO NODE
383	\$NXTNODE
383	NXT NODE
383	ASSIGN
383	\$CHANNEL
383	CHANNEL
383	ALLOC
383	\$PRIORITY
383	CHANNEL
54	VSPEED
54	ASSIGN
54	MSG
54	VLENGTH
	NO
	CNODE
	TNODE
	TO NODE
	TO NODE
	TO NODE
	TO NODE
	1
	RATE
	LENGTH
	ALL
	WHAT IS CHANNEL RATE?
	MESSAGE LENGTH

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```

=====
54  EVAL          VM OVHD      VLENGTH
54  COMPARE      VSPED      NL
54  187
54  ASSIGN      0
54  VM OVHD
54  ENTRY
54  XFER_OH      CONSTANT VM OVHD
54  MSECNDNS RESUME
54  ASSIGN      NXT NODE
54  MSG_         CNODE
54  ASSIGN      NXT NODE
54  $CNODE
54  DEALLOC      CHANNEL 1
54  CALL         NODEPROC WAIT 0
54  GIVEN      MSG
54  END
=====

```

CALCULATE TRANSFER TIME

DELAY DUE TO TRANSFER TIME
 MSG RESIDES IN NEXT NODE
 SET INTERNAL NODE REGISTER
 FREE UP CHANNEL AFTER XFER
 ROUTE MESSAGE TO NEXT NODE

```

=====
PROCESS          TOTAL
DESTRPROC
=====
PROCESS WAIT    2 0. 0. 0. 0. 0.
RESOURCE WAIT   2 0. 0. 0. 0. 0.
=====

```

TOTAL # # AUTO # CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.

```

=====
ITEM  CREATED RECEIVED SENT  DESTR'D
=====
MSG          0 0 0 2
=====

```

```

=====
ITEM  # SMPLS MEAN..... MINIMUM... MAXIMUM... STD DEV...
=====
MSG          4 0. 0. 0. 0.
=====

```

```

=====
PROCESS          DESCRIPTION
=====
DESTRPROC        PROCESSING AT DESTINATION OF MESSAGE
=====
COUNT ENTRY    OPCODE  PARM  PARM  PARM  COMMENT
=====
2  START        ALL
2  GIVEN        MSG
2  ASSIGN       CNODE
=====
CURRENT NODE
=====

```

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TOTAL		SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
PROCESS	SAMPLES					
=====						
WPS						
TOTAL	2	25632.000	12816.000	1008.000	11808.000	13824.000
PROCESS WAIT	2	25632.000	12816.000	1008.000	11808.000	13824.000
RESOURCE WAIT	0	0.	0.	0.	0.	0.
=====						
TOTAL	# AUTO	# CALL	# OF	# NOT	# TIMES	
SCHEDULE	SCHEDULE	SCHEDULE	COMPLETE	COMPLETE	SUSPEND	
	=====	=====	=====	=====	=====	
	0	342	2	340	0	
	=====	=====	=====	=====	=====	
ITEM	CREATED	RECEIVED	SENT	DESTR'D		
	=====	=====	=====	=====		
MSG	342	0	0	0		
=====						
ITEM	PROCESS	HOLDING	TIME			
	# SMPLES	MEAN	MINIMUM	MAXIMUM	STD DEV	
=====						

PROCESS DESCRIPTION
 =====
 GENERATE A PROCESS REQUEST MESSAGE AND INITIATE I/O
 =====

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
342	START	ALL	NO			
342	GIVEN	MSG	PRIORITY	MSG	TYPE	
342	CREATE	MSG	MSG_LNTH	10	MSG	CREATE MESSAGE
342	ASSIGN	MSG	MSG_LNTH			SET MESSAGE LENGTH
342	ASSIGN	MSG	MSG_LNTH			SET PROCESS
342	ASSIGN	MSG	PRIORITY			SET PRIORITY
342	ASSIGN	MSG	PRIORITY			SET DESTINATION
342	ASSIGN	MSG	MSG_TYPE			SET MESSAGE TYPE
342	CALL	MSG	MSG_TYPE			EXECUTIVE SERVICING OF MSG
342	NODEPROC	WAIT		0		
342	GIVEN	MSG				
342	END					

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
NODEPROC	10	65088.000	6508.800	4162.845	0.	13824.000	13824.000
PROCESS WAIT	10	65088.000	6508.800	4162.845	0.	13824.000	13824.000
RESOURCE WAIT	385	0.	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.
 =====
 385 0 385 10 375 0

ITEM	CREATED	RECEIVED	SENT	DESTR'D
MSG	0	0	0	0

PROCESS	HOLDING	TIME	MINIMUM	MAXIMUM	STD DEV
MSG	385	0.	0.	0.	0.

PROCESS DESCRIPTION

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
385	START	ALL	NO			
385	GIVEN	MSG	CNODE			INDICATE CURRENT NODE
385	ASSIGN	MSG	CNODE			PROCESSING RATE OF NODE
385	ASSIGN	CNODE	M_ROUTE			GET MESSAGE LENGTH
385	ASSIGN	RT_OVHD	LENGTH			COMPUTE PROCESSING DELAY
385	ASSIGN	MSG_LNTH				SAMPLE OVERHEAD FOR PLOT
385	ASSIGN	MSG_LNTH_OVHD				
385	ASSIGN	MSG_OVHD				
385	ASSIGN	V_ROUTE				
385	ASSIGN	CNODE	1	ALL		
385	ASSIGN	PRIORITY				DELAY FOR ROUTING
385	ASSIGN	CONSTANT	OVERHEAD			
385	ASSIGN	MSG_CONDS	RESUME			RELEASE C-NODE TO OTHERS
385	ASSIGN	CNODE	1	EQ		IS MSG AT DESTINATION?
385	ASSIGN	MSG	CNODE	CONTROL		
385	ASSIGN	MSG	TNODE	0		FORWARD MSG TO CHANNEL
385	ASSIGN	CHANPROC	WAIT			
385	ASSIGN	GIVEN	MSG			
385	ASSIGN	BRANCH	END	100		
385	ASSIGN	ENTRY	CALL			MESSAGE AT DESTINATION
385	ASSIGN	CALL	DESTPROC	WAIT	0	CONTEXT SWITCH MESSAGE
385	ASSIGN	GIVEN	MSG			
385	ASSIGN	ENTRY				
385	ASSIGN	END				

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
101	TOTAL	1	0	0	0	0	0
	PROCESS WAIT	0	0	0	0	0	0
	RESOURCE WAIT	0	0	0	0	0	0
	TOTAL # AUTO SCHEDULE	1	0	0	0	0	0
	# CALLS OF COMPLETE	1	1	1	0	0	0
	# NOT COMPLETE	1	1	1	0	0	0
	# TIMES SUSPEND	1	1	1	0	0	0
	ITEM	CREATED	RECEIVED	SENT	DESTROYED		
	MSG	0	0	0	0	0	0

COUNT	ENTRY	PROCESS		HOLDING		TIME		MINIMUM	MAXIMUM	STD DEV
		#	SAMPLES	MEAN	MINIMUM	MAXIMUM	STD DEV			
1	0	0	0	0	0	0	0	0	0	0

PROCESS DESCRIPTION

TO1

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
1	START	ALL	NO			
1	GIVEN	MSG				
1	RETURN	MSG				
1	END					

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
TO2	TOTAL	0	0	0	0	0	0
	PROCESS WAIT	0	0	0	0	0	0
	RESOURCE WAIT	0	0	0	0	0	0
	TOTAL # AUTO CALL # OF # NOT # TIMES						
	SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND						
	0	0	0	0	0	0	0

PROCESS DESCRIPTION

TO2

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
0	START	ALL	NO			
0	GIVEN	MSG				
0	RETURN	MSG				
0	END					

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
TO3	TOTAL	0	0	0	0	0	0
	PROCESS WAIT	0	0	0	0	0	0
	RESOURCE WAIT	0	0	0	0	0	0

SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

```

PROCESS 105
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
0 START  ALL  NO
0 GIVEN  MSG
0 RETURN MSG
0 END

TOTAL
SAMPLES  SUM  MEAN  STD DEV  MINIMUM  MAXIMUM
=====
PROCESS WAIT 1 0. 0. 0. 0. 0.
RESOURCE WAIT 0 0. 0. 0. 0. 0.
=====
TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
1 0 1 1 0 0
=====

```

```

ITEM 106
=====
CREATED RECEIVED SENT DESTROYED
=====
0 0 0 0
=====

```

```

PROCESS HOLDING TIME
# SMPLS MEAN  MINIMUM  MAXIMUM  STD DEV
=====
MSG 1 0. 0. 0. 0.
=====

```

```

PROCESS 106
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
1 START  ALL  NO
1 GIVEN  MSG
1 RETURN MSG
1 END

TOTAL
=====

```

```

=====
PROCESS      COUNT      SUM      MEAN      STD DEV      MINIMUM      MAXIMUM
-----
TOHOST1
TOTAL      1      13824.000      13824.000      0      13824.000      13824.000
PROCESS WAIT      1      13824.000      13824.000      0      13824.000      13824.000
RESOURCE WAIT      0      0      0      0      0      0
TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
-----
46      46      0      1      45      0
=====

```

```

=====
PROCESS      DESCRIPTION
-----
TOHOST1
=====

```

```

=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
-----
46      START  ALL      NO
46      CALL  MRS      WAIT  0
46      GIVEN  T01      PRI   $REQNORE
46      36      H1      MSG
1      END
=====

```

```

=====
PROCESS      TOTAL
SAMPLES      SUM      MEAN      STD DEV      MINIMUM      MAXIMUM
-----
TOHOST2
TOTAL      0      0      0      0      0      0
PROCESS WAIT      0      0      0      0      0      0
RESOURCE WAIT      0      0      0      0      0      0
=====

```

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```

=====
TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
-----
45      45      0      0      55      0
=====

```

```

=====
PROCESS      DESCRIPTION
-----
TOHOST2
=====

```

```

=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
-----
55      START  ALL      NO
55      CALL  MRS      WAIT  0
55      GIVEN  T02      PRI   $REQNORE
55      36      H2      MSG
0      END
=====

```

PAGE 1
 PROCESS TOTAL SAMPLES SUM MEAN STD DEV MINIMUM MAXIMUM

=====

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
62	0	0	0	0	0	0	0
62	0	0	0	0	0	0	0
62	0	0	0	0	0	0	0

TOTAL # AUTO # CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND

62 0 0 0 62 0

PROCESS DESCRIPTION

=====

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
62	START	ALL	NO			
62	CALL	MRS	WAIT	0		
62	GIVEN	103	PRI	\$REQNORE		
62	END	36	H3	MSG		

PROCESS TOTAL SAMPLES SUM MEAN STD DEV MINIMUM MAXIMUM

=====

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
57	0	0	0	0	0	0	0
57	0	0	0	0	0	0	0
57	0	0	0	0	0	0	0

TOTAL # AUTO # CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND

57 0 0 0 57 0

PROCESS DESCRIPTION

=====

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
57	START	ALL	NO			
57	CALL	MRS	WAIT	0		
57	GIVEN	104	PRI	\$REQNORE		
57	END	36	H4	MSG		

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
1	10	10	1.0000	0.0000	1	1
2	10	10	1.0000	0.0000	1	1
3	10	10	1.0000	0.0000	1	1
4	10	10	1.0000	0.0000	1	1
5	10	10	1.0000	0.0000	1	1
6	10	10	1.0000	0.0000	1	1
7	10	10	1.0000	0.0000	1	1
8	10	10	1.0000	0.0000	1	1
9	10	10	1.0000	0.0000	1	1
10	10	10	1.0000	0.0000	1	1
11	10	10	1.0000	0.0000	1	1
12	10	10	1.0000	0.0000	1	1
13	10	10	1.0000	0.0000	1	1
14	10	10	1.0000	0.0000	1	1
15	10	10	1.0000	0.0000	1	1
16	10	10	1.0000	0.0000	1	1
17	10	10	1.0000	0.0000	1	1
18	10	10	1.0000	0.0000	1	1
19	10	10	1.0000	0.0000	1	1
20	10	10	1.0000	0.0000	1	1
21	10	10	1.0000	0.0000	1	1
22	10	10	1.0000	0.0000	1	1
23	10	10	1.0000	0.0000	1	1
24	10	10	1.0000	0.0000	1	1
25	10	10	1.0000	0.0000	1	1
26	10	10	1.0000	0.0000	1	1
27	10	10	1.0000	0.0000	1	1
28	10	10	1.0000	0.0000	1	1
29	10	10	1.0000	0.0000	1	1
30	10	10	1.0000	0.0000	1	1
31	10	10	1.0000	0.0000	1	1
32	10	10	1.0000	0.0000	1	1
33	10	10	1.0000	0.0000	1	1
34	10	10	1.0000	0.0000	1	1
35	10	10	1.0000	0.0000	1	1
36	10	10	1.0000	0.0000	1	1
37	10	10	1.0000	0.0000	1	1
38	10	10	1.0000	0.0000	1	1
39	10	10	1.0000	0.0000	1	1
40	10	10	1.0000	0.0000	1	1
41	10	10	1.0000	0.0000	1	1
42	10	10	1.0000	0.0000	1	1
43	10	10	1.0000	0.0000	1	1
44	10	10	1.0000	0.0000	1	1
45	10	10	1.0000	0.0000	1	1
46	10	10	1.0000	0.0000	1	1
47	10	10	1.0000	0.0000	1	1
48	10	10	1.0000	0.0000	1	1
49	10	10	1.0000	0.0000	1	1
50	10	10	1.0000	0.0000	1	1
51	10	10	1.0000	0.0000	1	1
52	10	10	1.0000	0.0000	1	1
53	10	10	1.0000	0.0000	1	1
54	10	10	1.0000	0.0000	1	1
55	10	10	1.0000	0.0000	1	1
56	10	10	1.0000	0.0000	1	1
57	10	10	1.0000	0.0000	1	1
58	10	10	1.0000	0.0000	1	1
59	10	10				

TOTHOSTS	0	0.	0.	0.	0.
TOTAL	0	0.	0.	0.	0.
PROCESS WAIT	0	0.	0.	0.	0.
RESOURCE WAIT	0	0.	0.	0.	0.

TOTAL #	# AUTO	# CALL	# OF	# NOT	# TIMES
SCHEDULE	SCHEDULE	SCHEDULE	COMPLETE	COMPLETE	SUSPEND.
63	63	0	0	63	0

PROCESS	DESCRIPTION
UHQOSTS	

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
63	START	ALL	NO			
63	CALL	MRS	WAIT			
63	TOST	PRI	H5		\$REQNORE	
63		36			MSG	
0	END					

	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
PROCESS						
PROCESS WAIT	1	11808.000	11808.000	0.	11808.000	11808.000
RESOURCE WAIT	0	11808.000	11808.000	0.	11808.000	11808.000
TOTAL						
PROCESS WAIT	1	11808.000	11808.000	0.	11808.000	11808.000
RESOURCE WAIT	0	0.	0.	0.	0.	0.

TOTAL #	# AUTO	# CALL	# OF	# NOT	# TIMES
SCHEDULE	SCHEDULE	SCHEDULE	COMPLETE	COMPLETE	SUSPEND.
50	50	0	1	58	0

PROCESS	DESCRIPTION
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	10
11	11
12	12
13	13
14	14
15	15
16	16
17	17
18	18
19	19
20	20
21	21
22	22
23	23
24	24
25	25
26	26
27	27
28	28
29	29
30	30
31	31
32	32
33	33
34	34
35	35
36	36
37	37
38	38
39	39
40	40
41	41
42	42
43	43
44	44
45	45
46	46
47	47
48	48
49	49
50	50
51	51
52	52
53	53
54	54
55	55
56	56
57	57
58	58
59	59
60	60
61	61
62	62
63	63
64	64
65	65
66	66
67	67
68	68
69	69
70	70
71	71
72	72
73	73
74	74
75	75
76	76
77	77
78	78
79	79
80	80
81	81
82	82
83	83
84	84
85	85
86	86
87	87
88	88
89	89
90	90
91	91
92	92
93	93
94	94
95	95
96	96
97	97
98	98
99	99
100	100

OUNT	ENTRY	NCODE	PARM	PARM	PARM	COMMENT
S9	START	ALL		NO		
S9	CALL	WRS		WAIT		
S9	GIVEN	106		PRI	Ø	\$REQNORE
S9		36		H6	MSG	

PAGE 55
1

END

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	0	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

PROCESS	DESCRIPTION	OPCODE	PARM	PARM	COMMENT
TURN ON TRACE OUTPUT		START	ALL	NO	
		TRACE	ON		
		TRACE	ON		
		END			

APPENDIX B

Model Descriptions for
Simulator Acceptance Tests

TESTDBA.DBF through TESTDBF.DBF

APPENDIX B

Test 1 Model - File Verification

TESTDBA.DBF Listing

PAGE 2
AITEM1

ITEM	DESCRIPTION
AITEM2	

ITEM	DESCRIPTION
AITEM3	

ITEM	DESCRIPTION
AITEM4	

ITEM	DESCRIPTION
ITEM1	

ITEM	DESCRIPTION
ITEM2	

ITEM	DESCRIPTION
ITEM3	

ITEM	DESCRIPTION
ITEM4	

ITEM	DESCRIPTION
ITEM5	

ITEM	DESCRIPTION
ITEM6	

QUEUE DEFINITION.....

PAGE 3

QUEUE MAXIMUM
MNEMONIC SIZE COMMENT

RESOURCE DEFINITION.....

RESOURCE TOTAL INITIAL
MNEMONIC # UNITS # UNITS DESCRIPTION

CPU1 8 8

CPU2 8 8

CPU3 8 8

TESTRES 8 8

ARCHITECTURE LEGAL PATH DEFINITION

FROM TO NEXT
DEVICE DEVICE VIA
LINK
=====

ACTION DEFINITION.....

ACTION
MNEMONIC COMMENT

DELAY

LNGDELAY

WEDDELAY

SRTDELAY

PROCESS DEFINITION.....

PROCESS
MNEMONIC DESCRIPTION

ACYCLIC CYCLIC ACTION RESTART CONTROL PROCESS

ENTRY OPCODE PARM PARM PARM COMMENT

START ALL NO

LOOP ENTRY CYCLE CONTROL LOOP

..... ALLOCATE 1-6

ALLOC TESTRES 1 PARTIAL

1

PAGE 5

DELAY CONSTANT 1
SECONDS RESUME
DEALLOC TESTRES 4
BRANCH LOOP 100
END

LOCAL VARIABLES OF PROCESS ACYCLIC

1 TESTRES (R) 2 DELAY (A)

PROCESS

WNEUMONIC

DESCRIPTION
ACTION RESTART PROCESS WHICH GETS INTERRUPTED

ATEST

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
GIVEN	STATACTN				
ALLOC	TESTRES	5	PARTIAL		
		10			
STATACTN	CONSTANT	4			
SECONDS	RESTART				
DEALLOC	TESTRES	6			
END					

LOCAL VARIABLES OF PROCESS ATEST

1 STATACTN 2 TESTRES (R)

PROCESS

WNEUMONIC

DESCRIPTION
TRIGGER ACTION RESTART TEST PROCESS

ATRIGGER

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
ENTRY	ATEST	NOWAIT	0		
CALL	WEDDELAY				
GIVEN	CONSTANT	12			
DELAY	SECONDS	RESUME			
	ATEST	NOWAIT	0		
CALL	LNQDELAY				
GIVEN	CONSTANT	13			
DELAY	SECONDS	RESUME			
CALL	ATEST	NOWAIT	0		
GIVEN	SRTDELAY				

PAGE

6

DELAY CONSTANT 3
 LOOP SECONDS RESUME
 END 5

LOCAL VARIABLES OF PROCESS ATRIGGER

```
=====
1 TEST (P) 2 WDEDELAY (A) 3 DELAY (A) 4 LMGDELAY (A)
5 SRTDELAY (A)
PROCESS
WNEMONIC
INIT1
TEST CALL BLOCK
=====
```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
ASSIGN	1				INITIALIZE COUNTER
ENTRY					
COMPARE	L	GT			CONTINUE FOR ALL CALLS
		WAIT			TEST VALUE OF COUNTER
CALL	V COUNT1	L			INITIATE PARALLEL INSTANT
GIVEN	PROCESS1 BLOCK	L			
EVAL	L				INCREMENT COUNTER
	L+1				
BRANCH	NEXT	100			BRANCH
ENTRY					ENTRY
WAIT					SYNCHRONIZE FOR ALL
					END

LOCAL VARIABLES OF PROCESS INIT1

```
=====
1 L
2 PROCESS1 (P)
=====
```

GLOBAL VARIABLES OF PROCESS INIT1

```
=====
1 V COUNT1
PROCESS
WNEMONIC
INIT2
TEST CALL BLOCK AND NOWAIT
=====
```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
ASSIGN	1				INITIALIZE COUNTER


```

PAGE 7
NEXT ENTRY COMPARE L
          L COUNT1 GT
          V COUNT1 WAIT
          CALL PROCESS2 BLOCK 0
          EVAL L
          BRANCH NEXT 100
          ENTRY CALL PROCESS2 NOWAIT 0
          WAIT CALL WAIT
          END

```

```

LOCAL VARIABLES OF PROCESS INIT2
=====
1 L
2 PROCESS2 (P)
=====

```

```

GLOBAL VARIABLES OF PROCESS INIT2
=====
1 V COUNT1
=====
PROCESS
=====
WNEMONIC
=====
INIT3
=====
DESCRIPTION
=====
CREATE, SEND, ACTION DELAY FOR 6 ITEMS
=====

```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
NEXT	START	ALL	NO		ENTRY
	CREATE	ITEM1			
	SEND	PROCESS3 ITEM1			SEND AN ITEM TO PROCESS3
	DELAY	CONSTANT 1			ACTION
	CREATE	ITEM2			
	SEND	PROCESS3 ITEM2			ACTION
	DELAY	CONSTANT 1			
	CREATE	ITEM3			
	SEND	PROCESS3 ITEM3			ACTION
	DELAY	CONSTANT 1			
	CREATE	ITEM4			
	SEND	PROCESS3 ITEM4			ACTION
	DELAY	CONSTANT 1			
	CREATE	ITEM5			
	SEND	PROCESS3 ITEM5			ACTION
	DELAY	CONSTANT 1			

```

PA.F  H
      CREATE      SECONDS  RESUME
      ITEM6
      SEND        PROCESS3 ITEM6
      DELAY       CONSTANT 1
      LOOP        SECONDS  RESUME
      NEXT        V_COUNT1
      END
      ACTION
      LOOP V_COUNT1 TIMES - NEXT
      END

```

```

LOCAL VARIABLES OF PROCESS INIT3
=====
1 ITEM1 (I) 2 PROCESS3 (P) 3 DELAY (A) 4 ITEM2 (I)
5 ITEM3 (I) 6 ITEM4 (I) 7 ITEMS (I) 8 ITEM6 (I)
=====

```

```

GLOBAL VARIABLES OF PROCESS INIT3
=====
PROCESS
=====
UNEMONIC
=====
INIT4A
=====
      CREATE, SEND, LOOP 3 ITEMS
=====

```

```

ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  ALL      NO
ENTRY
CREATE AITEM1 AITEM2 AITEM3 ENTRY
SEND   PROCESS4 AITEM1 AITEM2 CREATE 3 ITEMS
      AITEM3
      NEXT      V_COUNT1
      LOOP      V_COUNT1 TIMES - NEXT
      END

```

```

LOCAL VARIABLES OF PROCESS INIT4A
=====
1 AITEM1 (I) 2 AITEM2 (I) 3 AITEM3 (I) 4 PROCESS4 (P)
=====

```

```

GLOBAL VARIABLES OF PROCESS INIT4A
=====
PROCESS
=====
UNEMONIC
=====
INIT4B
=====
      CREATE, SEND, LOOP WITH DELAY
=====
ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====

```

```

PAGE          9
NEXT          START      ALL      NO      ENTRY
              ENTRY      DELAY      CONSTANT 10      ACTION
              DELAY      DELAY      SECONDS  RESUME
              CREATE      AITEM4      AITEM4      CREATE
              SEND      PROCESS4 AITEM4
              LOOP      NEXT      V_COUNT1      LOOP V_COUNT1 TIMES - NEXT
              END

```

```

LOCAL VARIABLES OF PROCESS INIT4B
=====
1 DELAY (A) 2 AITEM4 (1) 3 PROCESS4 (P)
=====

```

```

GLOBAL VARIABLES OF PROCESS INIT4B
=====
1 V_COUNT1
=====
PROCESS
=====
MNEMONIC      DESCRIPTION
=====
PLONG1
=====

```

```

ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  START  ALL  NO  PARTIAL
ALLOC  ALLOC  CPU1 5
DELAY  DELAY  $PRIORITY 6
DEALLOC  DEALLOC  CPU1 3
DELAY  DELAY  CONSTANT 5
DEALLOC  DEALLOC  CPU1 2
END

```

```

LOCAL VARIABLES OF PROCESS PLONG1
=====
1 CPU1 (R) 2 DELAY (A)
=====
PROCESS
=====
MNEMONIC      DESCRIPTION
=====
PLONG2
=====

```

```

ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  START  ALL  NO  PARTIAL
ALLOC  ALLOC  CPU2 $PRIORITY 5

```

DELAY	CONSTANT	SECONDS	RESUME
DEALLOC	CPU2	3	RESUME
DELAY	CONSTANT	5	RESUME
DEALLOC	CPU2	2	RESUME
END			

	1 CPU2	(R)	2 DELAY	(A)
11				
12				
13				
14				
15				
16				
17				
18				
19				
20				
21				
22				
23				
24				
25				
26				
27				
28				
29				
30				
31				
32				
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86				
87				
88				
89				
90				
91				
92				
93				
94				
95				
96				
97				
98				
99				
100				

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
	START	ALL	NO		
	ALLOC	CPU3	5	PARTIAL	
		\$PRIORITY			
	DELAY	CONSTANT	5		
		SECONDS			
	DEALLOC	CPU3	3	RESUME	
	DELAY	CONSTANT	5		
		SECONDS			
	DEALLOC	CPU3	2	RESUME	
	END				

	1 CPU3	(R)	2 DELAY	(A)
1	1	1	1	1
2	1	1	1	1
3	1	1	1	1
4	1	1	1	1
5	1	1	1	1
6	1	1	1	1
7	1	1	1	1
8	1	1	1	1
9	1	1	1	1
10	1	1	1	1
11	1	1	1	1
12	1	1	1	1
13	1	1	1	1
14	1	1	1	1
15	1	1	1	1
16	1	1	1	1
17	1	1	1	1
18	1	1	1	1
19	1	1	1	1
20	1	1	1	1
21	1	1	1	1
22	1	1	1	1
23	1	1	1	1
24	1	1	1	1
25	1	1	1	1
26	1	1	1	1
27	1	1	1	1
28	1	1	1	1
29	1	1	1	1
30	1	1	1	1
31	1	1	1	1
32	1	1	1	1
33	1	1	1	1
34	1	1	1	1
35	1	1	1	1
36	1	1	1	1
37	1	1	1	1
38	1	1	1	1
39	1	1	1	1
40	1	1	1	1
41	1	1	1	1
42	1	1	1	1
43	1	1	1	1
44	1	1	1	1
45	1	1	1	1
46	1	1	1	1
47	1	1	1	1
48	1	1	1	1
49	1	1	1	1
50	1	1	1	1
51	1	1	1	1
52	1	1	1	1
53	1	1	1	1
54	1	1	1	1
55	1	1	1	1
56	1	1	1	1
57	1	1	1	1
58	1	1	1	1
59	1	1	1	1
60	1	1	1	1
61	1	1	1	1
62	1	1	1	1
63	1	1	1	1
64	1	1	1	1
65	1	1	1	1
66	1	1	1	1
67	1	1	1	1
68	1	1	1	1
69	1	1	1	1
70	1	1	1	1
71	1	1	1	1
72	1	1	1	1
73	1	1	1	1
74	1	1	1	1
75	1	1	1	1
76	1	1	1	1
77	1	1	1	1
78	1	1	1	1
79	1	1	1	1
80	1	1	1	1
81	1	1	1	1
82	1	1	1	1
83	1	1	1	1
84	1	1	1	1
85	1	1	1	1
86	1	1	1	1
87	1	1	1	1
88	1	1	1	1
89	1	1	1	1
90	1	1	1	1
91	1	1	1	1
92	1	1	1	1
93	1	1	1	1
94	1	1	1	1
95	1	1	1	1
96	1	1	1	1
97	1	1	1	1
98	1	1	1	1
99	1	1	1	1
100	1	1	1	1

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
LOOP	START	ALL	NO		
	ENTRY				
	DELAY	CONSTANT 2	SECONDS	RESUME	
LOOP1	ENTRY				
	RESET	CPU3	-3		
	DELAY	CONSTANT 2	SECONDS	RESUME	

PAGE 11

RESET CPU3 3
DELAY CONSTANT 28
LOOP SECONDS RESUME
LOOP1 20
END

LOCAL VARIABLES OF PROCESS PRESETR3

1 DELAY (A) 2 CPU3 (R)

PROCESS DESCRIPTION

WNEMONIC

PROCESS1 GIVEN-TIME, ACTION DELAY

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
GIVEN	TIME				
DELAY	CONSTANT	TIME			ACTION
	SECONDS	RESUME			
					END

LOCAL VARIABLES OF PROCESS PROCESS1

1 TIME 2 DELAY (A)

PROCESS DESCRIPTION

WNEMONIC

PROCESS2 ACTION DELAY (CONSTANT)

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
DELAY	CONSTANT	10			
	SECONDS	RESUME			
					END

LOCAL VARIABLES OF PROCESS PROCESS2

1 DELAY (A)

PROCESS DESCRIPTION

WNEMONIC

PROCESS3 RECEIVE AND DESTROY ITEMS -- SERIAL # NO MATCH

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
-------	--------	------	------	------	---------

```

PAGE 12
=====
START ALL NO
RECEIVE ITEM1 ITEM2 ITEM3
ITEM4 ITEM5 ITEM6
DESTROY ITEM1 ITEM2 ITEM3 DESTROY ALL SIX ITEMS
ITEM4 ITEM5 ITEM6
END

LOCAL VARIABLES OF PROCESS PROCESS3
=====
1 ITEM1 (1) 2 ITEM2 (1) 3 ITEM3 (1) 4 ITEM4 (1)
5 ITEM5 (1) 6 ITEM6 (1)
PROCESS
=====
WNEUMONIC DESCRIPTION
=====
PROCESS4 RECEIVE AND DESTROY 4 ITEMS -- SERIAL # MATCH
=====

ENTRY OPCODE PARM PARM PARM COMMENT
=====
START ALL NO MATCH
RECEIVE AITEM1 AITEM2 AITEM3
DESTROY AITEM4 AITEM2 AITEM3 DESTROY 4 ITEMS
AITEM4
END

LOCAL VARIABLES OF PROCESS PROCESS4
=====
1 AITEM1 (1) 2 AITEM2 (1) 3 AITEM3 (1) 4 AITEM4 (1)
PROCESS
=====
WNEUMONIC DESCRIPTION
=====
PSHRT1

ENTRY OPCODE PARM PARM PARM COMMENT
=====
START ALL NO
ALLOC CPU1 5 PARTIAL
DELAY $PRIORITY 1
CONSTANT 1
SECONDS RESUME
DEALLOC CPU1 1
DELAY CONSTANT 1
SECONDS RESUME
DEALLOC CPU1 1
DELAY CONSTANT 1

```

```

SECONDS RESUME
DEALLOC CPU1 1
DELAY CONSTANT 1
SECONDS RESUME
DEALLOC CPU1 1
DELAY CONSTANT 1
SECONDS RESUME
DEALLOC CPU1 1
END

```

LOCAL VARIABLES OF PROCESS PSHT1

```

=====
1 CPU1 (R) 2 DELAY (A)

```

```

PROCESS

```

```

MNEUMONIC

```

```

PSHT2

```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
ALLOC	CPU2	5		PARTIAL	
DELAY	CONSTANT	1			
DEALLOC	CPU2	1		SECONDS RESUME	
DELAY	CONSTANT	1			
DEALLOC	CPU2	1		SECONDS RESUME	
DELAY	CONSTANT	1			
DEALLOC	CPU2	1		SECONDS RESUME	
DELAY	CONSTANT	1			
DEALLOC	CPU2	1		SECONDS RESUME	
DELAY	CONSTANT	1			
DEALLOC	CPU2	1		SECONDS RESUME	
DELAY	CONSTANT	1			
DEALLOC	CPU2	1		SECONDS RESUME	
END					

LOCAL VARIABLES OF PROCESS PSHT2

```

=====
1 CPU2 (R) 2 DELAY (A)

```

```

PROCESS

```

```

MNEUMONIC

```

```

PSHT3

```

```

=====
ENTRY  OPNDF  PARM  PARM  PARM  COMMENT
=====
START  ALL    NO
ALLOC  CPU3   5    PARTIAL
2
DELAY  CONSTANT 1
DEALLOC CPU3   1    RESUME
DELAY  CONSTANT 1
DEALLOC CPU3   1    RESUME
DELAY  CONSTANT 1
DEALLOC CPU3   1    RESUME
DELAY  CONSTANT 1
DEALLOC CPU3   1    RESUME
DELAY  CONSTANT 1
DEALLOC CPU3   1    RESUME
DELAY  CONSTANT 1
DEALLOC CPU3   1    RESUME
END
=====

```

LOCAL VARIABLES OF PROCESS PSHT3

```

=====
1 CPU3 (R) 2 DELAY (A)
PROCESS
MNEMONIC
=====
DESCRIPTION
=====
TRACE
=====

```

```

=====
ENTRY  OPNDF  PARM  PARM  PARM  COMMENT
=====
START  ALL    NO
COMPARE C_TRACE EQ
0_      END
TRACE  ON
TRACE  ON
ENTRY  ON
END
=====

```

GLOBAL VARIABLES OF PROCESS TRACE

```

=====
1 C_TRACE
LOAD DEFINITION.....
LOAD
=====

```


PAGE 15
MNEUMONIC
=====

DESCRIPTION

LLLOAD1
LOAD
=====

NODES

PROCESS	MNEUMONIC	MAX #	SCHEDULE METHOD	MEAN	DELTA	UNITS	PRIORITY
PLONG1	100	100	INTERVAL 15			SECONDS	2
PSHRT1	100	100	INTERVAL 8			SECONDS	2

LOAD
MNEUMONIC
=====

DESCRIPTION

LLLOAD2
LOAD
=====

NODES

PROCESS	MNEUMONIC	MAX #	SCHEDULE METHOD	MEAN	DELTA	UNITS	PRIORITY
PLONG2	100	100	INTERVAL 15			SECONDS	2
PSHRT2	100	100	INTERVAL 8			SECONDS	2

LOAD
MNEUMONIC
=====

DESCRIPTION

LLLOAD3
LOAD
=====

NODES

PROCESS	MNEUMONIC	MAX #	SCHEDULE METHOD	MEAN	DELTA	UNITS	PRIORITY
PLONG3	100	100	INTERVAL 16			SECONDS	2
PRESETR3	1	1	START			SECONDS	1
PSHRT3	100	100	INTERVAL 8			SECONDS	2

LOAD
MNEUMONIC
=====

DESCRIPTION

LOAD1
LOAD
=====

NODES

PROCESS	WAX #	SCHEDULE	MEAN	DELTA	UNITS	PRIORITY
MNEMONIC		METHOD				
INIT1	1	START			SECONDS	0
INIT2	1	START			SECONDS	0

SCENARIO DEFINITION....

SCENARIO	DESCRIPTION
MNEMONIC	
TEST1	

PERIOD	PERIOD	OUTPUT
LENGTH	UNITS	
100	SECONDS	

PERIOD	PERIOD	PERIOD	PERIOD	PERIOD	PERIOD
MNEMONIC	MNEMONIC	MNEMONIC	MNEMONIC	MNEMONIC	MNEMONIC
1					

TRIGGER	TIME	TO SCHEDULE	SCHEDULE	TRIGGER	TIME	TO SCHEDULE	SCHEDULE
MNEMONIC	SCHEDULE	UNITS	PRIORITY	MNEMONIC	SCHEDULE	UNITS	PRIORITY
INIT1	0	SECONDS	0	INIT2	0	SECONDS	0
INIT3	0	SECONDS	0	INIT4A	0	SECONDS	0
INIT4B	0	SECONDS	0	ATRIGGER	0	SECONDS	0
ACYCLIC	0	SECONDS	0	LOADA3	0	SECONDS	2
LOADA1	0	SECONDS	2	LOADA2	0	SECONDS	2

0 ERRORS WERE DETECTED DURING MODEL INITIALIZATION

APPENDIX B

Test 1 Model - File Verification

TESTDBB.DBF Listing

```

#####
S  SIMULATION REPORT
S
S  AISIM VERSION 5.0
S  HUGHES AIRCRAFT COMPANY
S  05/15/87
#####

```

04/20/1987 19:25:39

TESTDB8

TEST KEYWORDS, PARAMETER PASSING, AND READ/WRITE.

GLOBAL CONSTANT DEFINITION.....

CONSTANT INITIAL	COMMENT
WNEMONIC VALUE	

FILE DEFINITION

FILE	WNEMONIC	COMMENT
FILE1		FILE TO READ FROM
FILE2		FILE TO WRITE TO

TABLE DEFINITION.....

GLOBAL VARIABLE DEFINITION.....

VARIABLE INITIAL	WNEMONIC VALUE	COMMENT
V_CHNL 0		GLOBAL VARIABLE TO HOLD CHANNEL
V_CLOCK1 0		GLOBAL VARIABLE OF CLOCK FIRST SAMPLE
V_CLOCK2 0		GLOBAL VARIABLE OF CLOCK SECOND SAMPLE
V_CNODE A		GLOBAL VARIABLE OF CURRENT NODE INITIALIZED TO RES
V_NXTND B		GLOBAL VARIABLE INITIALIZED TO RESOURCE

PAGE 2
ITEM DEFINITION

QUEUE DEFINITION

QUEUE WNEUMONIC	MAXIMUM SIZE	COMMENT
A	1	

RESOURCE DEFINITION

RESOURCE WNEUMONIC	TOTAL # UNITS	INITIAL # UNITS	DESCRIPTION
A	1	1	RESOURCE FOR NODE
B	1	1	RESOURCE FOR NODE
C	1	1	RESOURCE FOR NODE
C1	1	1	RESOURCE FOR CON
CHNL	1	1	RESOURCE FOR CON
ATTR	1	1	INITIAL
NAME	1	1	VALUE
SPEED	1	1	0

ARCHITECTURE LEGAL PATH DEFINITION

FROM DEVICE	TO DEVICE	NEXT DEVICE	VIA LINK
A	B	B	CHNL
B	A	A	CHNL
B	C	C	C1
C	B	B	C1

ACTION DEFINITION

ACTION WNEUMONIC	COMMENT
ADelay	DELAY AT PROCESS A
BDelay	DELAY IN PROCESS B
Reply	TEST DELAY IN PROC FOR REPLY
Transfer	CHANNEL TRANSFER DELAY

PROCESS DEFINITION

PROCESS
UNEMUNIC

APROC

DESCRIPTION

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
N1	START	A			
	ALLUC	SCNODE	NO	ALL	TEST SCNODE IN ALLOC CONTX
		PRIORITY	1		TEST SCLOCK IN ACTION MEAN
	ADelay	CONSTANT	SCLOCK		
	ADelay	CONSTANT	RESUME		
		SECONDS	RESUME		
	ASSIGN	SCNODE			TEST ASSIGNMENT OF SCNODE
	ASSIGN	SCNODE			TEST ASSIGNMENT SCNODE
	READ	FILE1	EOF		TEST READING OF SCNODE
	WRITE	FILE2			TEST WRITING OF SCNODE
	ASSIGN	SCNODE	BPROC		TEST PROCESS TO LOCAL
		NEXT			TEST SCNODE EVALUATION
	ASSIGN	SCNODE	NEXT		TEST SCNODE GLOBAL TO LOCAL
	ASSIGN	SCNODE	BPROC		TEST SCNEXTNODE
	N2	COMPARE	LB1		EQ
		LB2		NI	
BRANCH		NI	100		
ENTRY		SCNEXTNODE	LB1		TEST SCNEXTNODE
ASSIGN		LB3			
ASSIGN		SCNEXTNODE	LB2		
COMPARE		LB3		EQ	TEST SCNEXTNODE TO LOCAL
		V NEXT		N2	
BRANCH		N2	100		
ENTRY		SLINK	R		TEST SLINK TO LOCAL RES.
ASSIGN		L1 CHNL			
ASSIGN		SLINK	LB3		TEST SLINK TO LOCAL
		L2 CHNL			
ASSIGN		SLINK	V NEXT		TEST SLINK GLOBAL

1. A. 4

	COMPARE	SCNODE	EQ	TEST COMPARE CONTEXT	SCNODE
A1	BRANCH ENTRY COMPARE	SCNODE A1 100	EQ A1	TEST CONTEXT SCNODE TO LOC	
A2	BRANCH ENTRY COMPARE	SCNODE A2 100	EQ A2	TEST CONTEXT SCNODE - GLOBAL	
A3	BRANCH ENTRY COMPARE	SCNODE A3 100	EQ A3	TEST \$NKTNODE GLOBAL - LOCAL	
A4	BRANCH ENTRY COMPARE	SCNODE A4 100	EQ A4	TEST \$LINK COMPARE	
A5	BRANCH ENTRY COMPARE	SCNODE A5 100	EQ A5	TEST ASSIGN \$LINK	
A6	BRANCH ENTRY TEST	SCNODE A6 100	EQ A6	AVAILABILITY OF \$LINK	
A7	BRANCH ENTRY ALLOC	SCNODE A7 100	ALL	SWITCH BUSY FLAG ON CHNL	
	READ	FILE1 FOR		TEST READING ALL ATTRIBUTE	
	WRITE	FILE2		TEST WRITING SPEED ATTR OF	
	READ	FILE1 SPEED		TEST READING RESOURCE NAME	
	WRITE	FILE2		TEST WRITING LOCAL	
	TEST	RESOURCE		TEST SHOULD FAIL	
A8	BRANCH ENTRY TRANSFER	SCNODE A8 100		RELEASE CURRENT NODE	
	DEALLOC	CONSTANT \$CLOCK		TRANSFER DATA OVER CHANNEL	
	WRITE	SECONDS RESUME		RELEASE CURRENT CHANNEL	
	WRITE	FILE2		WRITE \$PRIORITY	
	WRITE	FILE2 \$CLOCK		WRITE \$CLOCK	

```

WRITE
FILED
STACK
HPRUC
SCLCCK
NOWAIT
P
TEST PARAMETER BINDING
STACK
END
ENTRY
SCLCCK
TEST BINDING OF STACK
END

```

```

LOCAL VARIABLES OF PROCESS APRUC
1 ADELAY (A) 2 L UNDEF
5 LB1 6 LB2
9 V NEXT 10 B
11 L NTRND 12 L 2 CHNL
13 L NTRND 14 RESOURCE (R)
15 TRANSFER (A)

```

```

GLOBAL VARIABLES OF PROCESS APRUC
1 V CNODE (R) 2 V CHNL
3 V NTRND (M)

```

```

PROCESS
MNEUMONIC DESCRIPTION
BPRUC

```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
	START	H	NO		
	GETM	LCLOCK	UNDEF	1 TASK	
	ASSTLM	SNODE	HPRUC		LEFT CURRENT NODE REGISTER
	ALLOC	SNODE	1	ALL	MAKE B BUSY
	ROFLAY	SPRIORITY			
		CONSTANT	SCLOCK		
	TEST	SECMOS	RESUME		
	BRANCH	SNODE	B1		TEST AVAILABILITY OF B
	ENTRY	B1	100		
R1	DEALLOC	SNODE	1		
	EVAL	L1			TEST EVAL CONTEXT SCLOCK
		L2			
	EVAL	SCLOCK-0			
	COMPARE	L1		EQ	
		L2		B2	
	BRANCH	B2		100	
H2	ENTRY	V_CLOCK1			
	EVAL	0+SCLOCK			EVAL GLOBAL VARIABLE TEST
	EVAL	V_CLOCK2			

PA 2 6

```

0 SCLOCK
V CLOCKS
ABOLUTELY CLOCKS
COMPARE V CLOCKS EQ
BRANCH B3
ENTRY ALLOC
    UNODE 1
    SPRIORITY 1
    CONSTANT 10
    SECONDS 10
    UNODE B4
    BRANCH B4
    ENTRY DEALLOC
    RESUME UTASK
    FREE UP CHANNEL
    RESTART PARENT PROCESS
    END
    
```

LOCAL VARIABLES OF PROCESS BPROC

1 CLOCKS	2 UNODE	3 UTASK	4 BPROC
5 DELAY (A)	6 1	7 12	8 REPLY (A)

GLOBAL VARIABLES OF PROCESS BPROC

```

1 V CLOCKS
2 V CLOCKS
PROCESS
WHERE
TRACE
    TURN ON THE TRACE CAPABILITY
    
```

ENTRY	OPCODE	PARAM	PARAM	COMMENT
START	ALL	NO		
TRACE	ON			
TRACE	ON			
END				

LOAD DEFINITION

LOAD	DESCRIPTION
UNEMONIC	
LOAD	INITIATE APPROX TEST CASE AT START
LOAD	MODES

A

PAGE 7

PROCESS	UNIMONIC	MAX #	SCHEDULE METHOD	MEAN	DELTA	UNITS	PRIORITY
APRIL	1	1	START			SECONDS	0

SCENARIO DEFINITION

SCENARIO UNIMONIC	DESCRIPTION
SCEN	

PERIOD LENGTH	PERIOD UNITS	OUTPUT UNITS
100	SECONDS	SECONDS

PERIOD UNIMONIC	PERIOD MNE MONIC	PERIOD MNE MONIC	PERIOD MNE MONIC	PERIOD MNE MONIC
ONE				

TRIGGER UNIMONIC	TIME TO SCHEDULE UNITS	SCHEDULE PRIORITY	TRIGGER UNIMONIC	TIME TO SCHEDULE UNITS	SCHEDULE PRIORITY
TRACE	0	SECONDS	LOAD1	0	SECONDS

0 ERRORS WERE DETECTED DURING MODEL INITIALIZATION

APPENDIX B

Test 1 Model - File Verification

TESTDBC.DBF Listing

```

#####
$ SIMULATION REPORT
$
$   AISTM VERSION 5.0
$   HUGHES AIRCRAFT COMPANY
$   05/15/87
#####

```

04/20/1987 19:28:28

TESTDRC

TEST BATCH MODE PROCESSING

GLOBAL CONSTANT DEFINITION.....

```

CONSTANT INITIAL
MNEMONIC VALUE COMMENT
=====

```

FILE DEFINITION.....

```

FILE
MNEMONIC COMMENT
=====

```

TABLE DEFINITION....

GLOBAL VARIABLE DEFINITION.....

```

VARIABLE INITIAL
MNEMONIC VALUE COMMENT
=====
GAMMA1 300 AVERAGE LENGTH OF MESSAGES
GAMMA2 .001 TRANSMISSION & RECEIVING TIMES IN SECONDS PER BYTE

```

ITEM DEFINITION.....

```

ITEM DESCRIPTION
=====

```

PAGE

2

MSG

MESSAGE ITEM SENT FROM PRODUCE TO CONSUME

ATTR.

INITIAL

NAME

VALUE

=====

=====

LENGTH

\$LENGTH

QUEUE DEFINITION.....

QUEUE

MAXIMUM

SIZE

COMMENT

=====

=====

BUFFER

INFINITE BUFFER FOR MESSAGES AWAITING PROCESSING

=====

=====

RESOURCE DEFINITION.....

RESOURCE TOTAL

INITIAL

DESCRIPTION

=====

=====

SEMA

1

1

SEMA INDICATES IF TRANSMIT BUSY OR NOT

=====

=====

STATION1

1

1

LOCATION OF TRANSMITTING PROCESS

=====

=====

STATION2

1

1

LOCATION OF RECEIVING PROCESS

=====

=====

ARCHITECTURE LEGAL PATH DEFINITION

FROM

TO

NEXT

VIA

=====

=====

DEVICE

DEVICE

LINK

LINK

=====

=====

ACTION DEFINITION.....

ACTION

COMMENT

=====

=====

READ MSG

DELAY AT RECEIVE TO PROCESS MESSAGE

=====

=====

SENDING

DELAY AT TRANSMIT TO DELIVER MESSAGE TO BUFFER

=====

=====

PROCESS DEFINITION.....

PROCESS

DESCRIPTION

=====

=====

RECEIVE

RECEIVE MESSAGES FROM TRANSMIT

=====

=====

ENTRY

OPCODE

PARAM

PARAM

COMMENT

=====

=====

104

```

START STATION2 NO
TEST SEMA ABORT
REMOVE FIRST MSG
COMPARE MSG
ASSIGN 0 LENGTH
MSG ALPHA
EVAL MU
ALPHA GAMMA2
READ_MSG CONSTANT MU
SECONDS RESUME
DESTROY MSG
ENTRY MSG
END

```

ABORT

TEST FOR BUFFER USE
 REMOVE BY FIFO DISCIPLINE
 WHEN MSG=0 BUFFER IS EMPTY
 EQ
 ABORT

MESSAGE LENGTH IS READ
 CALCULATE RECEPTION TIME
 TIME TO PROCESS MESSAGE
 MSG ELIMINATED FROM SYSTEM
 ENTER FROM COMPARE & TEST

LOCAL VARIABLES OF PROCESS RECEIVE

```

=====
1 SEMA (R) 2 MSG (I) 3 BUFFER (Q) 4 ALPHA
5 MU 6 READ_MSG (A)
=====

```

GLOBAL VARIABLES OF PROCESS RECEIVE

```

=====
1 GAMMA2
PROCESS
MNEMONIC
TRANSMIT
=====
DESCRIPTION
TRANSMITTING MESSAGES TO RECEIVER
=====

```

ENTRY	OPCODE	PARAM	PARAM	COMMENT
START	STATION1 NO			
ALLOC	SEMA 1	ALL		RESOURCE FOR SENDING MSG
CREATE	\$PRIORITY			INTRODUCE MSG INTO SYSTEM
EVAL	MSG			GENERATE RANDOM NUMBER
EVAL	ALPHA			AVERAGE TIME ALPHA
ASSIGN	ALPHA GAMMA1			SET MESSAGE LENGTH
EVAL	MSG			CALCULATE TRANSMIT TIME
SENDING	ALPHA GAMMA2			TIME CONSUMED TRANSMITTING
FILE	CONSTANT MU			STORE MSG ON BUFFER
DEALLOC	SEMA 1	LAST		RELEASE RESOURCE SEMA
				END


```

PAGE 5          TRANSMIT 50      EXPONENT 2      SECONDS 0
LOAD
MNEMONIC
=====
LD22
=====
LOAD
=====
NODES
=====
STATION2
=====

PROCESS
MNEMONIC MAX #      SCHEDULE METHOD      MEAN      DELTA      UNITS      PRIORITY
=====
RECEIVE 10000      INTERVAL .5          SECONDS 1
=====

LOAD
MNEMONIC
=====
LD3
=====
LOAD
=====
NODES
=====
STATION1
=====

PROCESS
MNEMONIC MAX #      SCHEDULE METHOD      MEAN      DELTA      UNITS      PRIORITY
=====
TRANSMIT 150      EXPONENT .5          SECONDS 0
=====

LOAD
MNEMONIC
=====
LD33
=====
LOAD
=====
NODES
=====
STATION2
=====

PROCESS
MNEMONIC MAX #      SCHEDULE METHOD      MEAN      DELTA      UNITS      PRIORITY
=====
RECEIVE 1000      INTERVAL 2          SECONDS 0
=====

SCENARIO DEFINITION....

SCENARIO
MNEMONIC
=====
SCNR1
=====
SCENARIO WITH LOAD1 (=LD1),LOAD2 (=LD2),LOAD3 (=LD3)
=====
PERIOD PERIOD OUTPUT
=====

```



```

PAGE 13
LENGTH UNITS
=====
100 SECONDS

PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD
MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC
=====
0 100 200 300 400 500 600
PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD
MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC
=====
700 800 900 1000 1100 1200 1300

TRIGGER TIME TO SCHEDULE SCHEDULE TRIGGER TIME TO SCHEDULE SCHEDULE
MNEMONIC SCHEDULE UNITS PRIORITY MNEMONIC SCHEDULE UNITS PRIORITY
=====
LD1 0 SECONDS 1 LD11 0 SECONDS 0
LD2 100 SECONDS 1 LD22 100 SECONDS 0
LD3 200 SECONDS 1 LD33 200 SECONDS 0
LD1 300 SECONDS 1 LD11 300 SECONDS 0
LD22 400 SECONDS 0

```

```

#### 0 ERRORS WERE DETECTED DURING MODEL INITIALIZATION

```

APPENDIX B

Test 1 Model - File Verification

TESTDBD.DBF Listing

```

#####
S I M U L A T I O N   R E P O R T
#####
A T S I M   V E R S I O N   5.0
#####
H U G H E S   A I R C R A F T   C O M P A N Y
#####
05/15/87
#####

```

04/21/1987 08:51:56

TESTORD

TEST VARIABLE TIME UNITS, MESSAGE ROUTINE, AND RESOURCE LOGIC

GLOBAL CONSTANT DEFINITION.....

```

CONSTANT INITIAL
MNEMONIC VALUE COMMENT
=====
V_TRACE 0 DEFAULT IS NO TRACE ON
=====

```

FILE DEFINITION.....

```

FILE
MNEMONIC COMMENT
=====

```

TABLE DEFINITION.....

GLOBAL VARIABLE DEFINITION.....

```

VARIABLE INITIAL
MNEMONIC VALUE COMMENT
=====
ABDRATE 1 INTERVAL RATE BETWEEN SIGNALS
ABRRATE 36000 INTERVAL RATE BETWEEN SIGNALS
HQRATE 72000 INTERVAL BETWEEN SIGNALS
TIME1 30 AVERAGE SEEK TIME FOR DISK IN MILLISECONDS
VRATE 1.6276 SWITCH-OTHER NODE CHANNEL SPEED IN MS/BYTE
=====

```

ITEM DEFINITION.....

```

=====
ITEM      DESCRIPTION
=====
MSG      MESSAGE FOR INTERNODE COMMUNICATION
=====

```

```

=====
ATTR.    INITIAL
NAME     VALUE
=====
CNODE   $CNODE
FNODE   $CNODE
LENGTH  99999999
RPROC   $ERROR
RPROCPR 99999999
TNODE   $CNODE
TYPE    $REQNORE
=====

```

QUEUE DEFINITION.....

```

=====
QUEUE    MAXIMUM
MNEMONIC SIZE  COMMENT
=====

```

RESOURCE DEFINITION.....

```

=====
RESOURCE TOTAL  INITIAL
MNEMONIC # UNITS # UNITS
=====
AB1      1      1
=====

```

```

=====
ATTR.    INITIAL
NAME     VALUE
=====
M_ROUTE  8
=====

```

AB2

```

=====
ATTR.    INITIAL
NAME     VALUE
=====
M_ROUTE  8
=====

```

CH1_A

```

=====
ATTR.    INITIAL
NAME     VALUE
=====
RATE     VRATE
=====

```

CH1_B

```

=====
ATTR.    INITIAL
NAME     VALUE
=====

```

PAGE 3

=====

RATE VRATE

RESOURCE FOR CHANNEL CONNECTOR

CH2_A 1 INITIAL
ATTR. NAME VALUE
=====

RATE VRATE

RESOURCE FOR CHANNEL CONNECTOR

CH2_B 1 INITIAL
ATTR. NAME VALUE
=====

RATE VRATE

RESOURCE FOR CHANNEL CONNECTOR

CH3_A 1 INITIAL
ATTR. NAME VALUE
=====

RATE 0.4069

RESOURCE FOR CHANNEL CONNECTOR

CH3_B 1 INITIAL
ATTR. NAME VALUE
=====

RATE 0.4069

RESOURCE FOR CHANNEL CONNECTOR

CH4_A 1 INITIAL
ATTR. NAME VALUE
=====

RATE 0.4069

RESOURCE FOR CHANNEL CONNECTOR

CH4_B 1 INITIAL
ATTR. NAME VALUE
=====

RATE 0.4069

RESOURCE FOR CHANNEL CONNECTOR

CH5_A 1 INITIAL
ATTR. NAME VALUE
=====

RATE 0.4069

RESOURCE FOR CHANNEL CONNECTOR

CH5_B 1 INITIAL
ATTR. NAME VALUE
=====

PAGE	4	RATE	0.4069	
CH6_A	1	ATTR	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
		NAME	VALUE	
		RATE	VRATE	
CH6_B	1	ATTR	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
		NAME	VALUE	
		RATE	VRATE	
CH7_A	1	ATTR	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
		NAME	VALUE	
		RATE	VRATE	
CH7_B	1	ATTR	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
		NAME	VALUE	
		RATE	VRATE	
CH8_A	1	ATTR	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
		NAME	VALUE	
		RATE	VRATE	
CH8_B	1	ATTR	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
		NAME	VALUE	
		RATE	VRATE	
CH9_A	1	ATTR	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
		NAME	VALUE	
		RATE	VRATE	
CH9_B	1	ATTR	INITIAL	RESOURCE FOR CHANNEL CONNECTOR
		NAME	VALUE	
		RATE	VRATE	

PAGE 5

COMMAND HEAD-QUARTERS

CHQ 1 ATTR. INITIAL
NAME VALUE
===== 8
M_ROUTE

DK1 DISK FOR COMMAND HEAD-QUARTERS

1 ATTR. INITIAL
NAME VALUE
===== 15
LATDELTA 15
LATENCY 15
M_ROUTE 0
SEEK TIME
SPEED 20000

HQ HEAD-QUARTERS

1 ATTR. INITIAL
NAME VALUE
===== 8
M_ROUTE

L3 RESOURCE FOR NODE

1 ATTR. INITIAL
NAME VALUE
===== 8
M_ROUTE

SW1 SWITCH BETWEEN AIRBASES AND OTHER TWO SWITCHES (1&2)

1 ATTR. INITIAL
NAME VALUE
===== 8
M_ROUTE

SW2 SWITCH BETWEEN SWITCH 1 & 3 AND HQ

1 ATTR. INITIAL
NAME VALUE
===== 8
M_ROUTE

SW3 SWITCH BETWEEN SWITCH 1 & 2 AND CHQ

1 ATTR. INITIAL
NAME VALUE
===== 8
M_ROUTE

ARCHITECTURE LEGAL PATH DEFINITION

PAGE	FROM	TO	NEXT	VIA
DEVICE	DEVICE	DEVICE	DEVICE	LINK
AB1	AB2	SW1	CH1 A	
AB1	CH4	SW1	CH1 A	
AB1	DK1	SW1	CH1 A	
AB1	HQ	SW1	CH1 A	
AB1	L3	SW1	CH1 A	
AB1	SW1	SW1	CH1 A	
AB1	SW2	SW1	CH1 A	
AB1	SW3	SW1	CH1 A	
AB2	AB1	SW1	CH2 A	
AB2	CH2	SW1	CH2 A	
AB2	DK1	SW1	CH2 A	
AB2	HQ	SW1	CH2 A	
AB2	L3	SW1	CH2 A	
AB2	SW1	SW1	CH2 A	
AB2	SW2	SW1	CH2 A	
AB2	SW3	SW1	CH2 A	
CH2	AB1	SW1	CH2 A	
CH2	CH2	SW1	CH2 A	
CH2	DK1	SW1	CH2 A	
CH2	HQ	SW1	CH2 A	
CH2	L3	SW1	CH2 A	
CH2	SW1	SW1	CH2 A	
CH2	SW2	SW1	CH2 A	
CH2	SW3	SW1	CH2 A	
CH4	AB1	SW1	CH4 A	
CH4	CH4	SW1	CH4 A	
CH4	DK1	SW1	CH4 A	
CH4	HQ	SW1	CH4 A	
CH4	L3	SW1	CH4 A	
CH4	SW1	SW1	CH4 A	
CH4	SW2	SW1	CH4 A	
CH4	SW3	SW1	CH4 A	
DK1	AB1	SW1	CH2 B	
DK1	CH2	SW1	CH2 B	
DK1	DK1	SW1	CH2 B	
DK1	HQ	SW1	CH2 B	
DK1	L3	SW1	CH2 B	
DK1	SW1	SW1	CH2 B	
DK1	SW2	SW1	CH2 B	
DK1	SW3	SW1	CH2 B	
HQ	AB1	SW1	CH7 A	
HQ	CH7	SW1	CH7 A	
HQ	DK1	SW1	CH7 A	
HQ	L3	SW1	CH7 A	
HQ	SW1	SW1	CH7 A	
HQ	SW2	SW1	CH7 A	
HQ	SW3	SW1	CH7 A	
L3	AB1	HQ	CH6 B	
L3	AB2	HQ	CH6 B	
L3	CH2	HQ	CH6 B	
L3	DK1	HQ	CH6 B	
L3	HQ	HQ	CH6 B	
L3	HQ	HQ	CH6 B	
L3	SW1	HQ	CH6 B	

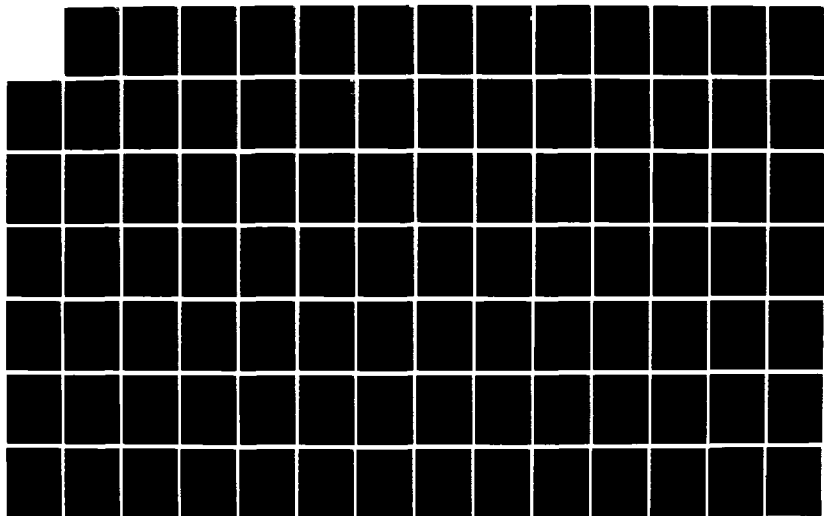
AD-A189 146

AUTOMATED INTERACTIVE SIMULATION MODEL (AISIM) VAX
VERSION 50 ACCEPTANCE. (U) HUGHES AIRCRAFT CO FULLERTON
CA GROUND SYSTEMS GROUP V ALLERTON ET AL. 29 APR 87
1854474-2 ESD-TR-87-226 F19628-86-C-0070 F/G 12/5

3/4

UNCLASSIFIED

NL





SCOPY RESOLUTION TEST CHART

PAGE	7	SW2	HQ	CH8_B
L3	SW3	SW3	HQ	CH6_B
L3	AB1	AB1	HQ	CH1_B
SW1	AR2	AR2	AR2	CH2_B
SW1	CHQ	SW3	SW3	CH4_A
SW1	DK1	SW3	SW3	CH4_A
SW1	HQ	SW2	SW2	CH3_A
SW1	L3	SW2	SW2	CH3_A
SW1	SW2	SW3	SW3	CH4_A
SW1	SW3	SW1	SW1	CH3_B
SW2	AB1	SW1	SW1	CH3_B
SW2	AB2	SW3	SW3	CH5_A
SW2	CHQ	SW3	SW3	CH5_A
SW2	DK1	HQ	HQ	CH7_B
SW2	HQ	HQ	HQ	CH7_B
SW2	L3	SW1	SW1	CH3_B
SW2	SW1	SW3	SW3	CH5_A
SW2	SW3	SW1	SW1	CH4_B
SW3	AB1	SW1	SW1	CH4_B
SW3	AB2	CHQ	CHQ	CH8_B
SW3	CHQ	CHQ	CHQ	CH8_B
SW3	DK1	SW2	SW2	CH5_B
SW3	HQ	SW2	SW2	CH5_B
SW3	L3	SW1	SW1	CH4_B
SW3	SW1	SW1	SW1	CH4_B
SW3	SW2	SW2	SW2	CH5_B

ACTION DEFINITION.....

ACTION	COMMENT
MNEMONIC	=====
FORMAT	TIME USED TO FORMAT PLANS FROM CHQ
LATENCY	LATENCY PAUSE SUBSEQUENT TO SEEK
ROUTE_OH	PROCESSING DELAY TO ROUTE A MESSAGE
SEEK	SEEKING INFORMATION ON DISK
UPDATE	UPDATING INFO SINCE PREVIOUS BROADCAST TO OTHER NODES
XFER	TRANSFER INFORMATION SOUGHT ON DISK
XFER_OH	PROCESSING DELAY TO ROUTE A MESSAGE OVER A CHANNEL

PROCESS DEFINITION.....

PROCESS	DESCRIPTION
MNEMONIC	=====
ABUPDATE	UPDATE DATA FROM AIRBASE

ENTRY	OPCODE	PARM	PARM	COMMENT
-------	--------	------	------	---------

```

=====
PAGE      8
=====
START      NO
GIVEN      MSG
RETURN     MSG
UPDATE     CONSTANT 0.1
           MSECSECONDS RESUME
           TIME CONSUMED IN UPDATING
ENT
=====

```

```

=====
LOCAL VARIABLES OF PROCESS ABUPDATE
=====
1 MSG      (I) 2 UPDATE (A)
=====
PROCESS
MNEMONIC
=====
AB_DATA
=====

```

```

=====
ENTRY      OPCODE  PARM  PARM  PARM  COMMENT
=====
START      NO
GIVEN      MSG
RETURN     MSG
CALL       MRS      NOWAIT 10    PROCESS REQUEST TO CHQ
GIVEN      CHQ_DATA 10    $REQNORE
           750 CHQ MSG
CALL       MRS      NOWAIT 10    PROCESS REQUEST TO HQ
GIVEN      HQ_DATA 10    $REQNORE
           750 HQ MSG
ASSIGN     $CNODE
COMPARE    CNODE
CALL       MRS      NOWAIT 10    TEST FOR CURRENT NODE
GIVEN      ABUPDATE 10    $REQNORE
           750 AB1 MSG
BRANCH     END      100
ENTRY     MRS      NOWAIT 10    BRANCH TO THE END
GIVEN      ABUPDATE 10    $REQNORE
           750 AB2 MSG
END        ENTRY FROM REQUEST TO AB1
=====

```

```

=====
LOCAL VARIABLES OF PROCESS AB_DATA
=====
1 MSG      (I) 2 MRS (P) 3 CHQ_DATA (P) 4 CHQ (R)
6 HQ_DATA (P) 8 HQ (R) 7 CNODE 8 AB1 (R)
9 ABUPDATE (P) 10 AB2 (R)
PROCESS
=====

```

===== DESCRIPTION =====
 ===== AISBASE REQUEST FOR PLANS REPORT FROM CHQ =====

ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
=====	=====	=====	=====	=====	=====
START				NO	
GIVEN		MSG			
RETURN		MSG			
CALL		MRS	WAIT	5	PROCESS REQUEST TO CHQ
GIVEN		PLANS	S	\$REQRESP	
		200	CHQ	MSG	
END					

LOCAL VARIABLES OF PROCESS AB_REQ
 ===== (1) 2 MRS (P) 3 PLANS (P) 4 CHQ (R) =====

PROCESS
 MNEMONIC
 ===== DESCRIPTION =====
 ===== FULL AND HALF DUPLEX CHANNEL LOGIC =====

ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
=====	=====	=====	=====	=====	=====
START		ALL		NO	
GIVEN		MSG		CNODE	SET INTERNAL NODE CURRENT
ASSIGN		\$CNODE			GET DESTINATION NODE
ASSIGN		MSG		TNODE	SET NEXT NODE TO DESTN
ASSIGN		TO NODE			GET CHANNEL TO NEXT NODE
ASSIGN		\$NXTNODE	TO NODE		OBTAIN CHANNEL FOR XFER
ASSIGN		\$CHANNEL	TO NODE		WHAT IS CHANNEL RATE?
ASSIGN		CHANNEL	1	ALL	MESSAGE LENGTH
ASSIGN		\$PRIORITY			CALCULATE TRANSFER TIME
ASSIGN		CHANNEL	RATE		DELAY DUE TO TRANSFER TIME
ASSIGN		VSPEED	LENGTH		MSG RESIDES IN NEXT NODE
ASSIGN		MSG			
EVAL		VM OVHD			
XFER_OH		VSPEED*VLENGTH			
ASSIGN		CONSTANT VM OVHD			
		MSECONDS RESUME			
		NXT_NODE			
		MSG_	CNODE		

```

PAGE 10
ASSIGN      NXT NODE      SET INTERNAL NODE REGISTER
3CNODE
DEALLOC     CHANNEL 1     FREE UP CHANNEL AFTER XFER
CALL        MODEPROC WAIT 0   ROUTE MESSAGE TO NEXT NODE
GIVEN       MSG
END

LOCAL VARIABLES OF PROCESS CHANPROC
=====
1 MSG (1) 2 TO NODE      3 NXT NODE      4 CHANNEL
5 VSPEED 6 VLENGTH      7 VM_DVID      8 XFER_OH (A)
9 NODEPROC (P)
PROCESS
=====
MNEMONIC    DESCRIPTION
=====
CHQ_DATA    CHQ GETS MESSAGE, FORMULATES RESPONSE, AND REPLIES
=====

ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  GIVEN   MSG   NO
RETURN MSG   LENGTH
ASSIGN MSG   VLENGTH
EVAL   VTIME
UPDATE .016 * VLENGTH
CONSTANT VTIME
MSECONDS RESUME
END

LOCAL VARIABLES OF PROCESS CHQ_DATA
=====
1 MSG (1) 2 V_LENGTH      3 V_TIME      4 UPDATE (A)
=====
PROCESS
=====
MNEMONIC    DESCRIPTION
=====
DESTPROC    PROCESSING AT DESTINATION OF MESSAGE
=====

ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  ALL     NO
GIVEN  MSG     CNODE      CURRENT NODE
ASSIGN MSG     CNODE
COMPARE MSG     TYPE      EQ      IF RESPONSE, DESTROY
$RESP $RESP

```

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```

      C NODE      1      ALL      ALLOCATE CURRENT NODE
      $PRIORITY
      MSG          RPRUC      EXECUTE THE CALLED PROCESS
      PROCESS
      MSG          RPRUCPRI   SET PRIORITY FOR REQ PROC
      PRIORITY     WAIT      PRIORITY WAIT UNTIL COMPLETE
      $PROCESS
      MSG
      MSG
      RETURN
      DEALLOC
      COMPARE
      C NODE      1      EQ      DEALLOCATE CURRENT NODE
      $REQMOR
      MSG          TYPE      NO RESPONSE REQ -> DESTROY
      $RESP
      MSG          TYPE      CHANGE MSG RESPONSE TYPE
      MSG          FNODE     SWITCH FROM AND TO NODES
      MSG          TNODE     CURRENT NODE IS FROM NODE
      MSG          CNODE     RETURN MESSAGE TO ORIGIN
      MSG          FNODE
      CALL          CHANPROC  WAIT 0
      GIVEN
      BRANCH
      ENTRY        MSG      100
      DESTROY
      ENTRY
      ENTRY
      END
  
```

LOCAL VARIABLES OF PROCESS DESTPROC

```

      1 MSG      (1)      2 C NODE      3 PROCESS (X)  4 PRIORITY
      5 CHANPROC (P)
      PROCESS
      WNEMONIC
      DISK_OP
      DESCRIPTION
      OPERATION OF DISK
  
```

ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
START				NO	
GIVEN	LENGTH	DISK			MAKE DISK SPEED = V_SPEED
ASSIGN	DISK	SPEED			
	V	SPEED			TRANSFER TIME CALCULATED
EVAL	XFER TIME				
	LENGTH/V	SPEED			
ALLOC	DISK		1	ALL	DISK ALLOCATED
	\$PRIORITY				
ASSIGN	DISK	SEEK			MAKE SEEKTIME = SEEK
	SEEKTIME				
SEEK	UNIFORM	SEEKTIME			SEEKTIME FOR SEEK IS CONSUMED

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```

=====
ASSIGN      WSECONDS RESUME      MAKE DISK LATENCY=LATETIME
DISK        LATENCY
LATENCY     LATETIME LATETIME TIME CONSUMED FOR LATENCY
UNIFORM     WSECONDS RESUME      TRANSFER TIME CONSUMED
CONSTANT    WSECONDS RESUME      DISK RESOURCE DEALLOCATED
XFER        DEALLOC DISK 1
=====
END

```

```

=====
LOCAL VARIABLES OF PROCESS DISK_OP
=====
1 LENGTH      2 DISK      3 V SPEED      4 XFERTIME      (A)
6 SEETIME    7 LATETIME  8 LATENCY
9 XFER      (A)
=====
PROCESS      DESCRIPTION
MNEMONIC     HQ GETS MESSAGE, FORMULATES RESPONSE, AND REPLIES
=====
HQ_DATA
=====

```

```

=====
ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  MSG      NO
GIVEN  MSG
RETURN MSG      LENGTH
ASSIGN V_LENGTH
EVAL   V_TIME
UPDATE 815*V LENGTH
CONSTANT V TIME
WSECONDS RESUME
END
=====
MAKE MSG-LENGTH = V_LENGTH
EVALUATE MSG PROCESS TIME
PROCESSING TIME CONSUMED
=====

```

```

=====
LOCAL VARIABLES OF PROCESS HQ_DATA
=====
1 MSG      (1)  2 V_LENGTH  3 V_TIME  4 UPDATE  (A)
=====

```

```

=====
PROCESS      DESCRIPTION
MNEMONIC     HQ REQUEST FOR STATUS DISPLAY FROM CHQ
=====
HQ_REQ
=====
ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  L3
GIVEN  MSG
RETURN MSG
=====

```


PAGE 13

CALL	WRS	WAIT	4	MAKES I/O REQUEST TO CHQ
GIVEN	PLANS	4	\$REQRESP	
	200	CHQ	MSG	

END

LOCAL VARIABLES OF PROCESS HQ_REQ

1 MSG	(I)	2 MRS	(P)	3 PLANS	(P)	4 CHQ	(R)
-------	-----	-------	-----	---------	-----	-------	-----

PROCESS

MNEMONIC

WRS

DESCRIPTION

GENERATE A PROCESS REQUEST MESSAGE AND INITIATE I/O

ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
START	ALL	NO			
GIVEN	PROCESS	PRIORITY	MSG_TYPE		
		MSG_LNTH	TO_NODE	MSG	
CREATE	MSG_LNTH				CREATE MESSAGE
ASSIGN	MSG_LNTH	LENGTH			SET MESSAGE LENGTH
ASSIGN	PROCESS	RPROC			SET PROCESS
ASSIGN	PRIORITY	RPROCPR			SET PRIORITY
ASSIGN	TO_NODE	TNODE			SET DESTINATION
ASSIGN	MSG_TYPE	TYPE			SET MESSAGE TYPE
CALL	NODEPROC	WAIT	0		EXECUTIVE SERVICING OF MSG
GIVEN	MSG				
END					

LOCAL VARIABLES OF PROCESS MRS

1 PROCESS	(X)	2 PRIORITY	(I)	3 MSG_TYPE	(P)	4 MSG_LNTH
5 TO_NODE		6 MSG		7 NODEPROC		

PROCESS

MNEMONIC

NODEPROC

DESCRIPTION

NODAL PROCESSING AND ROUTING

ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
START	ALL	NO			
GIVEN	MSG				

```

=====
ASSIGN MSG CNODE INDICATE CURRENT NODE
C_NODE M_ROUTE PROCESSING RATE OF NODE
RT_OVHD LENGTH GET MESSAGE LENGTH
MSG MSG LNTH COMPUTE PROCESSING DELAY
OVERHEAD MSG LNTH RT_OVHD ALL
C_NODE 1 -- ALLOCATE CURRENT NODE
$PRIORITY CONSTANT OVERHEAD DELAY FOR ROUTING
ROUTE_OH MSFCONDS RESUME
DEALLOC C_NODE 1 EQ RELEASE C_NODE TO OTHERS
COMPARE MSG CNODE TNODE CONTROL IS MSG AT DESTINATION?
CALL CHANPROC WAIT 0 FORWARD MSG TO CHANNEL
GIVEN MSG
BRANCH END 100 MESSAGE AT DESTINATION
ENTRY DESTPROC WAIT 0 CONTEXT SWITCH MESSAGE
CALL MSG
GIVEN MSG
ENTRY MSG
END
=====

```

LOCAL VARIABLES OF PROCESS NODEPROC

```

=====
1 MSG (1) 2 C_NODE 3 RT_OVHD 4 MSG LNTH
5 OVERHEAD 6 ROUTE_OH (A) 7 CHANPROC (P) 8 DESTPROC (P)
=====

```

PROCESS

MNEMONIC

PLANS

DESCRIPTION

```

=====
REQUEST FOR PLANS FROM CHQ
=====

```

ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
START	CHQ	NO			
GIVEN	MSG				
RETURN	MSG	LENGTH			MAKE MSG LENGTH = V_LENGTH
ASSIGN	MSG	V_LENGTH			EVALUATE MSG PROCESS TIME
EVAL	V_TIME	.01 * V_LENGTH			TIME USED TO FORMAT PLANS
FORMAT	CONSTANT V_TIME				CALLING PROCESS DISK_OP
CALL	MSFCONDS RESUME				
GIVEN	DISK_OP WAIT	10			
ASSIGN	500 DK1				INCREASE MSG LENGTH
	500				

MSG LENGTH
END

LOCAL VARIABLES OF PROCESS PLANS

```
=====
1 MSG (1) 2 V LENGTH 3 V TIME 4 FORMAT (A)
5 DISK_OP (P) 6 DR1 (R)
=====
```

PROCESS

MNEMONIC

DESCRIPTION

```
=====
TRACE TURN ON TRACE OUTPUT
=====
```

```
ENTRY OPCODE PARM PARM PARM COMMENT
=====
```

```
START ALL NO
=====
```

```
COMPARE V_TRACE EQ TEST IF FLAG SET FOR TRACE
=====
```

```
TRACE ON NOTRACE
=====
```

```
TRACE ON
=====
```

```
NOTRACE ENTRY
=====
```

```
END
=====
```

GLOBAL VARIABLES OF PROCESS TRACE

```
=====
1 V_TRACE (C)
=====
```

LOAD DEFINITION.....

LOAD

MNEMONIC

DESCRIPTION

ABLOAD

LOAD

NODES

AB1

AB2

PROCESS

MNEMONIC

MAX

SCHEDULE

METHOD

MEAN

DELTA

UNITS

PRIORITY

AB DATA

AB_REQ

60

INTERVAL

ABDRATE

ABDRATE

60

EXPONENT

MINUTES

10

MSECONDS

5

LOAD

NODES

REQUEST DATA FROM CHQ

=====

=====

=====

=====

=====

=====

=====

=====

=====

=====

=====

PROCESS MNEMONIC	MAX #	SCHEDULE METHOD	MEAN	DELTA	UNITS	PRIORITY
HQ_REQ	60	EXPONENT	HQRRATE		MSECONDS	4

SCENARIO DEFINITION....

SCENARIO MNEMONIC	DESCRIPTION
TEST01	SCENARIO FOR MINI MITRE 1

PERIOD LENGTH	UNITS	OUTPUT
360	SECONDS	SECONDS

PERIOD	PERIOD MNEMONIC	PERIOD	PERIOD MNEMONIC	PERIOD	PERIOD MNEMONIC	PERIOD	PERIOD MNEMONIC
1		2		3		4	
2		3		4		5	
3		4		5		6	
4		5		6		7	
5		6		7		8	
6		7		8		9	
7		8		9		10	

TRIGGER	TIME TO SCHEDULE	SCHEDULE	TRIGGER	TIME TO SCHEDULE	SCHEDULE
MNEMONIC	SCHEDULE	UNITS	PRIORITY	MNEMONIC	SCHEDULE
ABLOAD	0	MSECONDS	0	HQLOAD	0
TRACE	0	MSECONDS	0		

0 ERRORS WERE DETECTED DURING MODEL INITIALIZATION

APPENDIX B

Test 1 Model - File Verification

TESTDBE.DBF Listing

```

#####
$ SIMULATION REPORT $
$   AISIM VERSION 5.0 $
$   HUGHES AIRCRAFT COMPANY $
$   05/15/87 $
#####

```

04/21/1987 09:54:33

TESTDRE

TEST ARITHMETIC FUNCTIONS.

GLOBAL CONSTANT DEFINITION.....

```

CONSTANT INITIAL      COMMENT
MNEMONIC VALUE =====
=====

```

FILE DEFINITION.....

```

FILE
MNEMONIC      COMMENT
=====
=====

```

TABLE DEFINITION....

```

TABLE
MNEMONIC TYPE  DESCRIPTION
=====
ALPHATBL A    ALPHA TABLE TEST FOR CYCLING THROUGH OFDS
=====

```

```

X-VALUE Y-VALUE
=====
06      OFD8
07      OFD7
08      OFD8
09      OFD9
10      OFD10

```

```

TABLE
MNEMONIC TYPE  DESCRIPTION

```

===== TEST CONTINUOUS TABLE =====

X-VALUE	Y-VALUE
0.0	0.0
100.0	10.0
1000.0	100.0
200.0	20.0
300.0	30.0
400.0	40.0
500.0	50.0
600.0	60.0
700.0	70.0
800.0	80.0
900.0	90.0

TABLE MNEMONIC	TYPE	DESCRIPTION
TDIS	D	TEST DISCRETE TABLE

X-VALUE	Y-VALUE
0.0	0.0
100.0	10.0
1000.0	100.0
200.0	20.0
300.0	30.0
400.0	40.0
500.0	50.0
600.0	60.0
700.0	70.0
800.0	80.0
900.0	90.0

GLOBAL VARIABLE DEFINITION.....

VARIABLE MNEMONIC	INITIAL VALUE	COMMENT
VABS	10.0	TEST EVAL ABSOLUTE RESULT
VADD	10.0	TEST EVAL ADD RESULT
VARCOS	2.0	TEST EVAL ARCSINE RESULT
VARCSIN	1.141593	TEST EVAL ARCSINE RESULT
VARCTAN	-1.14169	TEST EVAL ARCTAN RESULT
VBETA	10.0	TEST EVAL BETA RESULT
VBIN	0.5	TEST EVAL BINOMIAL RESULT
VCOMP1	0.0	TEST COMPLEX EVALUATION
VCOMP2	0.0	TEST COMPLEX EVALUATION

PAGE 3
 VCOMP3 0.0 TEST COMPLEX EVALUATION
 VCOMP4 0.0 TEST COMPLEX EVALUATION
 VCOS - 416147 TEST EVAL COSINE RESULT
 VCTABLE 50.0 TEST EVAL CONTINUOUS TABLE RESULT
 VDIV 10.0 TEST EVAL DIVIDE RESULT
 VDTABLE 50.0 TEST EVAL DISCRETE TABLE RESULT
 VERLANG 100.0 TEST EVAL ERLANG DISTRIBUTION
 VEXP 10.0 TEST EVAL EXPONENTIAL RESULT
 VEXP10 100.0 TEST EVAL EXPONENT 10 RESULT
 VEXPE 100.0 TEST EVAL EXPONENT E RESULT
 VGAMMA 10.0 TEST EVAL GAMMA RESULT
 VLOG10 2.0 TEST EVAL LOG 10 RESULT
 VLOGE 4.606170 TEST EVAL LOG E RESULT
 VLOGN 10.0 TEST EVAL LOGNORMAL RESULT
 VMULT 10.0 TEST EVAL MULTIPLY RESULT
 VNBUSYQ 0 TEST ASSIGN NBUSYQ
 VNIDLEQ 0 TEST ASSIGN NIDLEQ
 VNORMAL 10.0 TEST EVAL NORMAL RESULT
 VNWAITQ 0 TEST ASSIGN NWAITQ
 VPOISSON 110.0 TEST EVAL POISSON RESULT
 VPOWER 10.0 TEST EVAL POWER RESULT
 VRAN 0.5 TEST EVAL RANDOM RESULT
 VSIN 0.909297 TEST EVAL SINE RESULT
 VSQRT 10.0 TEST EVAL SQRT RESULT
 VSUB 10.0 TEST EVAL SUBTRACT RESULT
 VTAN -2.18604 TEST EVAL TANGENT RESULT
 VUNIFORM 10.0 TEST EVAL UNIFORM RESULT
 VWEIBULL 10.0 TEST EVAL WEIBULL RESULT

ITEM DEFINITION.....

QUEUE DEFINITION.....

QUEUE MNEMONIC	MAXIMUM SIZE	COMMENT
=====	=====	=====

RESOURCE DEFINITION.....

RESOURCE MNEMONIC	TOTAL # UNITS	INITIAL # UNITS	DESCRIPTION
=====	=====	=====	=====
RES1	2	2	TEST RESOURCE 1
=====	=====	=====	=====
ATTR.	NAME	INITIAL VALUE	
=====	=====	=====	
ATTR1	10		
ATTR2	16		

ARCHITECTURE LEGAL PATH DEFINITION

FROM TO NEXT VIA
 DEVICE DEVICE LINK
 =====

ACTION DEFINITION.....

ACTION COMMENT
 MNEMONIC
 =====
 EVALUATE TEST EVAL FUNCTIONS
 PROCESS TEST DISTRIBUTION FUNCTIONS

PROCESS DEFINITION.....

PROCESS DESCRIPTION
 MNEMONIC
 =====
 OFD1 TEST EXPONENTIAL DISTRIBUTION AND COMPARE

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
	START	ALL	NO		
	CALL	OFDINIT	NOWATT	0	INITIATE ODS 0-10
	PROCESS	EXPONENT	100.0		TEST EXPONENTIAL ACTION
	ASSIGN	SECONDS	RESUME		
		1.0			
		LOCAL1			
	ASSIGN	2.0			
		LOCAL2			
	ASSIGN	3.0			
		LOCAL3			
TESTEQ	ENTRY	LOCAL1		EQ	TEST COMPARE EQ
	COMPARE	LOCAL2		EQTEST	
	BRANCH	EQTEST	100		TEST FALL THRU
EQTEST	ENTRY	LOCAL3		EQ	TEST COMPARE EQ
	COMPARE	LOCAL3		TESTNE	
	BRANCH	TESTNE	100		TEST FALL THRU
TESTNE	ENTRY	LOCAL3		NE	TEST COMPARE NE
	COMPARE	LOCAL3		NETEST	
NETEST	BRANCH	NETEST	100		
	ENTRY				

PAGE	5	COMPARE	LOCAL1	NE	TESTLT	TEST FALL THRU
TESTLT		BRANCH	LOCAL2	TESTLT	TEST COMPARE LT	
		ENTRY	TESTLT			
		COMPARE	100			
LTTEST		BRANCH	LOCAL3	LT	TEST FALL THRU	
		ENTRY	LOCAL1	LTTEST		
		COMPARE	LTTEST			
		COMPARE	100			
TESTGT		BRANCH	LOCAL1	LT	TESTGT	TEST FALL THRU
		ENTRY	LOCAL3	TESTGT	TEST COMPARE GT	
		COMPARE	TESTGT			
		COMPARE	100			
GTTEST		BRANCH	LOCAL2	GT	GTTEST	TEST FALL THRU
		ENTRY	LOCAL1	GTTEST		
		COMPARE	TESTLE	GT	TESTLE	TEST FALL THRU
		COMPARE	100			
TESTLE		BRANCH	LOCAL3	LE	LETEST1	TEST FALL THRU
		ENTRY	LOCAL1	LETEST1		
		COMPARE	LETEST1			
		COMPARE	100			
LETEST1		BRANCH	LOCAL2	LE	LETEST2	TEST FALL THRU
		ENTRY	LOCAL1	LETEST2		
		COMPARE	LETEST2			
		COMPARE	100			
LETEST2		BRANCH	LOCAL1	LE	TESTGE	TEST FALL THRU
		ENTRY	LOCAL3	TESTGE	TEST COMPARE GE	
		COMPARE	TESTGE			
		COMPARE	100			
TESTGE		BRANCH	LOCAL1	GE	GETEST1	TEST FALL THRU
		ENTRY	LOCAL3	GETEST1		
		COMPARE	GETEST1			
		COMPARE	100			
GETEST1		BRANCH	LOCAL2	GE	GETEST2	TEST FALL THRU
		ENTRY	LOCAL1	GETEST2		
		COMPARE	GETEST2			
		COMPARE	100			
GETEST2		BRANCH	LOCAL3	GE	TESTEND	TEST FALL THRU
		ENTRY	LOCAL1	TESTEND	END OFD COMPARE TESTING	
		COMPARE	TESTEND			
		COMPARE	100			
TESTEND		BRANCH				
		ENTRY				
		END				

LOCAL VARIABLES OF PROCESS OFD1
===== (P) 2 PROCESS (A) 3 LOCAL1 4 LOCAL2 =====
1 OFDINIT

PAGE 6
5 LOCAL3
PROCESS
WNEUMONIC
OFD10

DESCRIPTION
TEST INTERVAL SCHEDULE AND EVAL TRIG FUNCTIONS

ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
START	ALL	NO			
EVAL	VLOG10				
EVAL	LOG10(100.0)				
EVAL	VEXP10				
EVAL	10.0**VLOG10				
EVAL	VLOGE				
EVAL	LOGE(100.0)				
EVAL	VEXPE				
EVAL	2.718281**VLOGE				
EVAL	VSIN				
EVAL	SINE(2)				
EVAL	VARCSIN				
EVAL	ARCSINE(VSIN)				
EVAL	VCOS				
EVAL	COSINE(2)				
EVAL	VARCOS				
EVAL	ARCOSINE(VCOS)				
EVAL	VTAN				
EVAL	TANGENT(2)				
EVAL	VARCTAN				
EVAL	ARCTAN(VTAN)				
	END				

GLOBAL VARIABLES OF PROCESS OFD10

1	VLOG10				
2	VEXP10				
3	VLOGE				
4	VEXPE				
5	VSIN				
6	VARCSIN				
7	VCOS				
8	VARCOS				
9	VTAN				
10	VARCTAN				

PROCESS
WNEUMONIC
OFD11

DESCRIPTION
TEST ALLOCATE & DEALLOCATE RESOURCE

ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
START	ALL	NO			
ALLOC	RES1	1	ALL		TEST ALLOCATE
PROCESS	PRIORITY	CONSTANT 100.0			

LOCAL VARIABLES OF PROCESS OFD11
 =====
 1 RES1 (R) 2 PROCESS (A)
 =====
 PROCESS DESCRIPTION
 MNEMONIC TEST COMPLEX ARITHMETIC EVALUATIONS
 OFD12 =====

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
=====	=====	=====	=====	=====	=====
START	ALL	NO			
EVAL	VCOMP1				
		RES1[ATTR1] + (RES1[NIDLEQ]			
		+ TDIS(1))			
EVAL	VCOMP2				
		20.5 * 2.3 - RES1[ATTR3]			
EVAL	VCOMP3				
		INTEGER(RANDOM*10) + 5			
EVAL	VCOMP4				
		EXPONENT(10.0) + (RES1[ATTR2]			
) * TCON(2))			
END					

LOCAL VARIABLES OF PROCESS OFD12
 =====
 1 RES1 (R) 2 TDIS (T) 3 TCON (T)

GLOBAL VARIABLES OF PROCESS OFD12
 =====
 1 VCOMP1 2 VCOMP2 3 VCOMP3 4 VCOMP4

PROCESS DESCRIPTION
 MNEMONIC TEST LOGNORMAL DISTRIBUTION AND ASSIGN
 OFD2 =====

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
=====	=====	=====	=====	=====	=====
START	ALL	NO			
ASSIGN	RES1	NIDLEQ			
		VNIDLEQ			
ASSIGN	RES1	NBUSYQ			
		VNBUSYQ			

[illegible]

LOCAL VARIABLES OF PROCESS	OFD4
1 PROCESS (A)	
PROCESS	
NAME MONIC	
OFD5	
DESCRIPTION	
TEST	ERLANG DISTRIBUTION

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
EVALUATE	ERLANG SECONDS	10.0	2.0		TEST
END		RESUME			

LOCAL VARIABLES OF PROCESS	OFD5
1 EVALUATE (A)	
PROCESS	
MANEMONIC	
OFD6	
DESCRIPTION	
TEST WEIBULL DISTRIBUTION	

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
	START	ALL	NO		
	EVALUATE	WEIBULL	100.0	100.0	TEST
	END	SECONDS	RESUME		

```

=====
LOCAL VARIABLES OF PROCESS QF08
=====
      1 EVALUATE (A)
=====
PROCESS
MANEMONIC
QF07
=====
DESCRIPTION
TEST GAMMA DISTRIBUTION
=====

```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL				
EVALUATE	GAMMA	NO	50.0	10.0	TEST
END	SECONDS	RESUME			

LOCAL VARIABLES OF PROCESS OFD7	1 EVALUATE (A)	DESCRIPTION
PROCESS		
MANEUVRIC		
OFD8		
		TEST POISSON SCHEDULE AND EVAL DISTRIBUIONS

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
	START	ALL	NO		
	EVAL	VRAN			
		VRAND			
	EVAL	VBIN			
		BINOMIAL(100.0,10.0)			
	EVAL	VBETA			
		BETA(10.0,5.0)			
	EVAL	VERLANG			
		ERLANG(10.0,5.0)			
	EVAL	VEXP			
		EXPONENT(10.0)			
	EVAL	VGAMMA			
		GAMMA(10.0,5.0)			
	EVAL	VLOGN			
		LOGNORMAL(10.0,5.0)			
	EVAL	VNORMAL			
		NORMAL(10.0,5.0)			
	EVAL	VPOISSON			
		POISSON(10.0)			
	EVAL	VUNIFORM			
		UNIFORM(10.0,5.0)			
	EVAL	VWEIBULL			
		WEIBULL(10.0,5.0)			
	END				

```
===== GLOBAL VARIABLES OF PROCESS OFD8 =====
1 VRAN          2 VBIN          3 VBEA          4 VERLANG
5 VEIP          6 VGAMMA        7 VLOGN         8 VNORMAL
9 VPOISSON      10 VUNIFORM     11 VWEIBULL

PROCESS
===== MNEMONIC =====
===== TEST START SCHEDULE AND CONSTANT ACTION =====
OFD9
```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
-------	--------	------	------	------	---------

PAGE 11

```
=====
START      ALL      NO
EVALUATE   CONSTANT 100.00
SECONDS   RESUME
TEST
END
=====
```

LOCAL VARIABLES OF PROCESS OFD9

```
=====
1 EVALUATE (A)
=====
PROCESS      DESCRIPTION
=====
OFD INITIATOR FOR 6 THROUGH 10
=====
```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
ASSIGN	6	COUNTER			LOOP COUNTER AND TBL INDEX
ENTRY	COMPARE	COUNTER	GT		CYCLE FOR ALL OFDS
		10	END		
EVAL	OFD	ALPHATBL(COUNTER)			INDEX INTO ALPHA TABLE
CALL	OFD	NOWAIT	0		INITIATE OFD INDEX COUNTER
EVAL	COUNTER	COUNTER+1			INCREMENT LOOP COUNTER
BRANCH	NEXT	100			
ENTRY					
END					

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LOCAL VARIABLES OF PROCESS OFDINIT

```
=====
1 COUNTER      2 OFD      3 ALPHATBL (T)
=====
PROCESS      DESCRIPTION
=====
TIMECALL     TEST TIME CALL SCHEDULE AND EVAL ARITHMETIC/TABLE
=====
```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
EVAL	VADD	20.5+(-10.5)			
EVALUATE	CONSTANT	100.0			
EVAL	VSUB	SECONDS	RESUME		


```

0.5-(-3.5)
EVALUATE CONSTANT VSUB
SECONDS RESUME
EVAL VMULT
-2.5*(-4.0)
EVALUATE CONSTANT VMULT
SECONDS RESUME
EVAL VDIV
-4.0/(-0.40)
EVALUATE CONSTANT VDIV
SECONDS RESUME
EVAL VPOWER
3.162277*2.0
EVALUATE CONSTANT VPOWER
SECONDS RESUME
EVAL VSQRT
SQRT(100.0)
EVALUATE CONSTANT VSQRT
SECONDS RESUME
EVAL VABS
ABSOLUTE(-10.0)
EVALUATE CONSTANT VABS
SECONDS RESUME
EVAL VCTABLE
TCON(-50)
EVAL VDTABLE
TDIS(-50.0)
EVAL VCTABLE
TCON(1050.0)
EVAL VDTABLE
TDIS(1050.0)
EVAL VCTABLE
TCON(150.0)
EVAL VDTABLE
TDIS(150.0)
EVAL VCTABLE
TCON(250.0)
EVAL VDTABLE
TDIS(250.0)
EVAL VCTABLE
TCON(500.0)
EVAL VDTABLE
TDIS(500.0)
EVAL VCTABLE
TCON(750.0)
EVAL VDTABLE
TDIS(750.0)
EVAL VCTABLE
TCON(850.0)

```

PAGE 13 EVAL VDTABLE
TDIS(850.0)
END

LOCAL VARIABLES OF PROCESS TIMECALL
===== (1)
1 EVALUATE (A) 2 TCON (1) 3 TDIS (1)
=====

GLOBAL VARIABLES OF PROCESS TIMECALL
===== 4 VDIV 8 VCTABLE
1 VADO 2 VSUB 3 VMULT 7 VABS
5 VPOWER 6 VSQRT
9 VDTABLE
=====

LOAD DEFINITION.....

LOAD MNEMONIC DESCRIPTION
=====

LOAD1 TEST SCHEDULE METHODS
=====

LOAD NODES
=====

RES1

PROCESS MNEMONIC	MAX #	SCHEDULE METHOD	MEAN	DELTA	UNITS	PRIORITY
OFD1	100	EXPONENT	100	20.0	SECONDS	2.0
OFD2	100	LOGNORMAL	100	20.0	SECONDS	2.0
OFD3	100	NORMAL	100	20.0	SECONDS	2.0
OFD4	100	UNIFORM	100	20.0	SECONDS	2.0
OFD5	100	ERLANG	100	2	SECONDS	2.0

LOAD MNEMONIC DESCRIPTION
=====

LOAD2 TEST COMPLEX ARITHMETIC
=====

LOAD NODES
=====

RES1

PROCESS MNEMONIC	MAX #	SCHEDULE METHOD	MEAN	DELTA	UNITS	PRIORITY
OFD12	1	START			SECONDS	2.0

SCENARIO DEFINITION.....

```

PAGE 14
SCENARIO
MNEMONIC
=====
TEST1 =====
DESCRIPTION
=====
TEST SCHEDULING METHODS
=====
PERIOD PERIOD OUTPUT
LENGTH UNITS
=====
10000 SECONDS
=====
PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD
MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC
=====
1
=====
TRIGGER TIME TO SCHEDULE SCHEDULE TRIGGER TIME TO SCHEDULE SCHEDULE
MNEMONIC SCHEDULE UNITS PRIORITY MNEMONIC SCHEDULE UNITS PRIORITY
=====
LOAD1 0 SECONDS 0 LOAD2 0 SECONDS 0
TIMECALL 5000 SECONDS 0
=====
#### 0 ERRORS WERE DETECTED DURING MODEL INITIALIZATION

```

APPENDIX B

Test 1 Model - File Verification

TESTDBF.DBF Listing

```

#####
S I M U L A T I O N R E P O R T
#####
S      AISIM VERSION 6.0
S
S      HUGHES AIRCRAFT COMPANY
S      06/15/87
#####

```

04/21/1987 10:03:10

TESTDBF

TEST ERROR HANDLING OF ARITHMETIC EXPRESSIONS

GLOBAL CONSTANT DEFINITION.....

```

=====
CONSTANT INITIAL
MNEMONIC VALUE COMMENT
=====

```

FILE DEFINITION.....

```

=====
FILE
MNEMONIC COMMENT
=====

```

TABLE DEFINITION.....

```

=====
TABLE
MNEMONIC TYPE DESCRIPTION
=====
TD1S D TEST DISCRETE TABLE
=====

```

X-VALUE	Y-VALUE
0.0	0.0
100.0	10.0
1000.0	100.0
200.0	20.0
300.0	30.0
400.0	40.0
500.0	50.0

PAGE 2

600 0 60 0
700 0 70 0
800 0 80 0
900 0 90 0

GLOBAL VARIABLE DEFINITION.....

VARIABLE MNEMONIC	INITIAL VALUE	COMMENT
VCOMP1	0.0	TEST COMPLEX EVALUATION
VCOMP2	0.0	TEST COMPLEX EVALUATION
VCOMP3	0.0	TEST COMPLEX EVALUATION
VCOMP4	0.0	TEST COMPLEX EVALUATION
VCOMP5	0.0	TEST COMPLEX EVALUATION
VOTABLE	50.0	TEST EVAL DISCRETE TABLE RESULT

ITEM DEFINITION.....

QUEUE DEFINITION.....

QUEUE MNEMONIC	MAXIMUM SIZE	COMMENT

RESOURCE DEFINITION.....

RESOURCE	TOTAL MNEMONIC #	INITIAL UNITS	DESCRIPTION
RES1	2	2	TEST RESOURCE 1
	ATTR	INITIAL	
	HAVE	VALUE	
	ATTR1	10	
	ATTR2	15	
	ATTR3	-8	

ARCHITECTURE LEGAL PATH DEFINITION

FROM DEVICE	TO DEVICE	NEXT DEVICE	VIA LINK

ACTION DEFINITION.....

ACTION MNEMONIC	COMMENT

PAGE 3

PROCESS DEFINITION

PROCESS
MNEMONIC

DESCRIPTION

OFD1

TEST COMPLEX ARITHMETIC EVALUATIONS

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL			NO	
EVAL	VCOMP1				

RES1[ATTR1]*(RES1[NIDIEFQ]

* TDIS(1)* 12

ERROR - EXPRESSION DOES NOT TERMINATE CORRECTLY

- UNMATCHED LEFT PARENTHESIS

EVAL VCOMP2 20.5 * 2.3 - RES1[ATTR3]

EVAL VCOMP3

INTEGER[RANDOM*10] * 5

ERROR - FUNCTION NAME FOLLOWED BY INVALID CHARACTER "[

- USE PARENTHESES TO ENCLOSE OPERANDS

- ERROR DETECTED NEAR "INTEGER(R

EVAL VCOMP4

EXPONENT(10.0)*(RES1[ATTR2

]TDIS(2))

ERROR - A VALID EXPRESSION IS PRECEDED OR FOLLOWED BY AN

INVALID STRUCTURE

- ERROR DETECTED NEAR "S1[ATTR2]TDIS(2"

EVAL VOTABLE

TDIS(860.0]

EVAL VCOMP5

RES1(ATTR1)*16

END

LOCAL VARIABLES OF PROCESS OFD1

1	RES1	(R)	2	TDIS	(T)	3	ATTR1
---	------	-----	---	------	-----	---	-------

GLOBAL VARIABLES OF PROCESS OFD1

1	VCOMP1	2	VCOMP2	3	VCOMP3	4	VCOMP4
5	VOTABLE	6	VCOMP6				

LOAD DEFINITION

LOAD

```

PAGE 4
MNEMONIC =====
LOAD1  TEST SCHEDULE METHODS
=====
LOAD  NODES
=====
RES1
=====

PROCESS SCHEDULE
MNEMONIC MAX # METHOD MEAN DELTA UNITS PRIORITY
=====
OFD1 1 START 100 SECONDS 2.0
=====

SCENARIO DEFINITION....

SCENARIO
MNEMONIC =====
TEST1  TEST SCHEDULING METHODS
=====

PERIOD OUTPUT
LENGTH UNITS
=====
100 SECONDS SECONDS
=====

PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD
MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC
=====
1
=====

TRIGGER TIME TO SCHEDULE SCHEDULE TRIGGER TIME TO SCHEDULE SCHEDULE
MNEMONIC SCHEDULE UNITS PRIORITY MNEMONIC SCHEDULE UNITS PRIORITY
=====
LOAD1 0 SECONDS 0
=====

#### 3 ERRORS WERE DETECTED DURING MODEL INITIALIZATION

```


APPENDIX C

Results Verification for
TESTDBA.DBF through TESTDRF.DBF

APPENDIX C

Results Verification for

TESTDBA.DBF

04/22/1987 17:19:07

TESTDBA

TEST ITEMS, RESOURCE PREEMPTION, CALL PROCESS, AND ACTION RESTART LOGIC

PAGE 18

SIMULATION TIME = 100.00000 SECONDS

VARIABLE REPORT

NUMERIC VARIABLES...

	TOTAL	VARIABLE SAMPLES	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
C_TRACE	1	1.000	10.000	0.	0.	1.000	10.000
V_COUNT1	1	10.000	10.000	0.	0.	1.000	10.000

NON-NUMERIC VARIABLES...

VARIABLE TYPE	CURRENT	VALUE
=====	=====	=====

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SIMULATION TIME = 100.00000 SECONDS

ITEM REPORT

ITEM NAME	NUMBER CREATED	NUMBER DESTR'D	TIME IN SYSTEM			STD DEV...
			MINIMUM...	MAXIMUM...	AVERAGE...	
AIITEM1	10	9	10.00	90.00	50.00	25.82
AIITEM2	10	9	10.00	90.00	50.00	25.82
AIITEM3	10	9	10.00	90.00	50.00	25.82
AIITEM4	9	9	0.	0.	0.	0.
ITEM1	10	10	5.00	5.00	5.00	0.
ITEM2	10	10	4.00	4.00	4.00	0.
ITEM3	10	10	3.00	3.00	3.00	0.
ITEM4	10	10	2.00	2.00	2.00	0.
ITEM5	10	10	1.00	1.00	1.00	0.
ITEM6	10	10	0.	0.	0.	0.

PAGE 20

SIMULATION TIME = 100.00000 SECONDS

RESOURCE REPORT

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
CPU1						
# IDLE		0.	2.700	2.769	0.	8.000
REQUEST TIME			0.645	1.291	0.	5.000
HOLD TIME	30		3.000	1.414	1.000	5.000
INTO BUSY	110					
OUT OF BUSY	102	8.000	4.400	2.108	0.	8.000
# BUSY			4.020	2.429	1.000	10.000
BUSY TIME		0.	0.	0.	0.	0.
# INACTIVE						
INTO WAIT	22					
OUT OF WAIT	22	0.	0.300	0.468	0.	1.000
# WAITING			1.384	1.823	0.	5.000
WAIT TIME						
CURRENTLY ALLOCATED TO PROCESSES:		PLONG1	PSHRT1	PSHRT1	PSHRT1	PSHRT1
		PSHRT1				

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
CPU2						
# IDLE		4.000	2.900	2.731	0.	8.000
REQUEST TIME			0.211	0.554	0.	2.000
HOLD TIME	39		1.015	0.625	0.	2.000
INTO BUSY	155					
OUT OF BUSY	151	4.000	4.410	2.303	0.	8.000
# BUSY			2.841	1.780	0.	7.000
BUSY TIME		0.	0.	0.	0.	0.
# INACTIVE						
INTO WAIT	31					
OUT OF WAIT	31					

WAITING 0. 0.100 0.384 0. 2.000
WAIT TIME 0.581 0.908 0. 2.000

CURRENTLY ALLOCATED TO PROCESSES: PSHRT2 PLONG2 PLONG2

PROCESSES CURRENTLY WAITING: NONE

RESOURCE	TOTAL	CURRENT...	MEAN...	STD DEV...	MINIMUM...	MAXIMUM...
CPU3	NUMBER					
# IDLE	0.	2.640	2.674	0.	0.	8.000
REQUEST TIME		0.595	1.177	0.	0.	4.000
HOLD TIME	39	1.846	0.602	1.000		3.000
INTO BUSY	122					
OUT OF BUSY	114					
# BUSY	8.000	4.400	2.108	0.	0.	8.000
BUSY TIME		3.598	2.808	0.	0.	10.000
# INACTIVE	0.	0.240	0.814	0.	0.	3.000
INTO WAIT	26					
OUT OF WAIT	26					
# WAITING	0.	0.300	0.458	0.	0.	2.000
WAIT TIME		1.154	1.747	0.	0.	5.000

CURRENTLY ALLOCATED TO PROCESSES: PLONG3 PSHRT3 PSHRT3 PSHRT3

PROCESSES CURRENTLY WAITING: NONE

RESOURCE	TOTAL	CURRENT...	MEAN...	STD DEV...	MINIMUM...	MAXIMUM...
TESTRES	NUMBER					
# IDLE	0.	0.440	1.275	0.	0.	8.000
REQUEST TIME		3.109	4.860	0.	0.	17.000
HOLD TIME	112	1.438	0.998	0.	0.	3.000
INTO BUSY	176					
OUT OF BUSY	168					
# BUSY	7.000	6.930	1.639	0.	0.	8.000
BUSY TIME		3.452	1.112	1.000		5.000

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INACTIVE

0.

0.

0.

0.

0.

0.

0.

0.

INTO WAIT 90
OUT OF WAIT 87

6.000
26.000

0.

0.

0.

0.

0.

0.

0.

CURRENTLY ALLOCATED
TO PROCESSES:

ATEST

ATEST

ATEST

ATEST

ATEST

ATEST

ATEST

ATEST

PROCESSES CURRENTLY
WAITING:

ATEST

ATEST

ATEST

ATEST

ATEST

ATEST

ATEST

ATEST

SIMULATION TIME = 100.00000 SECONDS

ACTION REPORT

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
DELAY						
USEFUL TIME	400	2.135	3.200	1.000	20.000	995.000
DELAY TIME	400	0.039	0.357	0.	4.000	
WASTED TIME	0	0.	0.	0.	0.	
TOTAL						
SAMPLES	800					
MEAN		2.135	3.200	1.000	20.000	995.000
STD DEV		0.039	0.357	0.	4.000	
MINIMUM		0.	0.	0.	0.	
MAXIMUM						
% TIME						
OF TOTAL						
LNGDELAY						
USEFUL TIME	2	4.000	0.	4.000	4.000	8.000
DELAY TIME	2	4.000	0.	4.000	4.000	
WASTED TIME	2	5.000	1.000	4.000	6.000	
TOTAL						
SAMPLES	6					
MEAN		4.000	0.	4.000	4.000	8.000
STD DEV		0.	0.	4.000	4.000	
MINIMUM		4.000	0.	4.000	4.000	
MAXIMUM						
% TIME						
OF TOTAL						
MEDDELAY						
USEFUL TIME	3	4.000	0.	4.000	4.000	12.000
DELAY TIME	3	3.887	0.471	3.000	4.000	
WASTED TIME	3	5.000	1.414	3.000	6.000	
TOTAL						
SAMPLES	9					
MEAN		4.000	0.	4.000	4.000	12.000
STD DEV		3.887	0.471	3.000	4.000	
MINIMUM		5.000	1.414	3.000	6.000	
MAXIMUM						
% TIME						
OF TOTAL						
SRTDELAY						
USEFUL TIME	2	4.000	0.	4.000	4.000	8.000
DELAY TIME	2	4.000	0.	4.000	4.000	
WASTED TIME	2	5.500	0.500	5.000	6.000	
TOTAL						
SAMPLES	6					
MEAN		4.000	0.	4.000	4.000	8.000
STD DEV		4.000	0.	4.000	4.000	
MINIMUM		5.500	0.500	5.000	6.000	
MAXIMUM						
% TIME						
OF TOTAL						

SIMULATION TIME = 100.00000 SECONDS

PROCESS REPORT

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
ACYCLIC	0	0.	0.	0.	0.	0.
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	85	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

=====

PROCESS	DESCRIPTION	COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
ACYCLIC	CYCLIC ACTION RESTART CONTROL PROCESS	1	1	0	0	1	0	

CYCLE CONTROL LOOP

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	PARM	COMMENT
1	START	ALL	NO				
8	LOOP	ENTRY	ALL	NO			
8	ALLOC	TESTRES	1	PARTIAL			
8	DELAY	CONSTANT	1				
8	SECONDS	RESUME					
8	ALLOC	TESTRES	1	PARTIAL			
8	DELAY	CONSTANT	1				
8	SECONDS	RESUME					
7	ALLOC	TESTRES	1	PARTIAL			
7	DELAY	CONSTANT	1				
7	SECONDS	RESUME					
7	ALLOC	TESTRES	1	PARTIAL			
7	DELAY	CONSTANT	1				
7	SECONDS	RESUME					
7	ALLOC	TESTRES	1	PARTIAL			
7	DELAY	CONSTANT	1				
7	SECONDS	RESUME					
7	ALLOC	TESTRES	1	PARTIAL			
7	DELAY	CONSTANT	1				
7	SECONDS	RESUME					
7	DEALLOC	TESTRES	1				

[illegible]

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD	DEV	MINIMUM	MAXIMUM
ATEST							
TOTAL	7	150.000	21.429	9.439	10.000	38.000	0.
PROCESS WAIT	0	0.	0.	0.	0.	0.	0.
RESOURCE WAIT	22	113.000	5.138	7.244	0.	26.000	0.

TOTAL # SCHEDULE	# AUTO SCHEDULE	# CALL SCHEDULE	# OF COMPLETE	# NOT COMPLETE	# TIMES SUSPEND.
11	0	11	7	4	50

[illegible]

===== ACTION RESTART PROCESS WHICH GETS INTERRUPTED =====

===== ACTION RESTART PROCESS WHICH GETS INTERRUPTED =====

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
11	START	ALL	NO			
11	GIVEN	STATACTN				
11	ALLOC	TESTRES	5	PARTIAL		
11			10			
22	STATACTN	CONSTANT	4			
22		SECONDS	RESTART			
7	DEALLOC	TESTRES	5			
7	END					

PROCESS	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
ATRIGGER	TOTAL	0	0	0	0	0
	PROCESS WAIT	0	0	0	0	0
	RESOURCE WAIT	0	0	0	0	0

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

=====

===== DESCRIPTION =====

===== TRIGGER ACTION RESTART TEST PROCESS =====

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
1	START	ALL	NO			
4	LOOP					
4	ENTRY	ATEST	NOWAIT	0		
4	CALL	WEDDELAY				
4	GIVEN	CONSTANT	12			
4	DELAY	SECONDS	RESUME			
4			NOWAIT	0		
4	CALL	ATEST	NOWAIT	0		
4	GIVEN	LNGLDELAY				
4	DELAY	CONSTANT	13			
4		SECONDS	RESUME			
4	CALL	ATEST	NOWAIT	0		
3	GIVEN	SRTDELAY				
3	DELAY	CONSTANT	3			
3		SECONDS	RESUME			
3	LOOP					
0	END					

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
INIT1	TOTAL	1	10.000	0.	10.000	10.000
	PROCESS WAIT	1	10.000	0.	10.000	10.000
	RESOURCE WAIT	0	0.	0.	0.	0.
TOTAL # AUTO # CALL # OF # NOT # TIMES SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND. ===== 1 1 0 1 0 0						

PROCESS	DESCRIPTION
INIT1	TEST CALL BLOCK
COUNT ENTRY	OPCODE PARM PARM PARM COMMENT
1	START ALL NO
1	ASSIGN 1
1	ENTRY L
11	NEXT
11	COMPARE L
11	V COUNT1 GT
10	CALL PROCESS1 BLOCK WAIT
10	GIVEN L
10	EVAL L
10	L+1 NEXT 100
10	BRANCH ENTRY
1	WAIT
1	END

INITIALIZE COUNTER
CONTINUE FOR ALL CALLS
TEST VALUE OF COUNTER
INITIATE PARALLEL INSTANT
INCREMENT COUNTER
BRANCH
ENTRY
SYNCHRONIZE FOR ALL

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
INIT2	TOTAL	1	10.000	0.	10.000	10.000
	PROCESS WAIT	1	10.000	0.	10.000	10.000
	RESOURCE WAIT	0	0.	0.	0.	0.
TOTAL # AUTO # CALL # OF # NOT # TIMES SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND. ===== 1 1 0 1 0 0						

PROCESS DESCRIPTION

```

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=====
TEST CALL BLOCK AND NOWAIT
=====
COUNT ENTRY OPCODE PARM PARM PARM COMMENT
=====
1 START ALL NO INITIALIZE COUNTER
1 ASSIGN 1 L
1 ENTRY COMPARE L GT CONTINUE FOR ALL CALLS
11 NEXT 11 V COUNT1 WAIT TEST VALUE OF COUNTER
11 CALL PROCESS2 BLOCK 0 INITIATE PARALLEL INSTANT
10 EVAL L INCREMENT COUNTER
10 BRANCH NEXT 100 BRANCH
10 ENTRY ENTRY SYNCHRONIZE FOR ALL
1 CALL PROCESS2 NOWAIT 0
1 WAIT 1
1 END 1
=====

```

```

PROCESS TOTAL SAMPLES. SUM. MEAN. STD DEV. MINIMUM. MAXIMUM.
=====
INIT3
TOTAL 1 60.000 60.000 0. 60.000 60.000
PROCESS WAIT 0 0. 0. 0. 0. 0.
RESOURCE WAIT 0 0. 0. 0. 0. 0.
=====

```

```

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
1 1 0 1 0 0
=====

```

```

ITEM CREATED RECEIVED SENT DESTR'D
=====
ITEM1 10 0 10 0
ITEM2 10 0 10 0
ITEM3 10 0 10 0
ITEM4 10 0 10 0
ITEM5 10 0 10 0
ITEM6 10 0 10 0
=====

```

```

PROCESS HOLDING TIME
# SMPLS MEAN. MINIMUM. MAXIMUM. STD DEV.
=====
ITEM 10 0. 0. 0. 0.
ITEM1 10 0. 0. 0. 0.
ITEM2 10 0. 0. 0. 0.
ITEM3 10 0. 0. 0. 0.
ITEM4 10 0. 0. 0. 0.
=====

```

ITEMS
ITEM6

0.

0.

0.

0.

PROCESS DESCRIPTION

```
=====
INIT3  =====
CREATE, SEND, ACTION DELAY FOR 6 ITEMS
=====
```

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
1	START	ALL	NO			ENTRY
10	NEXT					
10	CREATE	ITEM1				SEND AN ITEM TO PROCESS3
10	SEND	PROCESS3	ITEM1			ACTION
10	DELAY	CONSTANT	1			
10		SECONDS	RESUME			
10	CREATE	ITEM2				ACTION
10	SEND	PROCESS3	ITEM2			
10	DELAY	CONSTANT	1			
10		SECONDS	RESUME			
10	CREATE	ITEM3				ACTION
10	SEND	PROCESS3	ITEM3			
10	DELAY	CONSTANT	1			
10		SECONDS	RESUME			
10	CREATE	ITEM4				ACTION
10	SEND	PROCESS3	ITEM4			
10	DELAY	CONSTANT	1			
10		SECONDS	RESUME			
10	CREATE	ITEM5				ACTION
10	SEND	PROCESS3	ITEM5			
10	DELAY	CONSTANT	1			
10		SECONDS	RESUME			
10	CREATE	ITEM6				ACTION
10	SEND	PROCESS3	ITEM6			
10	DELAY	CONSTANT	1			
10		SECONDS	RESUME			
10	LOOP	NEXT	V_COUNT1			LOOP V_COUNT1 TIMES - NEXT
1	END					

```
=====
PROCESS TOTAL SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====
```

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
INIT4A	1	0.	0.	0.	0.	0.	0.
PROCESS WAIT	0	0.	0.	0.	0.	0.	0.
RESOURCE WAIT	0	0.	0.	0.	0.	0.	0.

```
=====
TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
```

1 1 0 1 0 0

```

=====
ITEM      CREATED  RECEIVED SENT  DESTR'D
=====
AITEM1    10      0      10      0
AITEM2    10      0      10      0
AITEM3    10      0      10      0
=====

```

```

=====
ITEM      PROCESS HOLDING TIME
# SMPLS  MEAN..... MINIMUM.. MAXIMUM... STD DEV...
=====
AITEM1    10      0.      0.      0.      0.
AITEM2    10      0.      0.      0.      0.
AITEM3    10      0.      0.      0.      0.
=====

```

```

=====
PROCESS  DESCRIPTION
=====
INIT44  CREATE, SEND, LOOP 3 ITEMS
=====

```

```

=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
1 10 NEXT      START  ALL  NO
10 ENTRY      AITEM1 AITEM2 AITEM3 ENTRY
10 CREATE      PROCESS4 AITEM1 AITEM2 CREATE 3 ITEMS
10 SEND
10 LOOP        NEXT  V_COUNT1  LOOP V_COUNT1 TIMES - NEXT
1 END
=====

```

```

=====
PROCESS  TOTAL
SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====
INIT48
TOTAL    0      0.      0.      0.      0.      0.
PROCESS WAIT 0      0.      0.      0.      0.      0.
RESOURCE WAIT 0      0.      0.      0.      0.      0.
=====

```

```

=====
TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SCHEDULE
=====
1 1 0 0 0 1 0
=====

```

```

=====
ITEM      CREATED  RECEIVED SENT  DESTR'D
=====
AITEM4    9      0      9      0
=====

```

```

=====
ITEM      PROCESS HOLDING TIME
# SMPLS  MEAN..... MINIMUM.. MAXIMUM... STD DEV...
=====

```


PAGE 31 AITEM4 9 0. 0. 0. 0.

PROCESS DESCRIPTION
=====

INIT48 CREATE, SEND, LOOP WITH DELAY

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
1	NEXT	START	ALL	NO		
10	ENTRY	CONSTANT 10				ENTRY ACTION
10	DELAY	SECONDS	RESUME			
10		CREATE	AITEM4			CREATE
9	SEND	PROCESS4	AITEM4			
9	LOOP	NEXT	V_COUNT1			LOOP V_COUNT1 TIMES - NEXT
9						
0						END

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
PLONG1	TOTAL	5	50.0000	10.0000	0.	10.0000	10.0000
	PROCESS WAIT	0	0.	0.	0.	0.	0.
	RESOURCE WAIT	0	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

PROCESS DESCRIPTION
=====

PLONG1

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
6	START	ALL	NO			
8	ALLOC	CPU1	5			PARTIAL
8	DELAY	PRIORITY	5			
8		CONSTANT 5				
8	DEALLOC	SECONDS	RESUME			
8	DELAY	CPU1	3			
8		CONSTANT 5				
8	DEALLOC	SECONDS	RESUME			
5		CPU1	2			
5						END

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM

```
=====
PLONG2      TOTAL      5      64.000      12.000      0.980      12.000      14.000
PROCESS WAIT      0      0.      0.      0.      0.      0.
RESOURCE WAIT     15     18.000      1.200      0.980      0.      2.000
=====
```

```
TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
6      0      6      1      9
=====
```

```
PROCESS      DESCRIPTION
=====
PLONG2
```

```
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
6      START  ALL      NO      5      PARTIAL
6      ALLOC  CPU2     5
6      $PRIORITY
15     DELAY  CONSTANT 5
15     DEALLOC CPU2     3
6      DELAY  CONSTANT 5
6      DEALLOC CPU2     2
5      END
=====
```

```
=====
PROCESS      TOTAL
SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====
PLONG3      TOTAL      5     50.000      10.000      0.      10.000      10.000
PROCESS WAIT      0      0.      0.      0.      0.
RESOURCE WAIT     0      0.      0.      0.      0.
=====
```

```
TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
6      0      6      5      1      0
=====
```

```
PROCESS      DESCRIPTION
=====
PLONG3
```

```
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
6      START  ALL      NO      5
6      ALLOC  CPU3     5      PARTIAL
=====
```

6
 6
 6
 6
 6
 5
 5
 END

PROCESS
 PRESETR3
 TOTAL
 SAMPLES. SUM. MEAN. STD DEV. MINIMUM. MAXIMUM.

PRESETR3
 PROCESS WAIT
 RESOURCE WAIT

TOTAL # # AUTO # CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

PROCESS DESCRIPTION

PRESETR3
 COUNT ENTRY OPCODE PARAM PARAM COMMENT

1
 1
 1
 1
 4
 4
 4
 4
 4
 3
 0

PROCESS
 PRESETR3
 TOTAL
 SAMPLES. SUM. MEAN. STD DEV. MINIMUM. MAXIMUM.

PRESETR3
 PROCESS WAIT
 RESOURCE WAIT

TOTAL # AUTO # CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
 =====
 10 0 10 10 0 0

PROCESS DESCRIPTION
 =====
 PROCESS1 GIVEN-TIME, ACTION DELAY

COUNT ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
10	START	ALL	NO		
10	GIVEN	TIME			
10	DELAY	CONSTANT	TIME		ACTION
10		SECONDS	RESUME		
10	END				

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
PROCESS2	11	110.000	10.000	0.	10.000	10.000
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	0	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
 =====
 11 0 11 11 0 0

PROCESS DESCRIPTION
 =====
 PROCESS2 ACTION DELAY (CONSTANT)

COUNT ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
11	START	ALL	NO		
11	DELAY	CONSTANT	10		
11		SECONDS	RESUME		
11	END				

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
PROCESS3	10	0.	0.	0.	0.	0.
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	0	0.	0.	0.	0.	0.

TOTAL # AUTO CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
 =====
 10 0 10 0 0 0

ITEM CREATED RECEIVED SENT DESTR'D
 =====
 ITEM1 0 10 0 10
 ITEM2 0 10 0 10
 ITEM3 0 10 0 10
 ITEM4 0 10 0 10
 ITEM5 0 10 0 10
 ITEM6 0 10 0 10

PROCESS HOLDING TIME
 # SMPLS MEAN..... MINIMUM..... MAXIMUM..... STD DEV...
 =====
 ITEM1 10 5.00 5.00 5.00 0.
 ITEM2 10 4.00 4.00 4.00 0.
 ITEM3 10 3.00 3.00 3.00 0.
 ITEM4 10 2.00 2.00 2.00 0.
 ITEM5 10 1.00 1.00 1.00 0.
 ITEM6 10 0. 0. 0. 0.

TOTAL # AVG DELAY MAX DELAY
 SENT TO -- NUMBER IN RECEIVE POOL -- TIME DUE TIME DUE
 PROCESS CURRENT AVERAGE MAXIMUM TO ITEM TO ITEM
 =====
 ITEM1 10 0 0.50 1.00 0. 1.00
 ITEM2 10 0 0.40 1.00 1.00 1.00
 ITEM3 10 0 0.30 1.00 2.00 2.00
 ITEM4 10 0 0.20 1.00 3.00 3.00
 ITEM5 10 0 0.10 1.00 4.00 4.00
 ITEM6 10 0 0. 1.00 5.00 5.00

PROCESS DESCRIPTION
 =====
 PROCESS3 RECEIVE AND DESTROY ITEMS -- SERIAL # NO MATCH

COUNT ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
10	START	ALL	NO		
10	RECEIVE	ITEM1	ITEM2	ITEM3	
10		ITEM4	ITEM5	ITEM6	
10	DESTROY	ITEM1	ITEM2	ITEM3	DESTROY ALL SIX ITEMS
10		ITEM4	ITEM5	ITEM6	
10	END				

PROCESS TOTAL
SAMPLES SUM MEAN STD DEV MINIMUM MAXIMUM
PROCESS4 TOTAL 9 0 0 0 0 0
PROCESS WAIT 0 0 0 0 0 0
RESOURCE WAIT 0 0 0 0 0 0

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND
9 0 0 9 0 0

ITEM CREATED RECEIVED SENT DESTR'D
AITEM1 0 0 0 9
AITEM2 0 0 0 9
AITEM3 0 0 0 9
AITEM4 0 0 0 9

PROCESS HOLDING TIME
SMPLS MEAN MINIMUM MAXIMUM STD DEV
AITEM1 9 50.00 10.00 90.00 25.82
AITEM2 9 50.00 10.00 90.00 25.82
AITEM3 9 50.00 10.00 90.00 25.82
AITEM4 9 0.00 0.00 0.00 0.00

TOTAL # AVG DELAY MAX DELAY
SENT TO -- NUMBER IN RECEIVE POOL -- TIME DUE
PROCESS CURRENT AVERAGE MAXIMUM TO ITEM TO ITEM
AITEM1 19 1 5.50 10.00 0.00
AITEM2 19 1 5.50 10.00 0.00
AITEM3 19 1 5.50 10.00 0.00
AITEM4 18 0 0.00 1.00 0.00

PROCESS DESCRIPTION
RECEIVE AND DESTROY 4 ITEMS -- SERIAL # MATCH
COUNT ENTRY OPCODE PARM PARM PARM COMMENT
9 START ALL NO MATCH
9 RECEIVE AITEM1 AITEM2 AITEM3
9 DESTROY AITEM4 AITEM2 AITEM3 DESTROY 4 ITEMS
9 AITEM4
9 END

PROCESS	TOTAL SAMPLES.	SUM.	MEAN	STD DEV.	MINIMUM	MAXIMUM
PSMRT1						
TOTAL	14	92.000	6.571	1.801	5.000	10.000
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	10	30.000	1.875	1.900	0.	5.000

TOTAL # SCHEDULE	# AUTO SCHEDULE	# CALL SCHEDULE	# OF COMPLETE	# NOT COMPLETE	# TIMES SUSPEND.
16	16	0	14	2	0

PROCESS	DESCRIPTION
PSNR11	

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
16	START	ALL	NO			
16	ALOC	CPU1	5	PARTIAL		
16	DELAY	\$PRIORITY				
16	CONSTANT	SECONDS	1			
16	RESUME	SECONDS	RESUME			
15	CPU1	CPU1	1			
15	CONSTANT	CONSTANT	1			
15	SECONDS	SECONDS	RESUME			
15	CPU1	CPU1	1			
15	CONSTANT	CONSTANT	1			
15	SECONDS	SECONDS	RESUME			
15	CPU1	CPU1	1			
15	CONSTANT	CONSTANT	1			
15	DEALLOC	DEALLOC	1			
15	DELAY	DELAY	1			
15	CONSTANT	CONSTANT	1			
15	SECONDS	SECONDS	RESUME			
15	CPU1	CPU1	1			
15	CONSTANT	CONSTANT	1			
15	DEALLOC	DEALLOC	1			
15	DELAY	DELAY	1			
15	CONSTANT	CONSTANT	1			
15	SECONDS	SECONDS	RESUME			
15	CPU1	CPU1	1			
15	CONSTANT	CONSTANT	1			
15	DEALLOC	DEALLOC	1			
15	DELAY	DELAY	1			
15	CONSTANT	CONSTANT	1			
15	SECONDS	SECONDS	RESUME			
15	CPU1	CPU1	1			
15	CONSTANT	CONSTANT	1			
15	DEALLOC	DEALLOC	1			
15	END	END				

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
PSHRT2	15	75.000	5.000	0.	5.000	5.000
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	10	0.	0.	0.	0.	0.

TOTAL #	# AUTO	# CALL	# OF	# NOT	# TIMES
15	0	0	0	0	0

SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

```

=====
16 0 15 1 0
=====

```

```

PROCESS DESCRIPTION
=====
PSHRT2
=====

```

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
16	START	ALL	NO			
16	ALLOC	CPU2	5	PARTIAL		
16	DELAY	CONSTANT	1			
16	SECONDS	RESUME				
16	DEALLOC	CPU2	1			
16	DELAY	CONSTANT	1			
16	SECONDS	RESUME				
16	DEALLOC	CPU2	1			
16	DELAY	CONSTANT	1			
16	SECONDS	RESUME				
16	DEALLOC	CPU2	1			
16	DELAY	CONSTANT	1			
16	SECONDS	RESUME				
15	DEALLOC	CPU2	1			
15	DELAY	CONSTANT	1			
15	SECONDS	RESUME				
15	DEALLOC	CPU2	1			
15	END					

```

TOTAL
PROCESS SAMPLES. SUM. MEAN. STD DEV. MINIMUM. MAXIMUM.
=====
PSHRT3
TOTAL 14 92.000 0.571 1.801 5.000 10.000
PROCESS WAIT 0 0. 0. 0. 0. 0.
RESOURCE WAIT 10 30.000 1.875 1.900 0. 5.000
=====

```

```

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
16 16 0 14 2 3
=====

```

```

PROCESS DESCRIPTION
=====
PSHRT3
=====

```

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
16	START	ALL	NO			
16	ALLOC	CPU2	5	PARTIAL		
16	DELAY	CONSTANT	1			
16	SECONDS	RESUME				
16	DEALLOC	CPU2	1			
16	DELAY	CONSTANT	1			
16	SECONDS	RESUME				
16	DEALLOC	CPU2	1			
16	DELAY	CONSTANT	1			
16	SECONDS	RESUME				
16	DEALLOC	CPU2	1			
16	END					

	START	ALL	NO	PARTIAL
16	ALLOC	CPU3	5	
16		2		
16	DELAY	CONSTANT	1	
16		SECONDS	RESUME	
16	DEALLOC	CPU3	1	
15	DELAY	CONSTANT	1	
15		SECONDS	RESUME	
15	DEALLOC	CPU3	1	
15	DELAY	CONSTANT	1	
15		SECONDS	RESUME	
15	DEALLOC	CPU3	1	
15	DELAY	CONSTANT	1	
15		SECONDS	RESUME	
15	DEALLOC	CPU3	1	
15	DELAY	CONSTANT	1	
15		SECONDS	RESUME	
14	DEALLOC	CPU3	1	
14				
14	END			

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
TRACE							
PROCESS WAIT	0	0	0	0	0	0	0
RESOURCE WAIT	0	0	0	0	0	0	0

TOTAL	# AUTO	# CALL	# OF	# NOT	# TIMES
0	0	0	0	0	0

SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.

PROCESS	DESCRIPTION
TRACE	

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
0	START	ALL	NO			
0	COMPARE	C_TRACE				EQ
0						END
0	TRACE	ON				
0	TRACE	ON				
0	ENTRY					
0	END					
0	END					

APPENDIX C

Results Verification for

TESTDBB.DBF

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TESTDBB

TEST KEYWORDS, PARAMETER PASSING, AND READ/WRITE.

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SIMULATION TIME = 100.00000 SECONDS

VARIABLE REPORT

NUMERIC VARIABLES...

VARIABLE	TOTAL SAMPLES	CURRENT VALUE	MEAN	STD DEV	MINIMUM	MAXIMUM
V_CLOCK1	2	0.	0.	0.	0.	0.
V_CLOCK2	3	0.	0.	0.	0.	0.

NON-NUMERIC VARIABLES...

VARIABLE	CURRENT TYPE	CURRENT VALUE
V_CHNL	RESOURCE	CHNL
V_CNODE	RESOURCE	A
V_NXTND	RESOURCE	B

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SIMULATION TIME = 100.00000 SECONDS

RESOURCE REPORT

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
A						
# IDLE		1.000	0.900	0.300	0.	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME						
INTO BUSY	3					
OUT OF BUSY	3	0.	0.100	0.300	0.	1.000
# BUSY			3.333	4.714	0.	10.000
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	3					
OUT OF WAIT	3	0.	0.	0.	0.	1.000
# WAITING						0.
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

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RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
B						
# IDLE		1.000	1.000	0.	1.000	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME						
INTO BUSY	1					
OUT OF BUSY	1	0.	0.	0.	0.	0.
# BUSY						
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	1					
OUT OF WAIT	1	0.	0.	0.	0.	0.
# WAITING						

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WAIT TIME 0. 0. 0. 0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV....	MINIMUM...	MAXIMUM...
# IDLE		1.000	1.000	0.	1.000	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME			0.	0.	0.	0.
INTO BUSY	0					
OUT OF BUSY	0	0.	0.	0.	0.	0.
# BUSY			0.	0.	0.	0.
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	0					
OUT OF WAIT	0	0.	0.	0.	0.	0.
# WAITING			0.	0.	0.	0.
WAIT TIME			0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV....	MINIMUM...	MAXIMUM...
# IDLE		1.000	1.000	0.	1.000	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME			0.	0.	0.	0.
INTO BUSY	0					
OUT OF BUSY	0	0.	0.	0.	0.	0.
# BUSY			0.	0.	0.	0.
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.

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INTO WAIT	0						
OUT OF WAIT	0						
# WAITING		0.	0.	0.	0.	0.	0.
WAIT TIME		0.	0.	0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
CHNL						
# IDLE		1.000	1.000	0.	1.000	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	1					
OUT OF BUSY	1					
# BUSY		0.	0.	0.	0.	0.
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	1					
OUT OF WAIT	1					
# WAITING		0.	0.	0.	0.	0.
WAIT TIME			0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

SIMULATION TIME = 100.00000 SECONDS

ACTION REPORT

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
=====	=====	=====	=====	=====	=====	=====
ADelay						
USEFUL TIME	2	0.	0.	0.	0.	0.
DELAY TIME	2	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
=====	=====	=====	=====	=====	=====	=====
BDelay						
USEFUL TIME	1	0.	0.	0.	0.	0.
DELAY TIME	1	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
=====	=====	=====	=====	=====	=====	=====
REPLY						
USEFUL TIME	1	10.000	0.	10.000	10.000	10.000
DELAY TIME	1	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
=====	=====	=====	=====	=====	=====	=====
TRANSFER						
USEFUL TIME	1	0.	0.	0.	0.	0.
DELAY TIME	1	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.

SIMULATION TIME = 100.00000 SECONDS

PROCESS REPORT

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
APROC	1	10.000	10.000	0.	10.000	10.000
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	3	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.

1 1 0 1 0 0

PROCESS DESCRIPTION
APROC

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
1	START	A	NO			
1	ALLOC	\$CNODE	1	ALL		TEST \$CNODE IN ALLOC CONTX
1	ADelay	\$PRIORITY				
1	ADelay	CONSTANT	\$CLOCK			TEST \$CLOCK IN ACTION MEAN
1	ADelay	SECONDS	RESUME			
1	ADelay	CONSTANT	0			
1	ASSIGN	SECONDS	RESUME			TEST ASSIGNMENT OF \$CNODE
1	ASSIGN	\$CNODE				
1	ASSIGN	L CNODE				TEST ASSIGNMENT \$CNODE
1	ASSIGN	\$CNODE				TEST READING OF \$CNODE
1	READ	FILE1	EOF			TEST WRITING OF \$CNODE
1	WRITE	\$CNODE				TEST PROCESS TO LOCAL
1	ASSIGN	\$CNODE				TEST \$NODE EVALUATION
1	ASSIGN	NEXT				TEST \$NODE GLOBAL TO LOCAL
1	ASSIGN	\$NODE	NEXT			TEST \$NXTNODE
1	ASSIGN	\$NODE	BPROC			TEST ASSIGNMENT & COMPARE
1	ASSIGN	\$NODE	EPROC			
1	ASSIGN	\$NODE				
1	COMPARE	LB1				
1		LB2				

BRANCH	N1	100		
ENTRY				
ASSIGN	\$NXTNODE LB1		TEST \$NXTNODE	
	LB3			
ASSIGN	\$NXTNODE LB2			
	V NEXT			
COMPARE	LB3		EQ	
	V NEXT		N2	TEST \$NXTNODE TO LOCAL
BRANCH	N2	100		
ENTRY				
ASSIGN	\$LINK B			TEST \$LINK TO LOCAL RES.
	L1 CHNL			
ASSIGN	\$LINK LB3			TEST \$LINK TO LOCAL
	L2 CHNL			
ASSIGN	\$LINK V_NEXT			TEST \$LINK GLOBAL
	V CHNL			
COMPARE	\$CNODE		EQ	TEST COMPARE CONTEXT \$CNODE
	\$CNODE A1	100	A1	
BRANCH	A1			
ENTRY				
COMPARE	L_CNODE		EQ	TEST CONTEXT \$CNODE TO LOC
	\$CNODE A2	100	A2	
BRANCH	A2			
ENTRY				
COMPARE	\$CNODE		EQ	TEST CONTEXT \$CNODE-GLOBAL
	V_CNODE A3	100	A3	
BRANCH	A3			
ENTRY				
COMPARE	L_NXTND		EQ	TEST \$NXTNODE GLOBAL-LOCAL
	V_NXTND A4	100	A4	
BRANCH	A4			
ENTRY				
COMPARE	L1 CHNL		EQ	TEST \$LINK COMPARE
	L2 CHNL		A5	
BRANCH	A5	100		
ENTRY				
COMPARE	V CHNL		EQ	TEST ASSIGN \$LINK
	L1 CHNL A6	100	A6	
BRANCH	A6			
ENTRY				
TEST	L2 CHNL A7			AVAILABILITY OF \$LINK
BRANCH	A7	100		
ENTRY				
ALLOC	L2 CHNL 1		ALL	SWITCH BUSY FLAG ON CHNL
	\$PRIORITY			
READ	FILE1 EOF			TEST READING ALL ATTRIBUTE
	L2 CHNL []			
WRITE	FILE2			TEST WRITING SPEED ATTR OF
	L2 CHNL SPEED			

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1	READ	FILE1	EOF	TEST READING RESOURCE NAME
1	WRITE	RESOURCE		TEST WRITING LOCAL
1	TEST	FILE2		TEST SHOULD FAIL
1	BRANCH	RESOURCE	A8	
0	ENTRY	L2 CHNL	100	
1	DEALLOC	A8		
1	TRANSFER	\$CNODE	1	RELEASE CURRENT NODE
1	CONSTANT	\$CLOCK		TRANSFER DATA OVER CHANNEL
1	SECONDS	RESUME		
1	DEALLOC	L2 CHNL	1	RELEASE CURRENT CHANNEL
1	WRITE	FILE2		WRITE \$PRIORITY
1	WRITE	\$PRIORITY		WRITE \$CLOCK
1	WRITE	FILE2		WRITE \$TASK
1	WRITE	FILE2		TEST PARAMETER BINDING
1	CALL	\$TASK	NOWAIT	
1	GIVEN	BPROC	\$CNODE	TEST BINDING OF \$TASK
1	ENTRY	\$CLOCK	\$TASK	
1	SUSPEND			
1	END			

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
BPROC	1	10.000	10.000	0.	10.000	10.000
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	2	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.

1	0	1	1	0	0
---	---	---	---	---	---

PROCESS DESCRIPTION

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
1	START	B	NO			
1	GIVEN	LCLOCK	LNODE	LTASK		
1	ASSIGN	\$NODE	BPROC			LET CURRENT NODE REGISTER
1	ALLOC	\$CNODE	1	ALL		MAKE B BUSY
1		\$PRIORITY				
1	BDELAY	CONSTANT	\$CLOCK			

1	TEST	SECONDS	RESUME		
1	BRANCH	\$CNODE	B1		TEST AVAILABILITY OF B
0	ENTRY	B1	100		
1	DEALLOC				
1	EVAL	\$CNODE	1		TEST EVAL CONTEXT %CLOCK
1		L1			
1		0-%CLOCK			
1	EVAL	L2			
1		\$CLOCK-0			
1	COMPARE	L1		EQ	
1		L2		B2	
0	BRANCH	B2	100		EVAL GLOBAL VARIABLE TEST
1	ENTRY				
1	EVAL	V_CLOCK1			
1		0-%CLOCK			
1	EVAL	V_CLOCK2			
1		0-%CLOCK			
1	EVAL	V_CLOCK2			
1		ABSOLUTE (V_CLOCK2)			EVAL ABSOLUTE %CLOCK
1	COMPARE	V_CLOCK1		EQ	TEST ARITHMETIC CONTEXT
1		V_CLOCK2		B3	
0	BRANCH	B3	100		
1	ENTRY				
1	ALLOC	LNODE	1	ALL	ALLOCATE PASSED PARAMETER
1		\$PRIORITY			
1	REPLY	CONSTANT	10		
1		SECONDS	RESUME		
1	TEST	LNODE	B4		TEST AVAILABILITY OF RES.
1	BRANCH	B4	100		
0	ENTRY				
1	DEALLOC	LNODE	1		FREE UP CHANNEL
1	RESUME	LTASK			RESTART PARENT PROCESS
1	END				

PROCESS	TOTAL	SAMPLES.	SUM.....	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
TRACE	=====	=====	=====	=====	=====	=====	=====
	TOTAL	1	0.	0.	0.	0.	0.
	PROCESS WAIT	0	0.	0.	0.	0.	0.
	RESOURCE WAIT	0	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.
 =====

1	1	0	1	0	0
---	---	---	---	---	---

PROCESS	DESCRIPTION
=====	=====

PAGE	18	TURN ON THE TRACE CAPABILITY			
TRACE					
COUNT	ENTRY	OPCODE	PARM	PARM	COMMENT
1		START	ALL		
1		TRACE	ON		
1		TRACE	ON		
		END			
				NO	

APPENDIX C

Results Verification for

TESTDBC.DBF

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TESTOBC

TEST BATCH MODE PROCESSING

PAGE 8

SIMULATION TIME = 1400.00000 SECONDS

VARIABLE REPORT

NUMERIC VARIABLES...

	TOTAL	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
VARIABLE SAMPLES	1	300.000	300.000	0.	300.000	300.000
GAMMA1	1	0.001	0.001	0.	0.001	0.001
GAMMA2	1	0.001	0.001	0.	0.001	0.001

NON-NUMERIC VARIABLES...

VARIABLE	CURRENT
TYPE	VALUE

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SIMULATION TIME = 1400.00000 SECONDS

ITEM REPORT

ITEM	NUMBER	NUMBER	MINIMUM...	MAXIMUM...	AVERAGE...	STD DEV...
NAME	CREATED	DESTR'D				
MSG	400	400	0.09	26.16	4.99	7.18

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SIMULATION TIME = 1400.00000 SECONDS

QUEUE REPORT

QUEUE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
=====	=====	=====	=====	=====	=====	=====
BUFFER	400					
FILED ON	400					
REMOVED FROM						
# IN QUEUE		0.	1.343	4.369	0.	24.000
TIME IN QUEUE			4.699	7.186	+3.367E-04	26.097
TASKS BLOCKED	0					
TASKS RESUMED	0					
# BEING BLOCKED		0.	0.	0.	0.	0.
TIME BLOCKED			0.	0.	0.	0.

SIMULATION TIME = 1400.00000 SECONDS

RESOURCE REPORT

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
SEMA						
# IDLE		1.000	0.958	0.201	0.	1.000
REQUEST TIME			0.022	0.057	0.	0.394
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	400					
OUT OF BUSY	400	0.	0.042	0.201	0.	1.000
# BUSY			0.147	0.089	+1.373E-04	0.300
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	400					
OUT OF WAIT	400	0.	0.006	0.084	0.	2.000
# WAITING			0.022	0.057	0.	0.394
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONEPROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
STATION1						
# IDLE		1.000	1.000	0.	1.000	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	0					
OUT OF BUSY	0	0.	0.	0.	0.	0.
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	0					
OUT OF WAIT	0	0.	0.	0.	0.	0.
# WAITING						

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WAIT TIME

0. 0. 0. 0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
STATION2						
# IDLE		1.000	1.000	0.	1.000	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	0					
OUT OF BUSY	0					
# BUSY		0.	0.	0.	0.	0.
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	0					
OUT OF WAIT	0					
# WAITING		0.	0.	0.	0.	0.
WAIT TIME			0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

SIMULATION TIME = 1400.00000 SECONDS

ACTION REPORT

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
READ MSG	400	0.147	0.089	+1.670E-04	0.300	4.212
USEFUL TIME	400	0.	0.	0.	0.	
DELAY TIME	400	0.	0.	0.	0.	
WASTED TIME	0	0.	0.	0.	0.	

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
SENDING	400	0.147	0.089	+1.373E-04	0.300	4.212
USEFUL TIME	400	0.	0.	0.	0.	
DELAY TIME	400	0.	0.	0.	0.	
WASTED TIME	0	0.	0.	0.	0.	

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
SENDING	400	0.147	0.089	+1.373E-04	0.300	4.212
USEFUL TIME	400	0.	0.	0.	0.	
DELAY TIME	400	0.	0.	0.	0.	
WASTED TIME	0	0.	0.	0.	0.	

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
SENDING	400	0.147	0.089	+1.373E-04	0.300	4.212
USEFUL TIME	400	0.	0.	0.	0.	
DELAY TIME	400	0.	0.	0.	0.	
WASTED TIME	0	0.	0.	0.	0.	

SIMULATION TIME = 1400.00000 SECONDS

PROCESS REPORT

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
RECEIVE	4599	58.988	0.013	0.049	0.	0.300
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	0	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

4599 4599 0 4599 0 0

ITEM CREATED RECEIVED SENT DESTROY'D

MSG 0 0 0 400

PROCESS HOLDING TIME
SMPLS MEAN... MINIMUM... MAXIMUM... STD DEV...
MSG 400 0.15 +1.528E-04 0.30 0.09

PROCESS DESCRIPTION

RECEIVE

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
4599	START	STATION2	NO			
4599	TEST	SENA	ABORT			TEST FOR BUFFER USE
4416	REMOVE	FIRST	MSG			REMOVE BY FIFO DISCIPLINE
4416	COMPARE	MSG				WHEN MSG=0 BUFFER IS EMPTY
4416						ABORT
400	ASSIGN	MSG	LENGTH			MESSAGE LENGTH IS READ
400	EVAL	MU				CALCULATE RECEPTION TIME
400	READ_MSG	CONSTANT	MU			TIME TO PROCESS MESSAGE
400	DESTROY	SECONDS	RESUME			MSG ELIMINATED FROM SYSTEM
4599	ENTRY					ENTER FROM COMPARE & TEST
4599	END					

TOTAL

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PROCESS
TRANSMIT

	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
TOTAL	400	67.687	0.169	0.107	+1.373E-04	0.671
PROCESS WAIT	0	0	0	0	0	0
RESOURCE WAIT	400	8.718	0.022	0.057	0	0.394

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.

ITEM CREATED RECEIVED SENT DESTROY
MSG 400 0 0 0

PROCESS HOLDING TIME
ITEM # SMPLE MEAN... MINIMUM... MAXIMUM... STD DEV...
MSG 400 0.15 +1.373E-04 0.30 0.09

PROCESS DESCRIPTION
TRANSMITTING MESSAGES TO RECEIVER

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
400	START	SEMA	STATION1	NO	ALL	RESOURCE FOR SENDING MSG
400	ALLOC	PRIORITY	1			INTRODUCE MSG INTO SYSTEM
400	CREATE	MSG				GENERATE RANDOM NUMBER
400	EVAL	ALPHA				AVERAGE TIME ALPHA
400	EVAL	RANDOM				SET MESSAGE LENGTH
400	EVAL	ALPHA	ALPHA	GAMMA1		CALCULATE TRANSMIT TIME
400	ASSIGN	MSG	LENGTH			TIME CONSUMED TRANSMITTING
400	EVAL	ALPHA	GAMMA2			STORE MSG ON BUFFER
400	SENDING	CONSTANT	MU			RELEASE RESOURCE SEMA
400	FILE	SECONDS	RESUME			
400	DEALLOC	MSG	LAST			
400	END	SEMA	1			

APPENDIX C

Results Verification for
TESTDBD.DBF

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TESTDBD

TEST VARIABLE TIME UNITS, MESSAGE ROUTINE, AND RESOURCE LOGIC

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SIMULATION TIME = 3000.00000 SECONDS

CONSTANT REPORT

CURRENT
CONSTANT VALUE
===== V_TRACE 0.

SIMULATION TIME = 3600.00000 SECONDS

VARIABLE REPORT

NUMERIC VARIABLES...

VARIABLE	TOTAL SAMPLES	VALUE			
		CURRENT	MEAN	STD DEV	MINIMUM... MAXIMUM...
ABDRATE	1	1.000	1.000	0.	1.000 1.000
ABRRATE	1	36000.000	36000.000	0.	36000.000 36000.000
HQRRATE	1	72000.000	72000.000	0.	72000.000 72000.000
TIME1	1	30.000	30.000	0.	30.000 30.000
VRATE	1	1.628	1.628	0.	1.628 1.628

NON-NUMERIC VARIABLES...

VARIABLE TYPE	CURRENT	VALUE
=====	=====	=====

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SIMULATION TIME = 3600.00000 SECONDS

ITEM REPORT

ITEM NAME	NUMBER CREATED	NUMBER DESTR'D	TIME IN SYSTEM		
			MINIMUM...	AVERAGE...	STD DEV...
=====	=====	=====	=====	=====	=====
MSG	528	522	22.61	194.86	71.89
					38.97

3600.00000 SECONDS

REPORT

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
AB1						
# IDLE		0.	0.513	0.500	0.	1.000
REQUEST TIME			4.883	5.861	0.	22.000
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	418					
OUT OF BUSY	415	1.000	0.487	0.500	0.	1.000
# BUSY			4.222	2.309	0.	6.000
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	418					
OUT OF WAIT	416	2.000	0.541	0.973	0.	5.000
# WAITING			4.883	5.861	0.	22.000
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NODEPROC

PROCESSES CURRENTLY
WAITING: NODEPROC NODEPROC

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
AB2						
# IDLE		0.	0.513	0.500	0.	1.000
REQUEST TIME			4.319	5.315	0.	22.000
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	418					
OUT OF BUSY	415	1.000	0.487	0.500	0.	1.000
# BUSY			4.222	2.309	0.	6.000
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	418					
OUT OF WAIT	416	2.000	0.499	0.911	0.	5.000
# WAITING						

PAGE 22 WAIT TIME 4.319 5.315 0. 22.000

CURRENTLY ALLOCATED
TO PROCESSES: NODEPROC

PROCESSES CURRENTLY
WAITING: NODEPROC NODEPROC

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH1_A						
# IDLE		1.000	0.935	0.247	0.	1.000
REQUEST TIME						
HOLD TIME	0					
INTO BUSY	237					
OUT OF BUSY	237					
# BUSY		0.	0.065	0.247	0.	1.000
BUSY TIME			0.994	0.389	0.325	1.221
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	237					
OUT OF WAIT	237					
# WAITING		0.	0.	0.	0.	1.000
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH1_B						
# IDLE		1.000	0.986	0.180	0.	1.000
REQUEST TIME						
HOLD TIME	0					
INTO BUSY	119					
OUT OF BUSY	119					
# BUSY		0.	0.034	0.180	0.	1.000
BUSY TIME			1.018	0.203	0.814	1.221
# INACTIVE		0.	0.	0.	0.	0.

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INTO WAIT 119
OUT OF WAIT 119
WAITING
WAIT TIME

0. 0. 0. 1.000
0. 0. 0. 0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE
PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH2_A						
# IDLE		1.000	0.935	0.247	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY 237			0.065	0.247	0.	1.000
OUT OF BUSY 237		0.	0.994	0.389	0.325	1.221
# BUSY						
BUSY TIME		0.	0.	0.	0.	0.
# INACTIVE						
INTO WAIT 237			0.	0.	0.	1.000
OUT OF WAIT 237		0.	0.	0.	0.	0.
# WAITING						
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONE
PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH2_B						
# IDLE		1.000	0.968	0.180	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY 119			0.034	0.180	0.	1.000
OUT OF BUSY 119		0.	1.016	0.203	0.814	1.221
# BUSY						
BUSY TIME						

```

# INACTIVE          0.          0.          0.          0.
  INTO WAIT         119
  OUT OF WAIT       119          0.          0.          0.          1.000
  # WAITING
  WAIT TIME

```

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH3_A						
# IDLE		1.000	0.990	0.100	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	118					
OUT OF BUSY	118	0.	0.010	0.100	0.	1.000
# BUSY			0.305	+1.105E-05	0.305	0.305
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	118					
OUT OF WAIT	118	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH3_B						
# IDLE		1.000	1.000	0.	1.000	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	0					

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OUT OF BUSY 0
BUSY
BUSY TIME 0. 0. 0. 0. 0.

INACTIVE 0. 0. 0. 0. 0.

INTO WAIT 0
OUT OF WAIT 0
WAITING 0. 0. 0. 0. 0.
WAIT TIME 0. 0. 0. 0. 0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH4_A						
# IDLE		1.000	0.987	0.112	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.

INTO BUSY	238		0.013	0.112	0.	1.000
OUT OF BUSY	238	0.	0.192	0.112	0.081	0.306
# BUSY						
BUSY TIME						

INACTIVE 0. 0. 0. 0. 0.

INTO WAIT	238		0.	0.	0.	1.000
OUT OF WAIT	238	0.	0.	0.	0.	0.
# WAITING						
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH4_B						
# IDLE		1.000	0.993	0.082	0.	1.000
REQUEST TIME			0.	0.	0.	0.

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RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH5_A						
# IDLE	120	0.	0.	0.	0.	0.
REQUEST TIME						
HOLD TIME						
INTO BUSY	120	0.	0.007	0.002	0.	1.000
OUT OF BUSY	120	0.	0.203	+3.882E-05	0.203	0.203
# BUSY						
BUSY TIME						
# INACTIVE						
INTO WAIT	120	0.	0.	0.	0.	1.000
OUT OF WAIT	120	0.	0.	0.	0.	0.
# WAITING						
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH5_A						
# IDLE	48	0.	0.999	0.033	0.	1.000
REQUEST TIME						
HOLD TIME						
INTO BUSY	48	0.	0.001	0.033	0.	1.000
OUT OF BUSY	48	0.	0.001	+0.855E-04	0.001	0.001
# BUSY						
BUSY TIME						
# INACTIVE						
INTO WAIT	48	0.	0.	0.	0.	1.000
OUT OF WAIT	48	0.	0.	0.	0.	0.
# WAITING						
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH5_A						
# IDLE	48	0.	0.999	0.033	0.	1.000
REQUEST TIME						
HOLD TIME						
INTO BUSY	48	0.	0.001	0.033	0.	1.000
OUT OF BUSY	48	0.	0.001	+0.855E-04	0.001	0.001
# BUSY						
BUSY TIME						
# INACTIVE						
INTO WAIT	48	0.	0.	0.	0.	1.000
OUT OF WAIT	48	0.	0.	0.	0.	0.
# WAITING						
WAIT TIME						

CH5_8

REQUEST TIME	# IDLE	1.000	0.997	0.052	0.	0.	1.000
HOLD TIME		0	0.	0.	0.	0.	0.
INTO BUSY		48					
OUT OF BUSY		48					
# BUSY		0.	0.003	0.052	0.	0.203	1.000
BUSY TIME			0.203	+0.911E-04	0.		0.204
# INACTIVE		0.	0.	0.	0.		0.
INTO WAIT		48					
OUT OF WAIT		48					
# WAITING		0.	0.	0.	0.	0.	1.000
WAIT TIME			0.	0.	0.		0.

CURRENTLY ALLOCATED
TO PROCESSES: NONEPROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
=====	=====	=====	=====	=====	=====	=====
CH6_A						
REQUEST TIME	1.000	0.989	0.104	0.	0.	1.000
HOLD TIME	0	0.	0.	0.	0.	0.
INTO BUSY	48					
OUT OF BUSY	48					
# BUSY	0.	0.011	0.104	0.	0.814	1.000
BUSY TIME		0.814	+1.003E-04	0.		0.814
# INACTIVE	0.	0.	0.	0.	0.	0.
INTO WAIT	48					
OUT OF WAIT	48					
# WAITING	0.	0.	0.	0.	0.	1.000
WAIT TIME		0.	0.	0.		0.

CURRENTLY ALLOCATED
TO PROCESSES: NONEPROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH0_B						

# IDLE	1.000	0.996	0.066	0.	1.000
REQUEST TIME		0.	0.	0.	0.
HOLD TIME	0	0.	0.	0.	0.

INTO BUSY	48				
OUT OF BUSY	48				
# BUSY	0.	0.004	0.066	0.	1.000
BUSY TIME		0.326	+0.848E-04	0.325	0.326

# INACTIVE	0.	0.	0.	0.	0.
------------	----	----	----	----	----

INTO WAIT	48				
OUT OF WAIT	48				
# WAITING	0.	0.	0.	0.	1.000
WAIT TIME		0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONEPROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH7_A						

# IDLE	1.000	0.996	0.066	0.	1.000
REQUEST TIME		0.	0.	0.	0.
HOLD TIME	0	0.	0.	0.	0.

INTO BUSY	48				
OUT OF BUSY	48				
# BUSY	0.	0.004	0.066	0.	1.000
BUSY TIME		0.326	+0.847E-04	0.325	0.326

# INACTIVE	0.	0.	0.	0.	0.
------------	----	----	----	----	----

INTO WAIT	48				
OUT OF WAIT	48				
# WAITING	0.	0.	0.	0.	1.000
WAIT TIME		0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH7_B						
# IDLE		1.000	0.949	0.220	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	168					
OUT OF BUSY	168	0.	0.051	0.220	0.	1.000
# BUSY			1.103	0.184	0.814	1.221
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	168					
OUT OF WAIT	168	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONEPROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH8_A						
# IDLE		1.000	0.962	0.191	0.	1.000
REQUEST TIME			0.769	1.047	0.	4.582
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	168					
OUT OF BUSY	168	0.	0.038	0.191	0.	1.000
# BUSY			0.814	0.614E-04	0.814	0.814
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	168					
OUT OF WAIT	168	0.	0.038	0.312	0.	0.000
# WAITING			0.769	1.047	0.	4.582
WAIT TIME						

PAGE 30
 CURRENTLY ALLOCATED
 TO PROCESSES: NONE
 PROCESSES CURRENTLY
 WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH8_B						
# IDLE		1.000	0.945	0.228	0.	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME						
INTO BUSY	286					
OUT OF BUSY	286	0.	0.055	0.228	0.	1.000
# BUSY			0.695	0.441	0.325	1.221
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	286					
OUT OF WAIT	286	0.	0.	0.	0.	1.000
# WAITING			0.	0.	0.	0.
WAIT TIME						

CURRENTLY ALLOCATED
 TO PROCESSES: NONE
 PROCESSES CURRENTLY
 WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT...	MEAN.....	STD DEV...	MINIMUM...	MAXIMUM...
CH9_A						
# IDLE		1.000	1.000	0.	1.000	1.000
REQUEST TIME	0		0.	0.	0.	0.
HOLD TIME						
INTO BUSY	0					
OUT OF BUSY	0	0.	0.	0.	0.	0.
# BUSY			0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	0					
OUT OF WAIT	0					

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 # WAITING
 WAIT TIME

CURRENTLY ALLOCATED
 TO PROCESSES: NONE

PROCESSES CURRENTLY
 WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
CH9_B						
# IDLE		1.0000	1.0000	0.	1.0000	1.0000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME			0.	0.	0.	0.
INTO BUSY	0					
OUT OF BUSY	0					
# BUSY		0.	0.	0.	0.	0.
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	0					
OUT OF WAIT	0					
# WAITING		0.	0.	0.	0.	0.
WAIT TIME			0.	0.	0.	0.

CURRENTLY ALLOCATED
 TO PROCESSES: NONE

PROCESSES CURRENTLY
 WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
CHQ						
# IDLE		1.0000	0.720	0.440	0.	1.0000
REQUEST TIME			0.929	1.924	0.	12.670
HOLD TIME			0.	0.	0.	0.
INTO BUSY	827					
OUT OF BUSY	827					
# BUSY		0.	0.274	0.440	0.	1.0000
BUSY TIME			1.192	2.068	0.	0.0000
# INACTIVE		0.	0.	0.	0.	0.

INTO WAIT 827
 OUT OF WAIT 827
 # WAITING 0.
 WAIT TIME 0.213 0.653 0. 7.000
 0.929 1.924 0. 12.570

CURRENTLY ALLOCATED
 TO PROCESSES: NONE

PROCESSES CURRENTLY
 WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
OK1						
# IDLE		1.000	0.998	0.045	0.	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	168					
OUT OF BUSY	168					
# BUSY		0.	0.002	0.045	0.	1.000
BUSY TIME			0.044	0.019	0.004	0.086
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	168					
OUT OF WAIT	168					
# WAITING		0.	0.	0.	0.	1.000
WAIT TIME			0.	0.	0.	0.

CURRENTLY ALLOCATED
 TO PROCESSES: NONE

PROCESSES CURRENTLY
 WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
HQ						
# IDLE		1.000	0.728	0.445	0.	1.000
REQUEST TIME			1.074	2.373	0.	16.611
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	410					
OUT OF BUSY	410					
# BUSY		0.	0.272	0.445	0.	1.000

BUSY TIME

INACTIVE

INTO WAIT

OUT OF WAIT

WAITING

WAIT TIME

CURRENTLY ALLOCATED
TO PROCESSES: NONEPROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
L3						

IDLE

REQUEST TIME

HOLD TIME

INTO BUSY

OUT OF BUSY

BUSY

BUSY TIME

INACTIVE

INTO WAIT

OUT OF WAIT

WAITING

WAIT TIME

CURRENTLY ALLOCATED
TO PROCESSES: NONEPROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
SW1						

IDLE

REQUEST TIME

HOLD TIME

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INTO BUSY 594
OUT OF BUSY 594

BUSY 0. 0.777 0.416 0. 1.000
BUSY TIME 4.707 1.746 1.000 6.000

INACTIVE 0. 0. 0. 0.

INTO WAIT 594
OUT OF WAIT 594

WAITING 0. 5.007 5.432 0. 22.000
WAIT TIME 30.347 21.254 0. 84.387

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE TOTAL
NUMBER
=====

IDLE
REQUEST TIME
HOLD TIME

1.000 0.729 0.445 0. 1.000
0.374 1.175 0. 7.903
0. 0.

INTO BUSY 214
OUT OF BUSY 214

BUSY 0. 0.271 0.445 0. 1.000
BUSY TIME 4.564 1.783 1.000 0.000

INACTIVE 0. 0. 0. 0.

INTO WAIT 214
OUT OF WAIT 214

WAITING 0. 0.022 0.160 0. 2.000
WAIT TIME 0.374 1.175 0. 7.903

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE TOTAL
NUMBER
=====

IDLE
REQUEST TIME
HOLD TIME

1.000 0.542 0.498 0. 1.000

0.

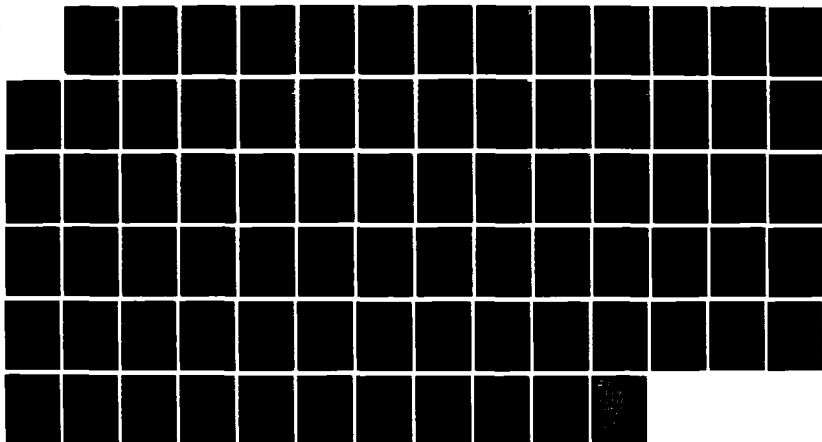
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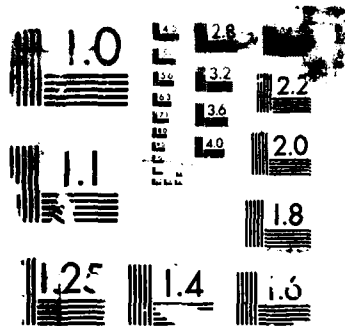
AUTOMATED INTERACTIVE SIMULATION MODEL (AISIM) VAX
VERSION 50 ACCEPTANCE. (U) HUGHES AIRCRAFT CO FULLERTON
CA GROUND SYSTEMS GROUP Y ALLERTON ET AL. 29 APR 87
1854474-2 ESD-TR-87-226 F19628-86-C-0070 F/G 12/5

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NL





Copy Resolution Test Chart

PAGE 35						
REQUEST TIME						
HOLD TIME	0					24.435
INTO BUSY	454					0.
OUT OF BUSY	454					0.
# BUSY						0.
BUSY TIME	0.					1.000
						0.000
						0.
# INACTIVE	0.					0.
INTO WAIT	454					7.000
OUT OF WAIT	454					24.435
# WAITING	0.					0.
WAIT TIME						0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

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SIMULATION TIME = 3000.00000 SECONDS

ACTION REPORT

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
FORMAT						
USEFUL TIME	108	0.002	+4.240E-05	0.002	0.002	0.009
DELAY TIME	108	1.524	2.289	0.	9.064	
WASTED TIME	0	0.	0.	0.	0.	
ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
LATENCY						
USEFUL TIME	108	0.015	0.009	+0.910E-04	0.030	0.068
DELAY TIME	108	0.	0.	0.	0.	
WASTED TIME	0	0.	0.	0.	0.	
ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
ROUTE OH						
USEFUL TIME	2570	4.338	1.876	1.000	6.000	309.667
DELAY TIME	2570	0.	0.	0.	0.	
WASTED TIME	0	0.	0.	0.	0.	
ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
SEEK						
USEFUL TIME	108	0.029	0.017	+2.441E-04	0.080	0.137
DELAY TIME	108	0.	0.	0.	0.	
WASTED TIME	0	0.	0.	0.	0.	
ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
UPDATE						
USEFUL TIME	354	0.008	0.005	0.	0.011	0.074
DELAY TIME	354	1.775	3.093	0.	15.011	
WASTED TIME	0	0.	0.	0.	0.	
ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
XFER						

PAGE 37		100	+2.105E-05	+3.808E-05	0.	+2.441E-04	+0.983E-04
USEFUL TIME	100	0.	0.	0.	0.	0.	0.
DELAY TIME	100	0.	0.	0.	0.	0.	0.
WASTED TIME	0	0.	0.	0.	0.	0.	0.

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM..		MAXIMUM...		% TIME OF TOTAL
				=====	=====	=====	=====	
XFER OH	2048	0.694	0.430	0.001	1.221	39.490		
USEFUL TIME	2048	0.	0.	0.	0.			
DELAY TIME	2048	0.	0.	0.	0.			
WASTED TIME	0	0.	0.	0.	0.			

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SIMULATION TIME = 3600.00000 SECONDS

PROCESS REPORT

```

PROCESS          TOTAL
SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====
ABUDDATE        118      0.010 +1.561E-04 +0.781E-04      0.      +2.441E-04
PROCESS WAIT    0      0.      0.      0.      0.      0.
RESOURCE WAIT   0      0.      0.      0.      0.      0.
  
```

TOTAL # # AUTO # CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.

118 0 118 118 0 0

ITEM CREATED RECEIVED SENT DESTR'D

MSG 0 0 0 0

```

PROCESS HOLDING TIME
ITEM # SMPLS MEAN..... MINIMUM... MAXIMUM... STD DEV...
=====
MSG 118 +1.561E-04      0.      +2.441E-04 +0.781E-04
  
```

PROCESS DESCRIPTION

=====

ABUDDATE UPDATE DATA FROM AIRBASE

```

COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
118 START
118 GIVEN MSG
118 RETURN MSG
118 UPDATE CONSTANT 0.1
118 WSECONDS RESUME
118 END
  
```

TIME CONSUMED IN UPDATING

```

PROCESS          TOTAL
SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====
AB_DATA        120      0.      0.      0.      0.      0.
PROCESS WAIT    0      0.      0.      0.      0.      0.
RESOURCE WAIT   0      0.      0.      0.      0.      0.
  
```

TOTAL # # AUTO # CALL # OF # NOT # TIMES

SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

```

=====
PROCESS      DESCRIPTION
=====
AB_DATA      AIR BASE STATUS BROADCAST TO ALL OTHER NODES
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
120 START
120 MSG
120 RETURN
120 MRS
120 CALL
120 CHQ DATA 10
120 750
120 MRS
120 HQ DATA 10
120 750
120 ASSIGN 3CNODE
120 CNODE
120 COMPARE
120 AB1
120 MRS
120 ABUPDATE 10
120 750
120 END
120 BRANCH
120 ENTRY
120 CALL
120 ABUPDATE 10
120 750
120 ENTRY
120 END
=====
10 PROCESS REQUEST TO CHQ
10 $REQNORE
10 MSG
10 PROCESS REQUEST TO HQ
10 $REQNORE
10 MSG
10 CURRENT NODE
10 TEST FOR CURRENT NODE
10 EQ
10 AB1
10 $REQNORE
10 MSG
10 PROCESS REQUEST TO AB1
10 BRANCH TO THE END
10 ENTRY FROM COMPARE NODE
10 PROCESS REQUEST TO AB2
10 $REQNORE
10 MSG
10 ENTRY FROM REQUEST TO AB1
=====

```

```

=====
PROCESS      TOTAL
AB_REQ      SAMPLES. SUM. .... MEAN. .... STD DEV. ... MINIMUM... MAXIMUM...
=====
TOTAL      120 15050.965 125.425 36.615 22.606 194.865
PROCESS WAIT 120 15050.965 125.425 36.615 22.606 194.865
RESOURCE WAIT 0 0. 0. 0. 0. 0.
=====

```

```

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
120 120 0 120 0 0
=====

```

```

=====
PROCESS      DESCRIPTION
=====
=====

```

AISBASE REQUEST FOR PLANS REPORT FROM CHQ

COUNT ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
120	START			NO	
120	GIVEN	MSG			
120	RETURN	MSG			
120	CALL	MRS	WAIT	5	PROCESS REQUEST TO CHQ
120	GIVEN	PLANS	CHQ	5	\$REQRESP
120		200			MSG
120	END				

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
CHANPROC							
TOTAL	2048	79459.036	38.798	33.438	4.814	183.451	
PROCESS WAIT	2048	77908.231	38.041	33.523	4.000	183.126	
RESOURCE WAIT	2048	129.174	0.003	0.367	0.	4.682	

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

ITEM	CREATED	RECEIVED	SENT	DESTR'D
MSG	0	0	0	0

ITEM	PROCESS	HOLDING	TIME	# SMPLS	MEAN	MINIMUM	MAXIMUM	STD DEV
MSG	2048	0.76	0.08	5.40	0.58			

DESCRIPTION
FULL AND HALF DUPLEX CHANNEL LOGIC

COUNT ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
2048	START	ALL		NO	
2048	GIVEN	MSG			
2048	ASSIGN	3CNODE	CNODE		SET INTERNAL NODE CURRENT
2048	ASSIGN	3CNODE	TNODE		GET DESTINATION NODE
2048	ASSIGN	TO NODE			
2048	ASSIGN	3NXTNODE	TO_NODE		SET NEXT NODE TO DESTN
2048	ASSIGN	NXT NODE			
2048	ASSIGN	3CHANNEL	TO_NODE		GET CHANNEL TO NEXT NODE

```

2048 CHANNEL 1 ALL
2048 ALLOC CHANNEL 1 OBTAIN CHANNEL FOR XFER
2048 $PRIORITY CHANNEL RATE WHAT IS CHANNEL RATE?
2048 ASSIGN MSG LENGTH MESSAGE LENGTH
2048 ASSIGN VLENGTH CALCULATE TRANSFER TIME
2048 EVAL VM OVHD DELAY DUE TO TRANSFER TIME
2048 VSPEED*VLENGTH
2048 XFER_OH CONSTANT VM OVHD
2048 MSECONDS RESUME
2048 ASSIGN NXT NODE MSG RESIDES IN NEXT NODE
2048 MSG_CNODE SET INTERNAL NODE REGISTER
2048 ASSIGN NXT NODE
2048 $CNODE
2048 DEALLOC CHANNEL 1 FREE UP CHANNEL AFTER XFER
2048 CALL NODEPROC WAIT 0 ROUTE MESSAGE TO NEXT NODE
2048 MSG GIVEN
2048 END

```

```

PROCESS TOTAL
CHQ_DATA SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====
TOTAL 118 335.577 2.844 3.280 0.011 12.581
PROCESS WAIT 0 0. 0. 0. 0. 0.
RESOURCE WAIT 103 334.250 3.245 3.284 0.011 12.570

```

```

TOTAL # AUTO # CALL # OF # NOT
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
118 0 118 118 0 103

```

```

ITEM CREATED RECEIVED SENT DESTR'D
=====
MSG 0 0 0 0

```

```

PROCESS HOLDING TIME
ITEM # SMPLS MEAN..... MINIMUM.. MAXIMUM... STD DEV...
=====
MSG 118 2.84 0.01 12.58 3.26

```

```

PROCESS DESCRIPTION
=====
CHQ_DATA CHQ GETS MESSAGE, FORMULATES RESPONSE, AND REPLIES

```

```

COUNT ENTRY OPCODE PARM PARM PARM COMMENT
=====
118 START NO

```

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```

118 MSG
118 RETURN MSG
118 ASSIGN MSG
118 V LENGTH
118 V TIME
118 .016*V LENGTH
205 CONSTANT V TIME
205 WSECONDS RESUME
118 END

```

```

PROCESS TOTAL
SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====
DESTPROC 690 10141.055 14.697 25.949 0. 108.088
PROCESS WAIT 690 9725.128 14.094 25.102 0. 108.124
RESOURCE WAIT 522 415.927 0.797 2.890 0. 22.000

```

```

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
690 0 690 0 0 0 0

```

```

ITEM CREATED RECEIVED SENT DESTR'D
=====
MSG 0 0 0 522

```

```

PROCESS HOLDING TIME
ITEM # SMPLS MEAN..... MINIMUM... MAXIMUM... STD DEV...
=====
MSG 1212 0.34 0. 22.00 1.94

```

```

PROCESS DESCRIPTION
=====
DESTPROC PROCESSING AT DESTINATION OF MESSAGE
=====
COUNT ENTRY OPCODE PARM PARM PARM PARM COMMENT
=====
690 START ALL NO
690 GIVEN MSG CNODE CNODE CURRENT NODE
690 ASSIGN MSG CNODE CNODE IF RESPONSE, DESTROY
690 COMPARE MSG CNODE CNODE TYPE EQ EQ IF RESPONSE, DESTROY
690 $RESP CNODE 1 ALL DESTROY
690 CNODE 1 ALL ALLOC ALLOC ALLOCATE CURRENT NODE
522 $PRIORITY MSG RPROC EXECUTE THE CALLED PROCESS
622 ASSIGN MSG RPROC SET PRIORITY FOR REQ PROC
622 ASSIGN MSG RPROC PRI

```

522	CALL	PRIORITY	WAIT	PRIORITY	WAIT UNTIL COMPLETE
522	GIVEN	MSG			
522	RETURN	MSG			
522	DEALLOC	C NODE	1		DEALLOCATE CURRENT NODE
522	COMPARE	MSG	TYPE	EQ	NO RESPONSE REQ -> DESTROY
522	ASSIGN	\$REQMORE		DESTROY	
100		\$RESP			CHANGE MSG RESPONSE TYPE
100		MSG	TYPE		
100		MSG	FNODE		SWITCH FROM AND TO NODES
100		MSG	TNODE		
100		MSG	CNODE		CURRENT NODE IS FROM NODE
100		MSG	FNODE		
100	CALL	CHANPROC	WAIT	0	RETURN MESSAGE TO ORIGIN
100	GIVEN	MSG			
100	BRANCH	END	100		
522	DESTROY	ENTRY			TERMINATE MESSAGE AT DEST
522	DESTROY	MSG			TERMINATE MSG
600	END				
600	END				

PROCESS	TOTAL	SAMPLES.	SUM.	MEAN.	STD DEV.	MINIMUM.	MAXIMUM.
DISK_OP							
TOTAL	100		7.403	0.044	0.019	0.004	0.086
PROCESS WAIT	0		0.	0.	0.	0.	0.
RESOURCE WAIT	100		0.	0.	0.	0.	0.

TOTAL	#	AUTO	#	CALL	#	OF	#	NOT	#	TIMES
SCHEDULE	SCHEDULE	SCHEDULE	COMPLETE	COMPLETE	COMPLETE	SUSPEND.				
100	0	100	100	100	0	0				

PROCESS	DESCRIPTION
DISK_OP	OPERATION OF DISK

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
100	START					
100	GIVEN	LENGTH	DISK	NO		
100	ASSIGN	DISK	SPEED			MAKE DISK SPEED = V_SPEED
100		V SPEED				
100	EVAL	XFERTIME				TRANSFER TIME CALCULATED
100	ALLOC	LENGTH/V_SPEED				
100		DISK_1				DISK ALLOCATED
100		\$PRIORITY		ALL		
100	ASSIGN	DISK	SEEK			MAKE SEEKTIME = SEEK

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```

100 SEEK          SEEKTIME SEEKTIME TIME FOR SEEK IS CONSUMED
100 UNIFORM RESUME
100 MSECOS RESUME
100 DISK LATENCY
100 ASSIGN
100 LATETIME LATETIME LATETIME TIME CONSUMED FOR LATENCY
100 UNIFORM RESUME
100 MSECOS RESUME
100 XFER CONSTANT XFERTIME
100 MSECOS RESUME
100 DEALLOC DISK 1
100 END
100

```

```

=====
TOTAL          TOTAL          MEAN..... STD DEV... MINIMUM... MAXIMUM...
SAMPLES. SUM.....
=====
HQ_DATA
TOTAL          118          318.233          2.697          3.637          0.011          15.622
PROCESS WAIT          0          0.000          0.000          0.000          0.000          0.000
RESOURCE WAIT          78          318.908          4.063          3.789          0.011          15.611
=====

```

```

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
118          0          118          118          0          78
=====

```

```

ITEM          CREATED RECEIVED SENT          DESTR'D
=====
MSG          0          0          0          0
=====

```

```

PROCESS HOLDING TIME
# SMPLS MEAN..... MINIMUM... MAXIMUM... STD DEV...
=====
MSG          118          2.70          0.01          15.62          3.64
=====

```

```

PROCESS          DESCRIPTION
=====
HQ_DATA          HQ GETS MESSAGE, FORMULATES RESPONSE, AND REPLIES
=====

```

```

COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
118          START
118          GIVEN  MSG
118          RETURN  MSG
118          ASSIGN  LENGTH
118          EVAL  V_LENGTH
118          UPDATE  V_LENGTH
118          .015*V LENGTH
118          CONSTANT V TIME
118          MSECOS RESUME
118
=====
MAKE MSG-LENGTH = V_LENGTH
EVALUATE MSG PROCESS TIME
PROCESSING TIME CONSUMED

```

END

```

PROCESS
=====
TOTAL          48 1852.078 38.585 9.496 27.754 63.392
SAMPLES. SUM. MEAN. STD DEV. MINIMUM. MAXIMUM.
=====
HQ_REQ         48 1852.078 38.585 9.496 27.754 63.392
PROCESS WAIT   48 1852.078 38.585 9.496 27.754 63.392
RESOURCE WAIT  48 1852.078 38.585 9.496 27.754 63.392
=====

```

```

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
48 0 0 0 0 0 0
=====

```

DESCRIPTION

```

PROCESS
=====
HQ_REQ
=====
COUNT ENTRY OP CODE PARM PARM PARM COMMENT
=====
48 START L3 NO
48 GIVEN MSG
48 RETURN MSG
48 CALL MRS WAIT 4 SREQRESP
48 GIVEN PLANS 4 CHQ
48 GIVEN 200 MSG
48 END
=====

```

MAKES I/O REQUEST TO CHQ

```

PROCESS
=====
TOTAL          522 37527.085 71.891 38.971 22.000 194.855
SAMPLES. SUM. MEAN. STD DEV. MINIMUM. MAXIMUM.
=====
MRS            522 37527.085 71.891 38.971 22.000 194.855
PROCESS WAIT   522 37527.085 71.891 38.971 22.000 194.855
RESOURCE WAIT  522 37527.085 71.891 38.971 22.000 194.855
=====

```

C-25

```

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
528 0 0 0 0 0 0
=====

```

```

ITEM          528 0 0 0 0 0 0
CREATED RECEIVED SENT DESTROY'D
=====
MSG          528 0 0 0 0 0 0
=====

```

```

PROCESS HOLDING TIME
=====
ITEM          528 0 0 0 0 0 0
SMPLS MEAN. MINIMUM. MAXIMUM. STD DEV.
=====

```

PAGE 48 MSG 528 0. 0. 0. 0.

PROCESS DESCRIPTION
 =====
 MRS GENERATE A PROCESS REQUEST MESSAGE AND INITIATE I/O
 =====

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
528	START	ALL	NO			
528	GIVEN	MSG	PRIORITY	MSG	TYPE	
528	CREATE	MSG	LNTH	TO	MSG	CREATE MESSAGE
528	ASSIGN	MSG	LNTH			SET MESSAGE LENGTH
528	ASSIGN	MSG	LENGTH			SET PROCESS
528	ASSIGN	MSG	RPROC			SET PRIORITY
528	ASSIGN	MSG	PRIORITY	RPROC	PRI	SET DESTINATION
528	ASSIGN	MSG	TO	NODE		SET MESSAGE TYPE
528	ASSIGN	MSG	TYPE			EXECUTIVE SERVICING OF MSG
528	CALL	NODEPROC	WAIT	0		
528	GIVEN	MSG				
522	END					

PROCESS TOTAL
 SAMPLES. SUM. MEAN. STD DEV. ... MINIMUM. ... MAXIMUM. ...
 =====

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
PROCESS WAIT	2570	116435.314	44.918	37.276	4.000	194.855	
RESOURCE WAIT	2570	80799.225	31.439	33.477	0.	183.451	
	2570	23488.016	9.132	18.028	0.	84.387	

TOTAL # AUTO # CALL # OF # NOT
 SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.
 =====

ITEM	CREATED	RECEIVED	SENT	DESTR'D
MSG	0	0	0	0
	2570	2570	2570	0

PROCESS HOLDING TIME
 # SMPLS MEAN. MINIMUM. ... MAXIMUM. ... STD DEV. ...
 =====

ITEM	# SMPLS	MEAN	MINIMUM	MAXIMUM	STD DEV
MSG	2570	13.48	1.00	86.99	10.10

PROCESS DESCRIPTION

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ITEM	# SMPLS	MEAN	MINIMUM	MAXIMUM	STD DEV
MSG	168	1.61	0.01	9.72	2.28

PROCESS DESCRIPTION
REQUEST FOR PLANS FROM CHQ

COUNT	ENTRY	OPCODE	PARM	PARM	COMMENT
168	START	CHQ	NO		
168	GIVEN	MSG			MAKE MSG LENGTH = V_LENGTH
168	RETURN	MSG			EVALUATE MSG PROCESS TIME
168	ASSIGN	MSG			TIME USED TO FORMAT PLANS
168	EVAL	V_LENGTH			CALLING PROCESS DISK_OP
168	FORMAT	.01 * V_LENGTH			INCREASE MSG LENGTH
314	CALL	CONSTANT V TIME			
168	GIVEN	WSECONDS RESUME			
168	ASSIGN	DISK_OP WAIT 10			
168	END	500 DK1			

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
TRACE	1	0.	0.	0.	0.	0.
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	0	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE SUSPEND.

PROCESS	DESCRIPTION	TURN ON	TRACE OUTPUT
1	1	0	1

COUNT	ENTRY	OPCODE	PARM	PARM	COMMENT
1	START	ALL	NO		
1	COMPARE	V_TRACE			EQ TEST IF FLAG SET FOR TRACE
0	TRACE	ON			NOTRACE
0	TRACE	ON			

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1 NOTRACE ENTRY
1 END

APPENDIX C

Results Verification for

TESTDBE.DBF

04/21/1987

09:57:42

TESTDBE

TEST ARITHMETIC FUNCTIONS.

SIMULATION TIME = 10000.00000 SECONDS

VARIABLE REPORT

NUMERIC VARIABLES....

TOTAL		VALUE			
VARIABLE	SAMPLES	CURRENT	MEAN	STD DEV	MINIMUM .. MAXIMUM ..
VABS	2	10.000	10.000	0.	10.000 10.000
VADD	2	10.000	10.000	0.	10.000 10.000
VARCOS	89	2.000	2.000	0.	2.000 2.000
VARCSIN	89	1.142	1.142	+4.012E-08	1.142 1.142
VARCTAN	89	-1.142	-1.142	+2.764E-07	-1.142 -1.142
VBETA	89	0.828	0.777	0.990	0.427 10.000
VBIN	89	100.000	98.882	10.488	0.500 100.000
VCOMP1	2	12.000	6.000	6.000	0. 12.000
VCOMP2	2	53.150	26.575	26.575	0. 53.150
VCOMP3	2	9.000	4.500	4.500	0. 9.000
VCOMP4	2	7.135	3.567	3.567	0. 7.135
VCOS	89	-0.416	-0.416	+1.634E-08	-0.416 -0.416
VCTABLE	8	85.000	50.000	32.977	0. 100.000
VDIV	2	10.000	10.000	0.	10.000 10.000
VDTABLE	8	80.000	47.500	33.072	0. 100.000
VERLANG	89	9.710	11.173	10.250	3.937 100.000
VEXP	89	3.343	8.847	8.990	0.058 53.791
VEXP10	89	100.000	100.000	0.	100.000 100.000
VEXPE	89	100.000	100.000	+1.366E-05	100.000 100.000
VGAMMA	89	9.559	9.829	4.197	2.462 21.478
VLOG10	89	2.000	2.000	0.	2.000 2.000
VLOGE	89	4.605	4.605	+2.107E-08	4.605 4.605
VLOGN	89	18.377	10.271	5.588	2.850 36.699
VNULT	2	10.000	10.000	0.	10.000 10.000
VNBUSYQ	199	2.000	1.980	0.199	0. 2.000
VNIDLEQ	199	0.	0.010	0.141	0. 2.000
VNORMAL	89	15.818	10.415	4.679	-3.137 22.380
VNWAITQ	199	198.000	97.518	50.825	0. 198.000
VPOISSON	89	7.000	11.371	10.998	1.000 110.000
VPOWER	2	10.000	10.000	+1.907E-08	10.000 10.000
VRAN	89	0.660	0.548	0.255	0.000 0.993
VSIN	89	0.909	0.909	+4.280E-08	0.909 0.909
VSQRT	2	10.000	10.000	0.	10.000 10.000
VSUB	2	10.000	10.000	0.	10.000 10.000
VTAN	89	-2.185	-2.185	+2.350E-08	-2.185 -2.185
VUNIFORM	89	9.973	10.321	2.695	5.232 14.917
VWEIBULL	89	5.224	4.916	0.749	3.314 10.000

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NON-NUMERIC VARIABLES...
CURRENT CURRENT
VARIABLE TYPE VALUE
=====

RESOURCE REPORT

[illegible]

[illegible]

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SIMULATION TIME = 10000.00000 SECONDS

ACTION REPORT

ACTION	TOTAL SAMPLES	MEAN	STD DEV	MINIMUM	MAXIMUM	% TIME OF TOTAL
EVALUATE						
USEFUL TIME	361	62.045	39.195	0.365	101.563	220.149
DELAY TIME	361	0.	0.	0.	0.	
WASTED TIME	0	0.	0.	0.	0.	
PROCESS						
USEFUL TIME	581	83.018	61.268	0.	327.750	482.337
DELAY TIME	581	0.	0.	0.	0.	
WASTED TIME	0	0.	0.	0.	0.	

SIMULATION TIME = 10000.00000 SECONDS

PROCESS REPORT

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
OFD1						
TOTAL	86	7759.167	90.223	77.500	0.451	327.750
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	0	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
 00 00 0 00 2 0

PROCESS DESCRIPTION
 OFD1 TEST EXPONENTIAL DISTRIBUTION AND COMPARE

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
86	START	ALL	NO			
86	CALL	OFDINIT	NOWAIT	0		INITIATE ODS 0-10
86	PROCESS	EXPONENT	100.0			TEST EXPONENTIAL ACTION
86	ASSIGN	SECONDS	RESUME			
86	ASSIGN	1.0				
86	ASSIGN	LOCAL1				
86	ASSIGN	2.0				
86	ASSIGN	LOCAL2				
86	ASSIGN	3.0				
86	ASSIGN	LOCAL3				
86	ENTRY	TESTEQ				TEST COMPARE EQ
86	COMPARE	LOCAL1			EQ	
86	COMPARE	LOCAL2			EQTEST	
86	BRANCH	EQTEST	100			TEST FALL THRU
86	ENTRY	EQTEST				
86	COMPARE	LOCAL3			EQ	
86	COMPARE	TESTNE	100		TESTNE	
86	BRANCH	TESTNE				TEST FALL THRU
86	ENTRY	TESTNE				TEST COMPARE NE
86	COMPARE	LOCAL3			NE	
86	COMPARE	NETEST	100		NETEST	
86	BRANCH	NETEST				
86	ENTRY	NETEST				
86	COMPARE	LOCAL1			NE	
86	COMPARE	LOCAL2			TESTLT	

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00	TESTLT	BRANCH	TESTLT	100		TEST FALL THRU
00		ENTRY	LOCAL3		LT	TEST COMPARE LT
00		COMPARE	LOCAL1		LTTEST	
00	LTTEST	BRANCH	LTTEST	100		TEST FALL THRU
00		ENTRY	LOCAL1		LT	
00		COMPARE	LOCAL3		TESTGT	
00	TESTGT	BRANCH	TESTGT	100		TEST FALL THRU
00		ENTRY	LOCAL1		GT	TEST COMPARE GT
00		COMPARE	LOCAL2		GTTEST	
00	GTTEST	BRANCH	GTTEST	100		TEST FALL THRU
00		ENTRY	LOCAL1		GT	
00		COMPARE	LOCAL2		TESTLE	
00	TESTLE	BRANCH	TESTLE	100		TEST FALL THRU
00		ENTRY	LOCAL1		LE	TEST COMPARE LE
00		COMPARE	LOCAL1		LETEST1	
00	LETEST1	BRANCH	LETEST1	100		TEST FALL THRU
00		ENTRY	LOCAL2		LE	
00		COMPARE	LOCAL2		LETEST2	
00	LETEST2	BRANCH	LETEST2	100		TEST FALL THRU
00		ENTRY	LOCAL1		LE	
00		COMPARE	LOCAL3		TESTGE	
00	TESTGE	BRANCH	TESTGE	100		TEST FALL THRU
00		ENTRY	LOCAL1		GE	TEST COMPARE GE
00		COMPARE	LOCAL3		GETEST1	
00	GETEST1	BRANCH	GETEST1	100		TEST FALL THRU
00		ENTRY	LOCAL2		GE	
00		COMPARE	LOCAL2		GETEST2	
00	GETEST2	BRANCH	GETEST2	100		TEST FALL THRU
00		ENTRY	LOCAL3		GE	
00		COMPARE	LOCAL1		TESTEND	
00	TESTEND	BRANCH	TESTEND	100		TEST FALL THRU
00		ENTRY				END OFD COMPARE TESTING
00		END				

PROCESS TOTAL
 SAMPLES. SUM. MEAN. STD DEV. ... MINIMUM. ... MAXIMUM. ...
 OFD10

TOTAL 00 0. 0. 0. 0. 0.

PROCESS WAIT 0 0. 0. 0. 0. 0. 0.
 RESOURCE WAIT 0 0. 0. 0. 0. 0. 0.

TOTAL # # AUTO # CALL # OF # NOT # TIMES
 SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SCHEDULE
 =====
 88 0 88 88 0 0 0

PROCESS DESCRIPTION
 =====
 OFD10 TEST INTERVAL SCHEDULE AND EVAL TRIG FUNCTIONS
 =====

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
88	START	ALL	NO			
88	EVAL	VLOG10				
88	EVAL	LOG10(100.0)				
88	EVAL	VEXP10				
88	EVAL	10.0**VLOG10				
88	EVAL	VLOGE				
88	EVAL	LOGE(100.0)				
88	EVAL	VEXP2				
88	EVAL	2.718281**VLOGE				
88	EVAL	VSIN				
88	EVAL	SINE(2)				
88	EVAL	VARCSIN				
88	EVAL	ARCSINE(VSIN)				
88	EVAL	VCOS				
88	EVAL	COSINE(2)				
88	EVAL	VARCOS				
88	EVAL	ARCSINE(VCOS)				
88	EVAL	VTAN				
88	EVAL	TANGENT(2)				
88	EVAL	VARCTAN				
88	EVAL	ARCTAN(VTAN)				
88	END					

PROCESS	TOTAL	SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
OFD11	TOTAL	198	508849.580	2569.947	1418.033	100.000	4920.949
	PROCESS WAIT	0	0.	0.	0.	0.	0.
	RESOURCE WAIT	200	498850.601	2494.263	1432.088	0.	4900.461
	TOTAL # # AUTO # CALL # OF # NOT # TIMES						
	SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SCHEDULE						
	=====	398	0	396	198	0	0

```

PROCESS      DESCRIPTION
=====
OFD11      TEST ALLOCATE & DEALLOCATE RESOURCE

COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
396          START    ALL    NO
396          ALLOC    RES1    1    ALL    TEST ALLOCATE
396          $PRIORITY
200          PROCESS  CONSTANT 100.0
200          SECONDS  RESUME
198          DEALLOC  RES1    1
198          END
TEST DEALLOCATE

```

```

TOTAL
PROCESS      SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====
OFD12
TOTAL      1      0.      0.      0.      0.      0.
PROCESS WAIT 0      0.      0.      0.      0.      0.
RESOURCE WAIT 0      0.      0.      0.      0.      0.

```

```

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
1      1      0      1      0      0

```

```

PROCESS      DESCRIPTION
=====
OFD12      TEST COMPLEX ARITHMETIC EVALUATIONS

COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
1          START    ALL    NO
1          EVAL    VCOMP1
1          RES1[ATTR1]*(RES1[NIDLEQ]
1          + TDIS(1))
1          EVAL    VCOMP2
1          EVAL    20.5 * 2.3 - RES1[ATTR3]
1          EVAL    VCOMP3
1          EVAL    INTEGER(RANDOM*10) + 6
1          EVAL    VCOMP4
1          EXPONENT(10.0)*(RES1[ATTR2
1          ]*TCON(2))
1          END

```

```

TOTAL
PROCESS      SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====

```



```

PROCESS          DESCRIPTION
=====
OFD3          TEST NORMAL DISTRIBUTION
=====

```

```

COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
100          START    ALL    NO
100          PROCESS  NORMAL 100.0 100.0
100          RESOURCE SECONDS RESUME
100          END
=====

```

```

TOTAL
PROCESS  SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
OFD4
TOTAL          98  9814.305  100.146  66.550  0.125  199.414
PROCESS WAIT   0  0.  0.  0.  0.  0.
RESOURCE WAIT  0  0.  0.  0.  0.  0.
=====

```

```

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
99 99 0 98 1 0
=====

```

```

PROCESS          DESCRIPTION
=====
OFD4          TEST UNIFORM DISTRIBUTION
=====

```

```

COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
99          START    ALL    NO
99          PROCESS  UNIFORM 100.00 100.00
99          SECONDS RESUME
98          END
=====

```

```

TOTAL
PROCESS  SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
OFD6
TOTAL          96  945.330  9.951  6.339  0.365  32.634
PROCESS WAIT   0  0.  0.  0.  0.  0.
RESOURCE WAIT  0  0.  0.  0.  0.  0.
=====

```

```

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
96 96 0 95 0 0
=====

```



```

PROCESS =====
OFD5  TEST ERLANG DISTRIBUTION
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
95  START  ALL  NO
95  EVALUATE  ERLANG  10.0  2.0  TEST
95  SECONDS  RESUME
95  END
=====

```

```

TOTAL
SAMPLES. SUM. .... MEAN. .... STD DEV. ... MINIMUM. ... MAXIMUM. ...
=====
OFD6  TOTAL  86  8549.888  99.417  1.200  94.362  101.503
PROCESS WAIT  0  0.  0.  0.  0.  0.
RESOURCE WAIT  0  0.  0.  0.  0.  0.
=====
TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
86  0  88  86  2  0
=====

```

```

PROCESS =====
OFD8  TEST WEIBULL DISTRIBUTION
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
88  START  ALL  NO
88  EVALUATE  WEIBULL  100.0  100.0  TEST
88  SECONDS  RESUME
88  END
=====

```

```

TOTAL
SAMPLES. SUM. .... MEAN. .... STD DEV. ... MINIMUM. ... MAXIMUM. ...
=====
OFD7  TOTAL  87  4369.666  50.111  14.727  27.777  93.686
PROCESS WAIT  0  0.  0.  0.  0.  0.
RESOURCE WAIT  0  0.  0.  0.  0.  0.
=====
TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
88  0  89  87  1  0
=====

```

```

PROCESS =====
DESCRIPTION
=====

```

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=====

TEST GAMMA DISTRIBUTION

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
88	START	ALL	NO			
88	EVALUATE	GAMMA	50.0	10.0		TEST
88	SECONDS	RESUME				
87	END					

PROCESS TOTAL
SAMPLES. SUM. MEAN. STD DEV. ... MINIMUM. ... MAXIMUM. ...

OFD8

TOTAL	PROCESS WAIT	RESOURCE WAIT	88	0.	0.	0.	0.	0.	0.	0.
88	0	0	0.	0.	0.	0.	0.	0.	0.	0.

TOTAL # # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE COMPLETE Suspend.
=====

88 0 88 88 0 0

PROCESS DESCRIPTION
=====

TEST POISSON SCHEDULE AND EVAL DISTRIBUTIONS

OFD8

COUNT	ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
88	START	ALL	NO			
88	EVAL	VRAN				
88		RANDOM				
88	EVAL	VBIN				
88		BINOMIAL	(100.0,10.0)			
88	EVAL	VBETA				
88		BETA	(10.0,5.0)			
88	EVAL	VERLANG				
88		ERLANG	(10.0,5.0)			
88	EVAL	VEXP				
88		EXPONENT	(10.0)			
88	EVAL	VGAMMA				
88		GAMMA	(10.0,5.0)			
88	EVAL	VLOGN				
88		LOGNORMAL	(10.0,5.0)			
88	EVAL	VNORMAL				
88		NORMAL	(10.0,5.0)			
88	EVAL	VPOISSON				
88		POISSON	(10.0)			
88	EVAL	VUNIFORM				

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UNIFORM(10.0,5.0)
VWEIBULL
WEIBULL(10.0,5.0)
EVAL
END

```

PROCESS
=====
TOTAL          SUM          MEAN          STD DEV... MINIMUM... MAXIMUM...
=====
OFD9
TOTAL          88      88000.0000      100.0000 +2.017E-05      100.0000      100.0000
PROCESS WAIT   0      0.      0.      0.      0.      0.
RESOURCE WAIT  0      0.      0.      0.      0.      0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
88      0      88      2      0

```

```

PROCESS
=====
DESCRIPTION
=====
TEST START SCHEDULE AND CONSTANT ACTION
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
88      START  ALL  NO
88      EVALUATE  CONSTANT 100.00
88      SECONDS  RESUME
88      END

```

```

PROCESS
=====
TOTAL          SUM          MEAN          STD DEV... MINIMUM... MAXIMUM...
=====
OFDINIT
TOTAL          88      0.      0.      0.      0.      0.
PROCESS WAIT   0      0.      0.      0.      0.      0.
RESOURCE WAIT  0      0.      0.      0.      0.      0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
88      0      88      0

```

```

PROCESS
=====
DESCRIPTION
=====
OFD INITIATOR FOR 0 THROUGH 10
=====
COUNT ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
88      START  ALL  NO

```


1	EVAL	SECONDS	RESUME
1		VPOWER	
1	EVALUATE	3.16277**2.0	
1		CONSTANT VPOWER	
1	EVAL	SECONDS	RESUME
1		VSQRT	
1	EVALUATE	SQRT(100.0)	
1		CONSTANT VSQRT	
1	EVAL	SECONDS	RESUME
1		VABS	
1	EVALUATE	ABSOLUTE(-10.0)	
1		CONSTANT VABS	
1	EVAL	SECONDS	RESUME
1		VCTABLE	
1	EVAL	TCON(-60)	
1		VDTABLE	
1	EVAL	TDIS(-80.0)	
1		VCTABLE	
1	EVAL	TCON(1060.0)	
1		VDTABLE	
1	EVAL	TDIS(1060.0)	
1		VCTABLE	
1	EVAL	TCON(160.0)	
1		VDTABLE	
1	EVAL	TDIS(160.0)	
1		VCTABLE	
1	EVAL	TCON(260.0)	
1		VDTABLE	
1	EVAL	TDIS(260.0)	
1		VCTABLE	
1	EVAL	TCON(600.0)	
1		VDTABLE	
1	EVAL	TDIS(600.0)	
1		VCTABLE	
1	EVAL	TCON(760.0)	
1		VDTABLE	
1	EVAL	TDIS(760.0)	
1		VCTABLE	
1	EVAL	TCON(860.0)	
1		VDTABLE	
1	EVAL	TDIS(860.0)	
1	END		

APPENDIX C

Results Verification for
TESTDBF.DBF

PAGE 5

04/21/1987 10:19:04

TESTDBF

TEST ERROR HANDLING OF ARITHMETIC EXPRESSIONS - WITH CORRECTIONS

C-113

PAGE 6

SIMULATION TIME = 100.00000 SECONDS

VARIABLE REPORT

NUMERIC VARIABLES

TOTAL		VALUE				
VARIABLE	SAMPLES	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
VCOMP1	2	34.000	17.000	17.000	0.	34.000
VCOMP2	2	63.150	26.675	26.675	0.	63.150
VCOMP3	2	9.000	4.500	4.500	0.	9.000
VCOMP4	2	4.135	2.067	2.067	0.	4.135
VCOMP5	2	20.000	13.000	13.000	0.	20.000
VDTABLE	2	80.000	65.000	15.000	50.000	80.000

NON-NUMERIC VARIABLES

VARIABLE	CURRENT
TYPE	VALUE

SIMULATION TIME = 100.00000 SECONDS

RESOURCE REPORT

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
RES1		2.000	2.000	0.	2.000	2.000
# IDLE						
REQUEST TIME	0					
HOLD TIME						
INTO BUSY	0					
OUT OF BUSY	0					
# BUSY		0.	0.	0.	0.	0.
BUSY TIME						
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	0					
OUT OF WAIT	0					
# WAITING		0.	0.	0.	0.	0.
WAIT TIME						

CURRENTLY ALLOCATED
TO PROCESSES: NONEPROCESSES CURRENTLY
WAITING: NONE

PAGE 8

SIMULATION TIME = 100.00000 SECONDS

PROCESS REPORT

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
OFD1	1	0.	0.	0.	0.	0.
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	0	0.	0.	0.	0.	0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.

1	1	0	1	0	0
---	---	---	---	---	---

PROCESS	DESCRIPTION				
OFD1	TEST COMPLEX ARITHMETIC EVALUATIONS				
COUNT	ENTRY	OPCODE	PARM	PARM	COMMENT
1	START	ALL	NO		
1	EVAL	VCOMP1			
1		RES1[ATTR1]+(RES1[NIDLEQ]			
1		+ TDIS(1)) * 12			
1	EVAL	VCOMP2			
1		20.5 * 2.3 - RES1[ATTR3]			
1	EVAL	VCOMP3			
1		INTEGER (RANDOM*10) + 5			
1	EVAL	VCOMP4			
1		EXPONENT(10.0)+(RES1[ATTR2]			
1] * TDIS(2))			
1	EVAL	VDTABLE			
1		VDIS(860.0)			
1	EVAL	VCOMP5			
1		RES1[ATTR1]+10			
1	END				

APPENDIX D

Model Description for

TESTCONV3.DBF

Before Conversion

```

#####
3 SIMULATION REPORT
3
3 AISIM VERSION 4.1
3
3 HUGHES AIRCRAFT COMPANY
3 12/01/84
3
#####
GLOBAL CONSTANT DEFINITION.....

```

```

CONSTANT INITIAL COMMENT
=====
WNEWONIC VALUE
CONSI 22 GLOBAL CONSTANT WITH VALUE = 10
=====

```

TABLE DEFINITION....

GLOBAL VARIABLE DEFINITION.....

```

VARIABLE INITIAL COMMENT
=====
WNEWONIC VALUE
V.COUNT1 10 GLOBAL VARIABLE
VAR2 RES1 GLOBAL VARIABLE HOLDING RESOURCE
VAR3 $ERRR GLOBAL VARIABLE HOLDING ALPHA LITERAL
=====

```

ITEM DEFINITION.....

```

ITEM DESCRIPTION
=====
ITEM1 M ON THE LIST WITH A SINGLE ATTRIBUTE
=====
ATTR. INITIAL
NAME VALUE
=====
LENGTH $LENGTH
=====

```

```

ITEM DESCRIPTION
=====
ITEM2 SECOND ITEM ON THE LIST WITH LOTS OF ATTRIBUTES
=====
ATTR. INITIAL
NAME VALUE
=====
CNODE $CNODE
FNODE $FNODE
LENGTH 9999999
PTASK $ERRRR
RESPONSE $WAIT
=====

```

PAGE 2
 TASK \$ERROR
 TASKPRI 9999999
 TMODE RES1
 TYPE 5

QUEUE DEFINITION.....

QUEUE	MAXIMUM	COMMENT
MNEMONIC	SIZE	
=====	=====	=====
QUEUE1	INFINITE	INFINITE HOLDING AREA
QUEUE2	100	LIMITED SIZE HOLDING AREA

RESOURCE DEFINITION.....

RESOURCE	TOTAL	INITIAL	DESCRIPTION
MNEMONIC	# UNITS	# UNITS	
=====	=====	=====	=====
RES1	1	1	TEST RESOURCE
=====	=====	=====	=====
ATTR.	INITIAL		
NAME	VALUE		
=====	=====		
COST	0		
NETINSTR	80		
OSOVHD	0		
SPEED	5000		

ARCHITECTURE LEGAL PATH DEFINITION

FROM	TO	NEXT	VIA
DEVICE	DEVICE	DEVICE	LINK
=====	=====	=====	=====

ACTION DEFINITION.....

ACTION	ACTION	COMMENT
MNEMONIC	CLASS	
=====	=====	=====
DELAY	MAN	MAN-MADE DELAY
OVHD	MACHINE	OVERHEAD DELAY

PROCESS DEFINITION.....

PROCESS	DESCRIPTION
MNEMONIC	
=====	=====
INIT1	TEST CALL BLOCK

PAGE 3

```

=====
ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
      START  ALL  NO
      ASSIGN  1
      NEXT
      ENTRY  COMPARE  L  GT  WAIT
      ENTRY  V.COUNT1  BLOCK  L
      CALL  PROCESS1
      GIVEN  L  ADD  1
      EVAL  L  1
      BRANCH  NEXT  100
      ENTRY  WAIT
      ENTRY  WAIT
      END
=====
INITIALIZE COUNTER
CONTINUE FOR ALL CALLS
TEST VALUE OF COUNTER
INITIATE PARALLEL INSTANT
INCREMENT COUNTER
RETURN TO TOP
ENTRY
=====

```

```

=====
LOCAL VARIABLES OF PROCESS INIT1
=====
      1 L
      2 PROCESS1 (P)
=====
PROCESS
=====
      1 L
      2 PROCESS1 (P)
=====
DESCRIPTION
=====
      1 L
      2 PROCESS1 (P)
=====
CREATE, SEND, ACTION DELAY FOR 6 ITEMS
=====

```

```

=====
ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
      START  ALL  NO
      ENTRY  ITEM1  PROCESS2 ITEM1
      SEND  CONSTANT 1
      DELAY  NEXT  V.COUNT1
      LOOP  END
      NEXT
      ENTRY  CREATE  ITEM1
      ENTRY  SEND  ITEM1
      ENTRY  DELAY  ACTION
      ENTRY  LOOP  END
      ENTRY  END
=====

```

```

=====
LOCAL VARIABLES OF PROCESS INIT2
=====
      1 ITEM1
      2 PROCESS2 (P)
      3 DELAY (A)
=====
PROCESS
=====
      1 ITEM1
      2 PROCESS2 (P)
      3 DELAY (A)
=====
DESCRIPTION
=====
      1 ITEM1
      2 PROCESS2 (P)
      3 DELAY (A)
=====
PROCESS CALLED BLOCK
=====

```

```

=====
ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
      START  ALL  NO
      ENTRY  WAIT
      ENTRY  WAIT
      END
=====

```

```

PAGE 4 GIVEN TIME CONSTANT TIME DELAY FOR BLOCK
      DELAY
      END

LOCAL VARIABLES OF PROCESS PROCESS1
=====
1 TIME 2 DELAY (A)
=====
PROCESS DESCRIPTION
=====
PROCESS2 RECEIVE AND FILE ITEM
=====

ENTRY OPCODE PARM PARM PARM COMMENT
=====
START ALL NO
RECEIVE ITEM1 LAST QUEUE1
FILE ITEM1
CALL PROCESS3 NOWAIT 0
END

LOCAL VARIABLES OF PROCESS PROCESS2
=====
1 ITEM1 (T) 2 QUEUE1 (Q) 3 PROCESS3 (P)
=====
PROCESS DESCRIPTION
=====
PROCESS3 DESTROY ITEMS -- SERIAL # NO MATCH
=====

ENTRY OPCODE PARM PARM PARM COMMENT
=====
START ALL NO
REMOVE FIRST ITEM QUEUE1
DESTROY ITEM DESTROY ITEM
END

LOCAL VARIABLES OF PROCESS PROCESS3
=====
1 ITEM (X) 2 QUEUE1 (Q)
=====
PROCESS DESCRIPTION
=====
PROCESS3 GENERATE A PROCESS REQUEST MESSAGE AND INITIATE I/O
REQ-I/O
=====

ENTRY OPCODE PARM PARM PARM COMMENT
=====
START ALL NO

```

PROCESS	PRIORITY	RESP.OPT	
MSG.LNTH	TO.NODE	MSG	
CREATE MSG			
MSG	%NODE	CNODE	CREATE MESSAGE DATA TO RTE
MSG	%NODE	FNODE	INDICATE CURRENT NODE
MSG	PROCESS	RTASK	INDICATE CURRENT FROM NODE
MSG	PRIORITY	TASKPRI	INDICATE REQUESTED PROCESS
MSG	RESP.OPT	RESPONSE	INDICATE RELATIVE PRIORITY
MSG	ROUTER	WAIT	RESPONSE TYPE
MSG	GIVEN	END	

LOCAL VARIABLES OF PROCESS REQ-I/O

```

=====
1 PROCESS (X) 2 PRIORITY 3 RESP.OPT 4 MSG.LNTH
5 TO.NODE 6 MSG 7 ROUTER (P)
=====
PROCESS
MNEMONIC
ROUTER
=====
DESCRIPTION
=====
INTERRUPT HANDLING AND ROUTING
=====

```

ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
START	ALL	NO			
GIVEN	MSG	CNODE			INDICATE CURRENT NODE CPU
ASSIGN	MSG	CP			IS MSG AT DESTINATION?
COMPARE	MSG	CNODE	EQ		
ASSIGN	MSG	TNODE	EXIT		
TEST	CP	NETINSTR			
ALLOC	CP	EXIT			ALLOCATE NODE
OVHD	CONSTANT	M.OVHD			DELAY FOR ROUTING
DEALLOC	CP				DEALLOCATE NODE
RESET	CP	-1			MAKE NODE UNAVAILABLE
ENTRY					
END					

LOCAL VARIABLES OF PROCESS ROUTER

```

=====
1 MSG 2 CP 3 M.OVHD 4 OVHD (A)
=====

```


PAGE 6

PROCESS
MNEMONIC
=====

DESCRIPTION
=====

TOHOST1

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
=====	=====	=====	=====	=====	=====
START	ALL	NO			
CALL	REQ-I/O	WAIT	0		INITIATE I/O REQUEST
GIVEN	T01	PRI	SNOWAIT		
	36	RES1	ITEM2		
END					

LOCAL VARIABLES OF PROCESS TOHOST1

=====

1 REQ-I/O (P)	2 T01	3 PRI	4 RES1
5 ITEM2 (I)			

(R)

LOAD DEFINITION.....

LOAD

MNEMONIC

=====

DESCRIPTION

=====

LOAD1

LOAD FOR MODEL RUN

LOAD

NODES

=====

RES1

PROCESS	MNEMONIC	MAX #	SCHEDULE	METHOD	MEAN	DELTA	PRIORITY
=====	=====	=====	=====	=====	=====	=====	=====
INIT1	1	1	START				0
INIT2	1	1	START				0
TOHOST1	1	1	START				0

SCENARIO DEFINITION....

SCENARIO

MNEMONIC

=====

DESCRIPTION

=====

PSCEN

SCENARIO FOR TEST RUN

PERIOD

LENGTH

=====

100

PAGE 7

PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD
MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC
=====

1

TRIGGER TIME TO SCHEDULE TRIGGER TIME TO SCHEDULE
MNEMONIC SCHEDULE PRIORITY MNEMONIC SCHEDULE PRIORITY
=====

LOAD1 0

0 ERRORS WERE DETECTED DURING MODEL INITIALIZATION

APPENDIX D

Model Description for

TESTCONV4.DBF

Before Conversion

PAGE 2

RTASK \$ERROR
TASKPRI 99999999
TMODE RES1
TYPE 5

QUEUE DEFINITION.....

QUEUE	MAXIMUM	COMMENT
MNEMONIC	SIZE	
=====	=====	=====
QUEUE1	INFINITE	INFINITE HOLDING AREA
QUEUE2	100	LIMITED SIZE HOLDING AREA

RESOURCE DEFINITION.....

RESOURCE	TOTAL	INITIAL	DESCRIPTION
MNEMONIC	# UNITS	# UNITS	
=====	=====	=====	=====
RES1	1	1	TEST RESOURCE
ATTR	INITIAL		
NAME	VALUE		
=====	=====		
COST	0		
NETINSTR	80		
OSOVHD	0		
SPEED	5000		

ARCHITECTURE LEGAL PATH DEFINITION

FROM	TO	NEXT	VIA
DEVICE	DEVICE	DEVICE	LINK
=====	=====	=====	=====

ACTION DEFINITION.....

ACTION	ACTION	COMMENT
MNEMONIC	CLASS	
=====	=====	=====
DELAY	MAN	MAN-MADE DELAY
OVHD	MACHINE	OVERHEAD DELAY

PROCESS DEFINITION.....

PROCESS	DESCRIPTION
MNEMONIC	
=====	=====
INIT1	TEST CALL BLOCK

PAGE 3

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ASSIGN	ALL	NO		INITIALIZE COUNTER
ENTRY	COMPARE	L		GT	CONTINUE FOR ALL CALLS
CALL	GIVEN	V.COUNT1	WAIT		TEST VALUE OF COUNTER
EVAL		PROCESS1	BLOCK	L	INITIATE PARALLEL INSTANT
BRANCH		L	ADD		INCREMENT COUNTER
ENTRY		L	1		RETURN TO TOP
WAIT		NEXT	100		ENTRY
END					

LOCAL VARIABLES OF PROCESS INIT1

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ASSIGN	ALL	NO		INITIALIZE COUNTER
ENTRY	COMPARE	L		GT	CONTINUE FOR ALL CALLS
CALL	GIVEN	V.COUNT1	WAIT		TEST VALUE OF COUNTER
EVAL		PROCESS1	BLOCK	L	INITIATE PARALLEL INSTANT
BRANCH		L	ADD		INCREMENT COUNTER
ENTRY		L	1		RETURN TO TOP
WAIT		NEXT	100		ENTRY
END					

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ASSIGN	ALL	NO		INITIALIZE COUNTER
ENTRY	COMPARE	L		GT	CONTINUE FOR ALL CALLS
CALL	GIVEN	V.COUNT1	WAIT		TEST VALUE OF COUNTER
EVAL		PROCESS1	BLOCK	L	INITIATE PARALLEL INSTANT
BRANCH		L	ADD		INCREMENT COUNTER
ENTRY		L	1		RETURN TO TOP
WAIT		NEXT	100		ENTRY
END					

LOCAL VARIABLES OF PROCESS INIT2

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ASSIGN	ALL	NO		INITIALIZE COUNTER
ENTRY	COMPARE	L		GT	CONTINUE FOR ALL CALLS
CALL	GIVEN	V.COUNT1	WAIT		TEST VALUE OF COUNTER
EVAL		PROCESS1	BLOCK	L	INITIATE PARALLEL INSTANT
BRANCH		L	ADD		INCREMENT COUNTER
ENTRY		L	1		RETURN TO TOP
WAIT		NEXT	100		ENTRY
END					

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ASSIGN	ALL	NO		INITIALIZE COUNTER
ENTRY	COMPARE	L		GT	CONTINUE FOR ALL CALLS
CALL	GIVEN	V.COUNT1	WAIT		TEST VALUE OF COUNTER
EVAL		PROCESS1	BLOCK	L	INITIATE PARALLEL INSTANT
BRANCH		L	ADD		INCREMENT COUNTER
ENTRY		L	1		RETURN TO TOP
WAIT		NEXT	100		ENTRY
END					

```

PAGE      4      GIVEN TIME      DELAY FOR BLOCK
      DELAY CONSTANT TIME
      END

LOCAL VARIABLES OF PROCESS PROCESS1
=====
1 TIME      2 DELAY (A)
PROCESS
MNEMONIC    DESCRIPTION
=====
PROCESS2    RECEIVE AND FILE ITEM
=====

ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  ALL      NO
RECEIVE ITEM1
FILE   ITEM1    LAST  QUEUE1
CALL   PROCESS3 NOWAIT 0
END

LOCAL VARIABLES OF PROCESS PROCESS2
=====
1 ITEM1 (I) 2 QUEUE1 (Q) 3 PROCESS3 (P)
PROCESS
MNEMONIC    DESCRIPTION
=====
PROCESS3    DESTROY ITEMS -- SERIAL # NO MATCH
=====

ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  ALL      NO
REMOVE FIRST ITEM  QUEUE1
DESTROY ITEM
END

LOCAL VARIABLES OF PROCESS PROCESS3
=====
1 ITEM (X) 2 QUEUE1 (Q)
PROCESS
MNEMONIC    DESCRIPTION
=====
REQ-I/O     GENERATE A PROCESS REQUEST MESSAGE AND INITIATE I/O
=====

ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  ALL      NO

```

PAGE 5

GIVEN	PROCESS	PRIORITY	RESP.OPT
MSG.LNTH	MSG	MSG	MSG
CREATE	MSG		CREATE MESSAGE DATA TO RTE
ASSIGN	\$CNODE		INDICATE CURRENT NODE
	MSG	CNODE	INDICATE CURRENT FROM NODE
ASSIGN	\$CNODE	FNODE	INDICATE REQUESTED PROCESS
ASSIGN	MSG	RTASK	INDICATE RELATIVE PRIORITY
ASSIGN	MSG	TASKPRI	RESPONSE TYPE
ASSIGN	MSG	RESP.OPT	
CALL	ROUTER	WAIT	0
GIVEN	MSG		
END			

LOCAL VARIABLES OF PROCESS REQ-I/O

1 PROCESS (X)	2 PRIORITY	3 RESP.OPT	4 MSG.LNTH
5 TO NODE	6 MSG	7 ROUTER (P)	

PROCESS

=====

DESCRIPTION

=====

INTERRUPT HANDLING AND ROUTING

=====

ROUTER

ENTRY	OPCODE	PARAM	PARAM	PARAM	COMMENT
START	ALL			NO	
GIVEN	MSG		CNODE		INDICATE CURRENT NODE CPU
ASSIGN	MSG		CP		
COMPARE	MSG		CNODE	EQ	IS MSG AT DESTINATION?
	MSG		TNODE	EXIT	
ASSIGN	CP		NETINSTR		
	M.OVHD				
TEST	CP		EXIT		ALLOCATE NODE
ALLOC	CP	1	ALL		
	\$PRIORITY				DELAY FOR ROUTING
OVHD	CONSTANT	M.OVHD			DEALLOCATE NODE
DEALLOC	CP	1			
RESET	CP	-1			MAKE NODE UNAVAILABLE
ENTRY					
END					

LOCAL VARIABLES OF PROCESS ROUTER

1 MSG	2 CP	3 M.OVHD	4 OVHD (A)
-------	------	----------	------------

PAGE 6

PROCESS
===== DESCRIPTION
=====

TOHOST1

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
=====	=====	=====	=====	=====	=====
START	ALL	NO			
CALL	REQ-I/O	WAIT	0		INITIATE I/O REQUEST
GIVEN	TO1	PRI	\$NOWAIT		
	38	RES1	ITEM2		
=====	=====	=====	=====	=====	=====
					END

LOCAL VARIABLES OF PROCESS TOHOST1
===== (R)
1 REQ-I/O (P) 2 TO1 3 PRI 4 RES1
5 ITEM2 (I)

LOAD DEFINITION.....

LOAD
===== DESCRIPTION
=====

LOAD1

LOAD
===== LOAD FOR MODEL RUN
=====

RES1

PROCESS	WNEMONIC	MAX #	SCHEDULE	METHOD	MEAN	DELTA	PRIORITY
=====	=====	=====	=====	=====	=====	=====	=====
INIT1		1	START				0
INIT2		1	START				0
TOHOST1		1	START				0

SCENARIO DEFINITION.....

SCENARIO
===== DESCRIPTION
=====

PSCEN

PERIOD
===== LENGTH
===== 100

PAGE 7

PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD PERIOD
MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC MNEMONIC
=====

1

TRIGGER TIME TO SCHEDULE TRIGGER TIME TO SCHEDULE
MNEMONIC SCHEDULE PRIORITY MNEMONIC SCHEDULE PRIORITY
=====

LOAD1 0 0

0 ERRORS WERE DETECTED DURING MODEL INITIALIZATION

APPENDIX D

Model Description for
TESTCONV3.DBF and TESTCONV4.DBF
After Conversion

```

#####
S I M U L A T I O N   R E P O R T
#####
S      AISIM VERSION 5.0
S      HUGHES AIRCRAFT COMPANY
S      06/16/87
#####

```

04/22/19 10:08:49

GLOBAL CONSTANT DEFINITION.....

```

CONSTANT INITIAL      COMMENT
=====
MNEMONIC VALUE      =====
CONS1  22  GLOBAL CONSTANT WITH VALUE = 10
=====

```

FILE DEFINITION.....

```

FILE      COMMENT
=====
MNEMONIC      =====

```

TABLE DEFINITION....

GLOBAL VARIABLE DEFINITION.....

```

VARIABLE INITIAL      COMMENT
=====
MNEMONIC VALUE      =====
VAR2  RES1  GLOBAL VARIABLE HOLDING RESOURCE
VAR3  $ERROR GLOBAL VARIABLE HOLDING ALPHA LITERAL
V_COUNT1 10 GLOBAL VARIABLE
=====

```

ITEM DEFINITION.....

```

ITEM      DESCRIPTION
=====
ITEM1     M ON THE LIST WITH A SINGLE ATTRIBUTE
=====
ATTR.     INITIAL
NAME      VALUE
=====
LENGTH    $LENGTH
=====

```

```

ITEM      DESCRIPTION
=====

```

```

=====
ATTR      INITIAL
NAME      VALUE
=====
CNODE     $CNODE
FNODE     $CNODE
LENGTH   99999999
PTASK     $ERROR
RESPONSE  $WAIT
RTASK     $ERROR
TASKPRI   99999999
TNODE     RES1
TYPE      5
=====

```

QUEUE DEFINITION.....

```

=====
QUEUE    MAXIMUM
MNEMONIC SIZE  COMMENT
=====
=====
QUEUE1   INFINITE INFINITE HOLDING AREA
QUEUE2   100      LIMITED SIZE HOLDING AREA
=====

```

RESOURCE DEFINITION.....

```

=====
RESOURCE TOTAL  INITIAL
MNEMONIC # UNITS # UNITS  DESCRIPTION
=====
=====
RES1      1      1      INITIAL
          ATTR    NAME    VALUE
          =====
          COST     0
          NETINST  80
          OSOVHD   0
          SPEED    5000
=====

```

ARCHITECTURE LEGAL PATH DEFINITION

```

=====
FROM      TO      NEXT      VIA
DEVICE    DEVICE  DEVICE    LINK
=====
=====

```

ACTION DEFINITION.....

```

=====
ACTION    MNEMONIC  COMMENT
=====
=====
DELAY     MAN-MADE DELAY
=====

```

PAGE 3 OVERHEAD DELAY
OVHD

PROCESS DEFINITION.....

PROCESS MNEMONIC
=====

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
=====	=====	=====	=====	=====	=====
START	ALL	NO			INITIALIZE COUNTER
ASSIGN	1				
ENTRY	COMPARE	L			CONTINUE FOR ALL CALLS
=====	=====	=====	=====	=====	=====
CALL	V_COUNT1		GT		TEST VALUE OF COUNTER
GIVEN	PROCESS1 BLOCK	L	WAIT		INITIATE PARALLEL INSTANT
EVAL	L				INCREMENT COUNTER
=====	=====	=====	=====	=====	=====
BRANCH	(L NEXT) + (1			RETURN TO TOP
ENTRY	100				ENTRY
WAIT					
=====	=====	=====	=====	=====	=====
END					

LOCAL VARIABLES OF PROCESS INIT1
=====

GLOBAL VARIABLES OF PROCESS INIT1
=====

PROCESS MNEMONIC
=====

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
=====	=====	=====	=====	=====	=====
START	ALL	NO			ENTRY
ENTRY	ITEM1				CREATE AN ITEM
=====	=====	=====	=====	=====	=====
SEND	PROCESS2 ITEM1				SEND AN ITEM TO PROCESS
DELAY	CONSTANT 1				DELAY FOR ACTION
=====	=====	=====	=====	=====	=====
LOOP	RESUME				
NEXT	V_COUNT1				

```

PAGE          4          END
LOCAL VARIABLES OF PROCESS INIT2
=====
1 ITEM1      (I)  2 PROCESS2 (P)  3 DELAY (A)
=====
GLOBAL VARIABLES OF PROCESS INIT2
=====
1 V COUNT1
PROCESS
=====
MNEMONIC      DESCRIPTION
=====
PROCESS1      PROCESS CALLED BLOCK
=====
ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START
GIVEN
DELAY
=====
TIME
CONSTANT TIME
SECONDS
RESUME
=====
DELAY FOR BLOCK
END
LOCAL VARIABLES OF PROCESS PROCESS1
=====
1 TIME
=====
2 DELAY (A)
=====
PROCESS
=====
MNEMONIC      DESCRIPTION
=====
PROCESS2      RECEIVE AND FILE ITEM
=====
ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START
RECEIVE
FILE
CALL
END
=====
ALL
NO
ITEM1
ITEM1
ITEM1
PROCESS3 NOWAIT
QUEUE1
0
LOCAL VARIABLES OF PROCESS PROCESS2
=====
1 ITEM1
=====
(I)  2 QUEUE1 (Q)  3 PROCESS3 (P)
=====
PROCESS
=====
MNEMONIC      DESCRIPTION
=====
PROCESS3      DESTROY ITEMS -- SERIAL # NO MATCH
=====

```

```

PAGE 5
ENTRY OPCODE PARM PARM PARM COMMENT
=====
START ALL NO
REMOVE FIRST ITEM QUEUE1
DESTROY ITEM
END

```

```

LOCAL VARIABLES OF PROCESS PROCESS3
=====
1 ITEM (X) 2 QUEUE1 (Q)
PROCESS
MNEMONIC
REQ_I_0
DESCRIPTION
=====
GENERATE A PROCESS REQUEST MESSAGE AND INITIATE I/O
=====

```

```

ENTRY OPCODE PARM PARM PARM COMMENT
=====
START ALL NO
GIVEN PROCESS PRIORITY RESP OPT
MSG_LNTH TO_NODE MSG_
CREATE MSG CNODE
ASSIGN MSG CNODE
ASSIGN MSG FNODE
ASSIGN MSG RTASK
ASSIGN MSG PRIORITY
ASSIGN MSG RESP_OPT
CALL MSG_ROUTER WAIT 0
GIVEN MSG
END
=====
CREATE MESSAGE DATA TO RTE
INDICATE CURRENT NODE
INDICATE CURRENT FROM NODE
INDICATE REQUESTED PROCESS
INDICATE RELATIVE PRIORITY
RESPONSE TYPE
=====

```

```

LOCAL VARIABLES OF PROCESS REQ_I_0
=====
1 PROCESS (X) 2 PRIORITY 3 RESP_OPT 4 MSG_LNTH
6 TO_NODE 6 MSG 7 ROUTER (P)
PROCESS
MNEMONIC
ROUTER
DESCRIPTION
=====
INTERRUPT HANDLING AND ROUTING
=====

```

```

ENTRY OPCODE PARM PARM PARM COMMENT
=====
START ALL NO
=====

```



```

PAGE 8
GIVEN MSG MSG CNODE INDICATE CURRENT NODE CPU
ASSIGN MSG CP
COMPARE MSG CNODE EQ IS MSG AT DESTINATION?
MSG TNODE EXIT
ASSIGN CP CP NETINSTR
M OVHD
TEST CP CP EXIT
ALLOC CP CP
CONSTANT
DEALLOC CP CP -1
RESET CP CP
ENTRY END
END

LOCAL VARIABLES OF PROCESS ROUTER
=====
1 MSG
5 CONSTANT (X) 2 CP 3 M_OVHD 4
=====

PROCESS
=====
MNEMONIC DESCRIPTION
=====
TOHOST1
=====

ENTRY OPCODE PARM PARM PARM COMMENT
=====
START ALL NO
CALL REQ_I_0 WAIT 0 INITIATE I/O REQUEST
GIVEN T01 PRI SNOWAIT
36 RES1 ITEM2
END

LOCAL VARIABLES OF PROCESS TOHOST1
=====
1 REQ_I_0 (P) 2 T01 3 PRI 4 RES1 (R)
5 ITEM2 (1)
=====

LOAD DEFINITION.....

LOAD
MNEMONIC DESCRIPTION
=====
LOAD1 LOAD NODES LOAD FOR MODEL RUN
=====
RES1
=====

```

PAGE 7

PROCESS	SCHEDULE	MEAN	DELTA	UNITS	PRIORITY
WNEMONIC	METHOD			SECONDS	0
INIT1	START			SECONDS	0
INIT2	START			SECONDS	0
IOHOST1	START			SECONDS	0

SCENARIO DEFINITION....

SCENARIO	DESCRIPTION
WNEMONIC	
PSCEN	SCENARIO FOR TEST RUN
PERIOD	OUTPUT
LENGTH	UNITS
100	SECONDS
PERIOD	PERIOD
WNEMONIC	WNEMONIC
1	1
TRIGGER	TIME TO SCHEDULE
WNEMONIC	SCHEDULE UNITS
LOAD1	0

0 ERRORS WERE DETECTED DURING MODEL INITIALIZATION

APPENDIX E

Model Description and
Results Verification for

TESTDB2.DBF

S I M U L A T I O N R E P O R T #####
AISIM VERSION 5.0 #####
HUGHES AIRCRAFT COMPANY #####
05/15/87 #####
#####

04/22/1987 18:10:06

TEST082

CASE 1 DATA

GLOBAL CONSTANT DEFINITION.....

CONSTANT INITIAL	COMMENT
=====	=====
WNEUMONIC VALUE	
=====	=====

FILE DEFINITION.....

FILE	COMMENT
=====	=====
WNEUMONIC	
=====	=====
TESTIN	INPUT FILE FROM WHICH VALUES ARE READ
TESTOUT	OUTPUT FILE TO RECEIVE VALUES

F1-3

TABLE DEFINITION....

GLOBAL VARIABLE DEFINITION.....

VARIABLE INITIAL	COMMENT
=====	=====
WNEUMONIC VALUE	
=====	=====
V_OVHD 0	OVERHEAD FOR PROCESSING

ITEM DEFINITION.....

ITEM	DESCRIPTION
------	-------------

PAGE 3 INITIALIZE SYSTEM

```

ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  READ    ALL   NO    NO    READ CASE NUMBER
      READ    CASE  EFLABL  EFLABL  READ CPU TO BE USED
      READ    CPU   EFLABL  EFLABL  READ SPEED OF CPU
      READ    CPU   EFLABL  EFLABL  INITIATE MESSAGE
      CREATE  MSG   EFLABL  EFLABL  READ MESSAGE LENGTH
      READ    MSG   LENGTH  EQ      BRANCH BASED ON CASE
      COMPARE CASE 1      EQ CASE1
      COMPARE CASE 2      EQ CASE2
      BRANCH  END  100
      ENTRY  PROC1  NOWAIT 0    CALL PROCESS 1
      CALL    CPU   MSG  100
      GIVEN   END
      BRANCH  END
      ENTRY  PROC2  NOWAIT 0    CALL PROCESS 2
      CALL    CPU   MSG  100
      GIVEN   END
      BRANCH  END
      ENTRY  END
      EFLABL  END

```

```

LOCAL VARIABLES OF PROCESS INIT1
=====
1 CASE 2 CPU 3 MSG (1) 4 PROC1 (P)
5 PROC2 (P)
PROCESS DESCRIPTION
=====
PROC1 PROCESS CASE1
=====

```

```

ENTRY  OPCODE  PARM  PARM  PARM  COMMENT
=====
START  READ    ALL   NO    NO    WRITE ALPHA
      GIVEN  L CPU L MSG
      WRITE  TESTOUT $TEST1
      WRITE  TESTOUT

```

PAGE 4

```

PROC1
TESTOUT
L CPU
WRITE CPU NAME
WRITE MESSAGE NAME
TESTOUT
L MSG
READ OVERHEAD VALUE
TESTIN EOFFLABL
V OVHD
EVAL
CALCULATE DELAY TIME
V OVHD + L MSG[LENGTH] *
L_CPU[SPEED]
WRITE DELAY TIME
TESTOUT
DELAY
L CPU 1 ALL
ALLOC
$PRIORITY
CONSTANT DELAY
WORK
SECONDS RESUME
DEALLOC
L_CPU 1
EOFFLABL
ENTRY
END

```

```

LOCAL VARIABLES OF PROCESS PROC1
=====
1 L CPU 2 L_MSG 3 PROC1 (P) 4 DELAY
5 WORK (A)
=====

```

```

GLOBAL VARIABLES OF PROCESS PROC1
=====
1 V OVHD
=====

```

```

PROCESS-
ANEMONIC
=====
DESCRIPTION
=====
PROCESS CASE2
=====

```

ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
START	ALL	NO			
GIVEN	L CPU	L_MSG			WRITE ALPHA
WRITE	TESTOUT				WRITE PROCESS NAME
	\$TEST2				WRITE CPU NAME
WRITE	TESTOUT				WRITE MESSAGE NAME
	PROC2				READ OVERHEAD VALUE
WRITE	TESTOUT				CALCULATE DELAY TIME
	L CPU				
WRITE	TESTOUT				
	L_MSG				
READ	TESTIN	EOFFLABL			
	V OVHD				
EVAL	DELAY				

```

PAGE      5
          V_OVHD * L_MSG[LENGTH] *
          L_CPU[SPEED]
WRITE      TESTOUT
          DELAY
          L_CPU 1 ALL
          ALLOC 3PRIORITY
          WORK  CONSTANT DELAY
          DEALLOC L_CPU 1
          ENTRY 1
          END

LOCAL VARIABLES OF PROCESS PROC2
=====
1 L_CPU
5 WORK (A)
          2 L_MSG
          3 PROC2 (P) 4 DELAY

GLOBAL VARIABLES OF PROCESS PROC2
=====
1 V_OVHD

LOAD DEFINITION.....

SCENARIO DEFINITION....

SCENARIO  MNEMONIC      DESCRIPTION
=====
TEST1

PERIOD    PERIOD    OUTPUT
LENGTH    UNITS     UNITS
=====
100       SECONDS  SECONDS

PERIOD    PERIOD    PERIOD    PERIOD    PERIOD    PERIOD
MNEMONIC  MNEMONIC  MNEMONIC  MNEMONIC  MNEMONIC  MNEMONIC
=====
1

TRIGGER   TIME TO SCHEDULE SCHEDULE TRIGGER TIME TO SCHEDULE SCHEDULE
MNEMONIC  SCHEDULE UNITS  PRIORITY MNEMONIC SCHEDULE UNITS  PRIORITY
=====
INIT1    0 SECONDS 0

#### 0 ERRORS WERE DETECTED DURING MODEL INITIALIZATION

```


PAGE 6

04/22/1987 18:10:14

TEST082

CASE 1 DATA

PAGE 7

STIMULATION TIME = 100.00000 SECONDS

VARIABLE REPORT

NUMERIC VARIABLES...

			--VALUE--		
	TOTAL		STD DEV...	MINIMUM...	MAXIMUM...
VARIABLE SAMPLES	CURRENT...	MEAN...			
=====	=====	=====	=====	=====	=====
V_OVHD	2	2.000	1.000	0.	2.000

NON-NUMERIC VARIABLES...

	CURRENT	CURRENT
VARIABLE TYPE	VALUE	
=====	=====	=====

PAGE 8

SIMULATION TIME = 100.00000 SECONDS

ITEM REPORT

ITEM NAME	MSG	=====	1	=====	NUMBER CREATED	=====	NUMBER DESTR'D	=====	TIME IN SYSTEM		
									MINIMUM...	AVERAGE...	STD DEV...
=====	=====	=====	=====	=====	=====	=====	=====	=====	=====	=====	
									0.	0.	

PAGE 9

SIMULATION TIME = 100.00000 SECONDS

RESOURCE REPORT

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
CPU1						
# IDLE		1.000	0.480	0.500	0.	1.000
REQUEST TIME						
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	1					
OUT OF BUSY	1					
# BUSY		0.	0.520	0.500	0.	1.000
BUSY TIME			52.000	0.	52.000	52.000
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	1					
OUT OF WAIT	1					
# WAITING		0.	0.	0.	0.	0.
WAIT TIME			0.	0.	0.	0.

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

RESOURCE	TOTAL NUMBER	CURRENT	MEAN	STD DEV	MINIMUM	MAXIMUM
CPU2						
# IDLE		1.000	1.000	0.	1.000	1.000
REQUEST TIME			0.	0.	0.	0.
HOLD TIME	0		0.	0.	0.	0.
INTO BUSY	0					
OUT OF BUSY	0					
# BUSY		0.	0.	0.	0.	0.
BUSY TIME			0.	0.	0.	0.
# INACTIVE		0.	0.	0.	0.	0.
INTO WAIT	0					
OUT OF WAIT	0					
# WAITING		0.	0.	0.	0.	0.

PAGE 10 WAIT TIME

CURRENTLY ALLOCATED
TO PROCESSES: NONE

PROCESSES CURRENTLY
WAITING: NONE

0. 0. 0. 0. 0.

PAGE 11

SIMULATION TIME = 100.00000 SECONDS

ACTION REPORT

ACTION	TOTAL SAMPLES	MEAN.....	STD DEV...	MINIMUM..	MAXIMUM...	% TIME OF TOTAL
WORK						
USEFUL TIME	1	52.000	0.	52.000	52.000	52.000
DELAY TIME	1	0.	0.	0.	0.	
WASTED TIME	0	0.	0.	0.	0.	

SIMULATION TIME = 100.00000 SECONDS

PROCESS REPORT

PROCESS	TOTAL SAMPLES	SUM	MEAN	STD DEV	MINIMUM	MAXIMUM
INIT1	1	0.	0.	0.	0.	0.
PROCESS WAIT	0	0.	0.	0.	0.	0.
RESOURCE WAIT	0	0.	0.	0.	0.	0.

TOTAL #	AUTO	# CALL	# OF	# NOT	# TIMES
1	1	0	1	0	0

SCHEDULE	SCHEDULE	COMPLETE	COMPLETE	SUSPEND
1	1	0	1	0

ITEM	CREATED	RECEIVED	SENT	DESTR'D
MSG	1	0	0	0

ITEM	# SMPLS	MEAN	MINIMUM	MAXIMUM	STD DEV
MSG	1	0.	0.	0.	0.

PROCESS	DESCRIPTION	OPCODE	PARM	PARM	PARM	COMMENT
INIT1	INITIALIZE SYSTEM	START	ALL	NO		
1	READ	TESTIN	EOF	LABL		READ CASE NUMBER
1	READ	TESTIN	EOF	LABL		READ CPU TO BE USED
1	READ	TESTIN	EOF	LABL		READ SPEED OF CPU
1	CREATE	MSG	CPU	SPEED		INITIATE MESSAGE
1	READ	TESTIN	EOF	LABL		READ MESSAGE LENGTH
1	COMPARE	MSG	CASE	LENGTH		BRANCH BASED ON CASE
1	COMPARE	CASE	EQ	CASE1		
1	COMPARE	CASE	EQ	CASE2		
0	BRANCH	END	100			
0	ENTRY					

PAGE 13

```

1 CALL PROC1 NOWAIT 0 CALL PROCESS 1
1 CPU MSG
1 BRANCH END
0 CASE2
0 CALL PROC2 NOWAIT 0 CALL PROCESS 2
0 CPU MSG
0 BRANCH END
1 END
1 EOLABL
1 END

```

```

TOTAL
PROCESS SAMPLES. SUM. .... MEAN. .... STD DEV. ... MINIMUM. ... MAXIMUM. ...
=====
PROC1 TOTAL 1 52.000 52.000 0. 52.000 52.000
PROCESS WAIT 0 0. 0. 0. 0. 0.
RESOURCE WAIT 1 0. 0. 0. 0. 0.

```

```

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
1 0 1 1 0 0

```

```

ITEM CREATED RECEIVED SENT DESTROY'D
=====
MSG 0 0 0 0

```

```

PROCESS HOLDING TIME
ITEM # SMPLS MEAN. .... MINIMUM. ... MAXIMUM. ... STD DEV. ...
=====
MSG 0 0. 0. 0. 0.

```

```

PROCESS DESCRIPTION
=====
PROC1 PROCESS CASE1

```

COUNT	ENTRY	OPCODE	PARM	PARM	PARM	COMMENT
1	START	ALL	NO			
1	GIVEN	L_CPU	L_MSG			WRITE ALPHA
1	WRITE	TESTOUT				WRITE PROCESS NAME
1	WRITE	TEST1				WRITE CPU NAME
1	WRITE	PROC1				WRITE MESSAGE NAME
1	WRITE	TESTOUT				
1	WRITE	L_CPU				
1	WRITE	TESTOUT				
1	WRITE	L_MSG				

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```

1 READ TESTIN EOFBLBL READ OVERHEAD VALUE
1 V OVHD
1 EVAL DELAY CALCULATE DELAY TIME
1 V OVHD + L MSG[LENGTH] *
1 L_CPU[SPEED]
1 WRITE TESTOUT WRITE DELAY TIME
1 DELAY
1 L CPU 1 ALL ALLOCATE CPU
1 $PRIORITY DELAY FOR PROCESSING
1 WORK CONSTANT RESUME
1 SECONDS L_CPU 1 RELEASE CPU
1 DEALLOC
1 ENTRY
1 EOFBLBL
1 END

```

```

TOTAL
SAMPLES. SUM..... MEAN..... STD DEV... MINIMUM... MAXIMUM...
=====
PROC2
TOTAL 0 0. 0. 0. 0.
PROCESS WAIT 0 0. 0. 0. 0.
RESOURCE WAIT 0 0. 0. 0. 0.

TOTAL # AUTO # CALL # OF # NOT # TIMES
SCHEDULE SCHEDULE SCHEDULE COMPLETE COMPLETE SUSPEND.
=====
0 0 0 0 0 0

```

```

PROCESS DESCRIPTION
=====
PROC2 PROCESS CASE2
=====
COUNT ENTRY OPCODE PARM PARM PARM COMMENT
=====
0 START ALL NO
0 GIVEN L_CPU L_MSG WRITE ALPHA
0 TESTOUT $TEST2 WRITE PROCESS NAME
0 WRITE TESTOUT PROC2 WRITE CPU NAME
0 TESTOUT TESTOUT WRITE MESSAGE NAME
0 L_CPU L_MSG READ OVERHEAD VALUE
0 TESTIN EOFBLBL CALCULATE DELAY TIME
0 READ V OVHD
0 EVAL V OVHD + L MSG[LENGTH] *
0 L_CPU[SPEED]

```

PAGE	15			
0	WRITE	TESTOUT	ALL	WRITE DELAY TIME
0	ALLOC	DELAY	L_CPU	ALLOCATE CPU
0	WORK	\$PRIORITY	1	
0		CONSTANT	DELAY	DELAY FOR PROCESSING
0		SECONDS	RESUME	
0		L_CPU	1	RELEASE CPU
0	DEALLDC			
0	ENTRY			
0	EofLBL			
0				.

END

DATE

FILMED

MARCH

1988

DTIC